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A Note to Parents:

We are excited to welcome you to the Awana Clubs ministry at First Baptist Church of Arnold! Our program is focused on the Awana vision of partnering with parents to raise children and youth to know, love and serve Jesus Christ.

A typical Awana meeting will include opportunities for your child to develop new relationships, memorize Scripture and develop a deeper understanding of God’s Word. Your child will also get the opportunity to compete in games and receive awards for their accomplishments.

In an effort to promote a safe environment, all of our leadership is required to participate in a child abuse/criminal background check and adhere to the policies and practices stated in the Child Safety Policy booklet. Additionally, our leaders adhere to the doctrinal statement of First Baptist Church of Arnold and receive the appropriate training for their specific area of responsibility.

We strongly encourage parents to take an active role in their child’s Awana experience. Please set aside time during the week to discuss what your child is learning and to review handbook sections with the goal of completing 1-2 per week. Please let us know if your child needs special assistance.

We are looking forward to an exciting and fun Awana year!

Jeff Russom  
Children’s Pastor  
(636) 296-7729 Ext. 116  
awana@fbca.us

Parents please visit www.awana.org for an interactive website that helps explain the Awana Club program.
FBCA Awana Clubs’ Leadership:

Children’s Pastor      Jeff Russom

Awana Commander

Puggles Director

Cubbies Directors      Ron and Daphne Bone

Sparks Director

Truth & Training (T&T)

3rd - 6th Grade Boys   Richard Mattler

3rd & 4th Grade Girls  Jami Anderson

5th & 6th Grade Girls  Pam Ervin
Club Schedule & Locations:
This schedule is subject to change for special events or Family Life Center space considerations. We will do our best to provide advanced notice of these changes.

Puggles (2 1/2 — 3 year olds born before 02/01/2015)
Located in the FBCA nursery area
6:15 – 6:45 Play Time
6:45 – 7:15 Bible Story & Music
7:15 – 7:55 Activity
7:55 – 8:00 Closing/Parent Pick Up

Cubbies (3—4 year olds born before 08/01/2014)
Located on the Top Level of the Family Life Center
6:15 – 6:25 Opening, Flag Ceremony, & Songs
6:25 – 6:50 Bible Story
6:50 – 7:05 Mission Story
7:05 – 7:55 Game Time /Handbook Time (FLC Rooms Level 2)
7:55 – 8:00 Closing/Parent Pick Up

Sparks (K—2nd Grade)
6:15 – 6:30 Opening Rally & Flag Ceremony (FL 04 — 07)
6:35 – 7:30 Handbook Time or Game Time
7:30 – 7:55 Council Time/Missions Study/Awards (FL 04 — 07)
7:55 – 8:00 Closing/Parent Pick Up
Last Name A—J Pick Up from FL 03
Last Name K—Z Pick Up from FL 07

Truth & Training Clubs (3rd – 6th Grade)
6:15 – 6:30 Opening Rally & Flag Ceremony (FL 04 — 07)
6:35 – 7:10 Small Group Time (FLC Level 2 Rooms)
7:10 – 7:30 Council Time (FL 04 — 07)
7:30 – 7:55 Game Time (Gym)
7:55 – 8:00 Parent Pick Up (FL 08)
Club Activities:
A typical Awana meeting includes each of the following activities.

Game Time
Awana games are an exciting and safe time of fun and friendly competition. All children are expected to participate in game time unless excused by a parent.

Handbook Time
Learning and memorizing God’s Word is the most important part of Awana Clubs. Each Awana Leader meets with small groups (6-8 children) to review their handbooks, recite scripture and discuss what they have learned. Each clubber will have the opportunity to complete at least 2 sections per week. (more, if time permits).

Council Time/Missions
Clubbers gather in a large group meeting for a time of singing, testimonies, age appropriate Bible stories, and exposure to missions both at home and beyond.

Dues
Dues (Weekly) $ 0.50
The entire year’s weekly dues can also be paid at the very beginning of the year to receive a discount.

Dues are used to defer the cost of the program including material costs, food, special event fees and awards.

