

# FIGHT CLUB

GOD'S MEN SHOULD STAND UP AND FIGHT  
BECAUSE CHRIST HAS CALLED US TO VICTORY!

## “F” STANDS FOR FIGHT

### CHOOSE TO FIGHT

**1 Timothy 6:12 NLT** *Fight the good fight for the true faith. Hold tightly to the eternal life to which God has called you, which you have confessed so well before many witnesses.*

**Galatians 6:9 NLT** *So let's not get tired of doing what is good. At just the right time we will reap a harvest of blessing if we don't give up.*

### CHOOSE TO SAY “NO”

**Romans 13:14 NLT** *Instead, clothe yourself with the presence of the Lord Jesus Christ. And don't let yourself think about ways to indulge your evil desires.*

**Ephesians 6:13 NLT** *Therefore, put on every piece of God's armor so you will be able to resist the enemy in the time of evil. Then after the battle you will still be standing firm.*

**Ephesians 4:22 NLT** *...throw off your old sinful nature and your former way of life, which is corrupted by lust and deception.*

### CHOOSE TO TAKE ACTION

**2 Corinthians 6:7 NLT** *We faithfully preach the truth. God's power is working in us. We use the weapons of righteousness in the right hand for attack and the left hand for defense.*

**James 4:6-7 NLT** *But He gives us even more grace to stand against such evil desires. As the Scriptures say, “God opposes the proud but favors the humble.” <sup>(7)</sup> So humble yourselves before God. Resist the devil, and he will flee from you.*

**Romans 13:12 NLT** *The night is almost gone; the day of salvation will soon be here. So remove your dark deeds like dirty clothes, and put on the shining armor of right living.*

**Call to Arms:** It's time to stand up and be a *Man that FIGHTS!*

### GROUP DISCUSSION:

1. What do you think about the battle?
2. How can you do a better job of saying “NO” to sin?
3. Are you committed to take action this week?

### THIS WEEK'S CHALLENGE:

1. Sign the Fight Covenant.
2. Clean house of all porn and protect your devices.
3. Prayed for and called your “Fire Team”.
4. Document triggers.