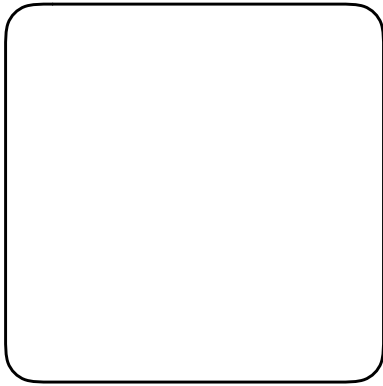
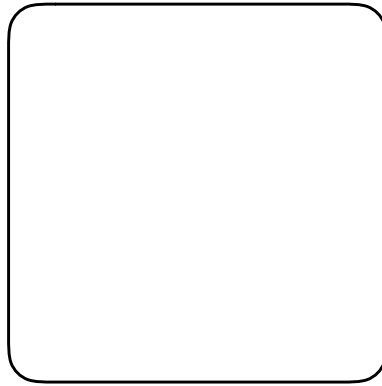


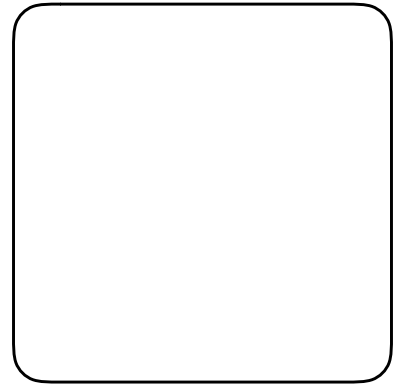
# Spring Texture Hunt



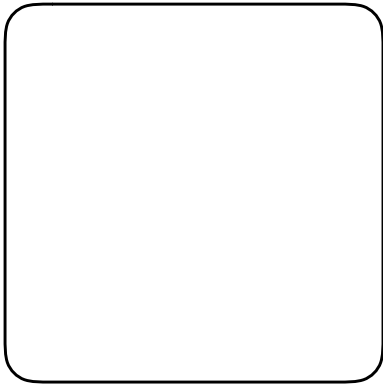
**smooth**



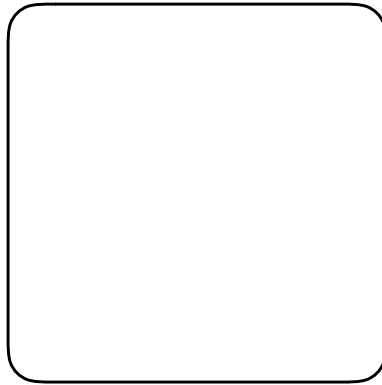
**bumpy**



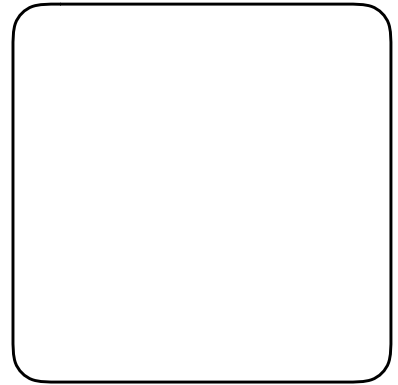
**squishy**



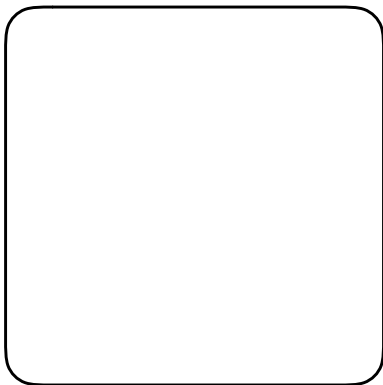
**prickly**



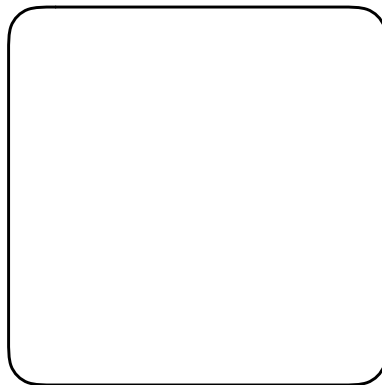
**soft**



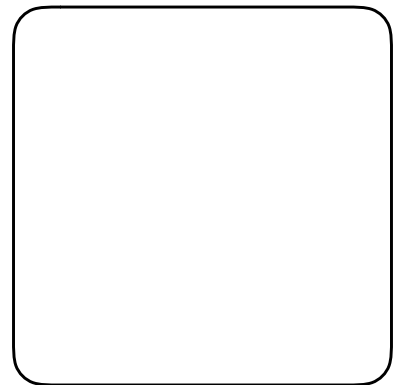
**rough**



**fuzzy**



**hard**



**feathery**