Weekly Missions offering is expected. $ 0.25
FBCA supports missions and will give bonus points to clubbers who bring in a weekly 25 cent missions offering.
Uniforms

Puggles T-shirt $12.00
Cubbies Vest $14.00
Sparks Vest $15.00
T&T UA Jersey (3rd-4th Grade) $19.00
T&T UC Jersey (5th-6th Grade) $19.00

Clubbers are eligible to purchase a uniform after completing the entrance booklet, which will be provided during the first meeting attended. A used uniform may be available on a first-come, first-serve basis at 50% of the current price. Clean used uniforms may be traded in for a credit of 50% of the current price. This credit will only be applied to the purchase of another uniform and no cash refunds will be provided. Please provide size information, as necessary.

Handbooks

Cubbies & Sparks Handbooks (w/audio CD) $11.00
T&T Handbooks $11.00
Sparks Frequent Flyer Extra-Credit Cards $9.00
Puggles Praise CD & Cubbies Handbook Music CD $7.00
Sparks Handbook Music CD and T&T Ultimate Adventure Music CD $10.00

All check payments should be made payable to "First Baptist Church of Arnold" or "FBCA".

First Baptist Church of Arnold does not want any child to be deprived of participation in Awana due to finances. If you have a financial need, please contact the Awana Commander to request a financial need application.
General Guidelines:

Health & Safety:

- Parents / adult guardian of all children are encouraged to stay on campus to serve in a ministry or attend a small group. Parents / adult guardians of Kindergarten age or younger children are **required** to stay on campus when their child is on campus.
- If your child has a food allergy, please be sure to indicate on your registration form and inform the secretary and/or your child’s leader.
- Soft-soled, non-scuffing athletic shoes are an absolute must for game time. Clubbers will NOT be allowed to play games on the gym floor in their bare feet, socks, or inappropriate shoes.
- Nice "church" clothing is not appropriate Awana apparel. Shorts are permissible as long as they are modest (to the end of your finger tips when standing upright).
- Your child will only be released to you or another adult who has your child’s pick-up receipt.
- Please be prompt when picking up your child out of consideration for our leaders and their families. **Club concludes at 8 p.m. sharp.**
- If your child experiences an injury during club, basic first aid will be administered. If professional care is deemed necessary, you will be contacted immediately.
- If you need to pick up your child early, please check-out your child with a leader and/or the secretary.
Personal Belongings:
- Please use a laundry marker to write your child’s first and last name on their uniform (on the tag). Lost uniforms will be collected and placed in a lost and found bin in the secretary closet. Please also label coats and bags/backpacks.
- Please write your child’s first and last name on their Awana handbook.

Cancellations:
Occasionally, our meeting will be cancelled due to inclement weather. The Children’s Pastor (Jeff Russom) will send out an email, if there is advanced notice, and will include notices and information on his voicemail (see number on pg. 3).

Behavior:
- All Awana leaders and staff must be respected and obeyed.
- All clubbers are expected to take part in the entire club program, unless there is a written note from parents.
- When arriving to club, parents are to take their children to their club's designated meeting area.
- Uniforms are to be worn at all times.
- Bathroom privileges and drinks are at designated times only.
- When in the hallway, please walk quickly and quietly.
- Clubbers, who do not attempt to complete a section in their book for 3 consecutive meetings, will not be allowed to participate in game time the following week. If there is no attempt to complete a section after that, the child will be asked to stay with their parents.
Discipline:
- A "Five Count" system will be used to quiet the group at various times. When the leaders have counted to five, all clubbers and leaders are expected to be still, quiet and paying attention.
- A “Three Count” system will be used to warn an individual clubber when their behavior is not meeting expectations. After three warnings, the clubber will be removed from the meeting and parents will be called immediately. The clubber is welcome back when he or she is willing to meet the club behavior expectations.

Scripture Memorization:
- Each section, which may include multiple verses, must be completed during one session. A clubber may not refer to their handbook, neighbors, etc. during a session.
- A leader may give two "helps" per section. A "help" is whatever aid a leader chooses to assist a clubber in the completion of a section. If a clubber requires more than two helps, they will be asked to review the section and start again from the beginning.
- Sections must be completed in person to an Awana leader. Parents are encouraged to review and listen to sections at home and initial the sections to provide extra points for their clubber.
- Please discuss any special needs related to reading and/or scripture memorization with your child’s leader. Additional memorization resources are available from your club director and at www.awana.org.
Puggles (born before 2/01/15) recognizes the learning ability of 2 and 3 year olds by introducing biblical precepts at church and equipping parents to teach them at home. Toddlers love having their very own Awana club just like their older siblings.

In Puggles, children are welcomed each week with play time, songs and simple crafts and activities. Leaders present age-appropriate lessons using large, colorful teaching cards, finger puppet plays and more. Lessons teach and reinforce four basic biblical precepts:

- God Made Everything
- God Saw That It Was Good
- God is Love
- Give Thanks

Special take-home cards that correspond to each week's lesson help parents nurture their child's faith at home. Participating in Puggles will give your child a head start on the path to loving and following God for life.

Cubbies (preschoolers born before 08/01/14) includes a cute character named Cubbie Bear, a blue vest with accompanying awards for "Cubbies" to wear and an apple motif. Cubbie Bear encourages children as they achieve in handbooks. All lessons are designed to help Cubbies grow in their respect and love for God, His Son and His Word.

Apple Acres Entrance Booklet
Includes Bear Hug A and B sections, Cubbies key verse and motto, fun activity pages, basic Cubbies info and a gospel presentation.
Cubbie Handbooks
The Cubbies curriculum features two handbooks. Both are written in a fun, storybook style with read-aloud stories and lovable characters that appeal to preschoolers.

The HoneyComb or AppleSeed handbook combine basic Scripture memory with parent-child activities to help Cubbies grasp simple biblical truths. Each Cubbies handbook contains a helpful audio download to use at home. One handbook is completed in a club year. Each handbook contains 26 Bear Hug sections along with four special-day sections.

Cubbie Game Time
Cubbies play on the Cubbie Game Circle/Square and is designed to be fun and non-competitive.

Cubbie Song and Story Time
For Song and Story Time, Cubbies join together for singing their favorite songs and listening to a Bible Story. The Bible Story comes alive with the leader’s illustrations. A mission story provides the children with an early understanding of missions.

Cubbie Awards
A Cubbie who completes all available elements of the curriculum for the year will earn:
- 1 AppleSeed or HoneyComb Trail Emblem
- 4 Green Apple Emblems
- 4 Red Apple Emblems
- 14 Green Apple stickers
- 14 Red Apple stickers
- 20 review stickers (eight Cubbie Bear, six Luvie Lamb and six Katie Collie)
- 30 Golden Apple stickers (replacing the hand stamps for Under the Apple Tree)
- 4 Special Day stickers (one different sticker for each special day)
- 1 AppleSeed or HoneyComb Book Award
Designed for Kindergartners, First and Second-graders, Sparks includes a fun firefly character named Sparky, a red vest with accompanying awards for "Sparkies" to wear and a nature motif. The 3 Sparks handbooks and ranks are HangGlider (1st year), WingRunner (2nd year), and SkyStormer (3rd year). Sparky firefly encourages and motivates children through handbook achievements. Handbooks provide Bible memorization curriculum and other Bible-centered activities.

**Sparks Rank Emblems**
Sparkies earn a Sparks emblem by completing the first portion in their handbooks: HangGlider, WingRunner and SkyStormer. Sew these emblems on the upper left side of the Sparks uniform vest below the Sparks emblem.

**Sparks Pilot Wings**
Sparkies receive a pilot wing when they earn their first achievement jewel in a particular handbook. Pilot wings are green for HangGlider, blue for WingRunner and red for SkyStormer.

**Achievement Jewels**
There are 12 achievement jewels for each handbook with 4 of each color. That's a total of 36 jewels for all three Sparks handbooks. Red and green jewels are awarded for completing the handbook sections. Blue jewels are awarded for club attendance.

**Other Sparks Emblems**
Sparks Sunday School Attendance Emblems (300 pts) – 2 times; two absences permitted during every 16-17 weeks.

**Sparks Frequent Flyer Emblem and Pins**
Sparkies completing the book review (by reviewing the handbook itself or by doing the review in the Frequent Flyer cards) receive the Book Review Emblem, which is placed under the pilot wings.

Sparkies earn the Frequent Flyer pins by completing the *Frequent Flyer Extra Credit Cards*. The Extra Credit Cards correspond to the three handbooks.

Please, look at the back of the handbooks for more specific information on award placement.
Sparks Teams
Sparkies are assigned to one of four team colors and earn points for their team by reciting sections (10 pts per section, 20 per extra credit section), attending club (10 pts), bringing their Bible (5 pts), bringing their handbook (5 pts), bringing their 50 ¢ weekly dues (5 pts), wearing their uniform (5 pts), bringing a friend to club (50 pts), attending Sunday School (see above), bringing a 25 ¢ missions offering (5 pts), participating in the special theme nights (10 pts), and parents / guardians initialing up to 2 sections memorized for Handbook time recitation (5 pts each).

Sparks-A-Rama is an Awana game competition between other churches in our area. The event is held each spring and consists of a team with a minimum of 10 players and a maximum of 15 players from our club. These events are competitive and have limited team member spots available.

Designed for third through sixth grade boys and girls. Kids in T&T learn that the Bible is true and they can firmly trust what it says. **T&T Ultimate Adventure™** teaches 3rd and 4th graders that salvation in Christ is the ultimate adventure! Each UA handbook answers 4 questions about God and the Bible that 3rd and 4th graders frequently ask. Clubbers learn 8 answers to each of these questions along with verses to back up these answers. The handbooks include Bible studies and activities that allow children to go deeper into the subject matter. Before working in a handbook, kids new to T&T complete a short booklet that explains God's plan of salvation.

**T&T Ultimate Challenge™** trains 5th and 6th graders that walking faithfully with Christ is the ultimate challenge! Each Ultimate Challenge handbook answers 4 questions about God and the Bible that preteens typically ask. Kids learn 8 answers to each of these questions, memorizing verses that back up the answers. Bible studies, activities and service opportunities take them further into the subject matter. Before working in a handbook, kids new to T&T complete a short booklet that explains God's plan of salvation.

*Club Attendance Award – 4 times; one absence permitted during each 7-8 week period.*

*Sunday School Attendance Award (300 pts) – 2 times; two absences permitted during every 17-18 weeks.*
T&T Teams
T&T Clubbers are assigned to one of 4 team colors and earn points for their team by reciting sections (10 pts per section, 30 per silver or gold section), attending club (10 pts), bringing their Bible (5 pts), bringing their handbook (5 pts), bringing their 50 ¢ weekly dues (5 pts), wearing their uniform (5 pts), bringing a friend to club (50 pts), attending Sunday School (see above), bringing a 25 ¢ missions offering (5 pts), participating in the special theme nights (10 pts), and parents / guardians initialing up to 2 sections memorized for Handbook time recitation (5 pts each).

Awana Grand Prix
Awana Grand Prix is a model car racing event that is popular among our Awana clubbers. Weeks before our race, clubbers can purchase small, pine blocks of wood and plastic wheels from which they construct their cars, usually with the help of parent or leader. During the actual Grand Prix, clubbers compete within two categories: speed and design. The cars race on a high speed aluminum four-lane track with an electronic timer. Clubbers are awarded first, second, and third place trophies for each category.

Awana Bible Quizzing
Awana Bible Quizzing is a Bible Knowledge challenge event. Quiz questions are taken from the Start Zone Entrance Booklet and Handbook. Team members are selected on the basis of their ability, team attitude and practice attendance.

Awana Games is a fun regional game competition between other churches in our area. A team consists of a minimum of 10 players (5 boys, 5 girls) and a maximum of 14 players (7 boys, 7 girls). These events are competitive & have limited team member spots available. After meeting the eligibility requirements, team members are selected by the Awana Games’ coach based on team needs, the coach’s discretion and the clubbers’ practice attendance; the number of sections passed in their handbooks this Awana year; and their ability in these events and their team attitude. FYI: Due to the limited spots everyone practicing is not guaranteed a spot on the team.
2017—2018 Awana Calendar

August
23  Awana Club Night # 1
30  Awana Club Night # 2

September
6   Awana Club Night # 3
13  Awana Club Night # 4
20  Awana Club Night # 5
23  Awana Ministry Conference—Hazelwood Baptist Church
23—25  Thrive Weekend
27  Awana Club Night # 6

October
4   Awana Club Night # 7
11  Awana Club Night # 8 — 1st Qtr. Club Attnd. Awards
18  Awana Club Night # 9
25  Awana Club Night # 10

November
1   Awana Club Night # 11
2   Awana Grand Prix Trial Run 6:30pm
3   Awana Grand Prix 6:30 pm
8   Awana Club Night # 12
15  Awana Club Night # 13
22  No Awana Clubs — Happy Thanksgiving!
29  Awana Club Night # 14
   Sunday School Award #1 (08/20 – 11/26 ; 13 of 15)

December
6   No Awana Clubs
13  No Awana Clubs — Next Gen Family Night
20  No Awana Clubs — Merry Christmas!
27  No Awana Clubs — Happy New Year!

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January
  3  Awana Club Night # 15
  10  Awana Club Night # 16 — 2nd Qtr. Attn. Awards
  17  Awana Club Night # 17
  24  Awana Club Night # 18
  31  Awana Club Night # 19

February
  7  Awana Club Night # 20
  14  Awana Club Night # 21
  17  Awana Bible Quiz—Grace Baptist Church
  21  Awana Club Night # 22
  28  Awana Club Night # 23

March
  7  Awana Club Night # 24 — 3rd Qtr. Attn. Awards
  14  Awana Club Night # 25
  17  Spark-A-Rama and T&T Awana Games
  21  Awana Club Night # 26
  28  Awana Club Night # 27

April
  4  Awana Club Night # 28
  11  Awana Club Night # 29
  18  Awana Club Night # 30
  20-21  First Kids Spring Retreat at Bates Creek
  25  Awana Club Night # 31
        Sunday School Award #2 (01/07 — 04/29/18; 14 of 16)

May
  2  Awana Club Night # 32 and Puggles & Cubbies
      Award Night — 4th Qtr. Attn. Awards
  9  Sparks and T&T Award Night

Note:  This Calendar is tentative and subject to change as the year progresses. For up to date information please read the weekly Awana Email newsletter

Awana Website Information
FBCA’s Website:  www.FBCArnold.org/awana
Official Awana Clubs’ Website:  www.awana.org
Regional Awana Clubs’ Website:  www.moawana4u.org
Awana Leader Expectations and Role Descriptions

FBCA's Purpose Statement: First Baptist Church of Arnold is about building God's Kingdom through life changing relationships that are biblical and relevant.

Leader Expectations
As a FBCA Awana Leader you are committing to and agreeing
- that you are born again and active member of FBCA or another local evangelical church
- to grant authorization for FBCA to run a confidential background check
- to be here at least 26 of 31 club nights
- to set a Christian example in words and in actions
- to build relationships with the clubbers by actively participating in all club segments (i.e. Handbook Time, Large Group Time, Game Time).

Leader Role Descriptions

Club Director
Oversees one age-specific Awana club (i.e., Puggles, Cubbies, etc.). Responsibilities include communicating vision, shepherding leaders, managing administrative duties and communicating to church leadership, parents, children and leaders.

Club Secretary
Provides administrative support by maintaining attendance and achievement records using the Approved Workman computer database.

Adult Leader
Keeping with our Purpose Statement an adult leader builds relationships with a small group of clubbers to help them learn and understand handbook sections and Bible lessons. Actively participates in all club segments.
Student Leader
Teenager or pre-teen who serves as an Awana leader in a younger club under the direction of adult leaders.

Large Group Teacher
Teaches children age-appropriate Bible lessons in a large group setting.

Song Leader
Leads song time in an age-appropriate way in a large group setting. May sing, play an instrument and/or lead hand motions.

Game Director
Plans and leads age-appropriate games during Game Time. May direct Game Time in one or more clubs on the same night.

Online Training for Awana Leaders
https://www.awana.org/online-learning/

At Club Clinic you will find short, interactive training modules that address common club questions and challenges – all online and FREE!

New training on a variety of topics are added to Club Clinic every several weeks. A regular dose of Club Clinic will reinforce great principles and provide fresh ideas for your ministry.

Awana leaders can visit Club Clinic anytime.