

CLASSIFY IT! GAME #4

Classify It is a number classifying game to help children develop an understanding of, and familiarity with, mathematical vocabulary. It is quick and easy to play, and is very straightforward to set up.

Age range: 3rd Grade+

Number of players: 2-3

Learning:

- Adding up the numbers on 4 dice
- Odd and even numbers to 24
- Vocabulary:
 - Multiple of ...
 - Odd and even
 - Greater/less than ...
 - Between ... and ...

You will need

- 8 different colored counters per player
- 4 dice

Instructions

- Each player takes turns to roll the dice and add them up. The player then chooses one classification hexagon on the board which matches the total they have rolled. They cover this hexagon up with a counter.
- Players cannot cover up a hexagon which has already been covered by another counter.
- If a person cannot find any hexagon which matches their number, they pass the dice on to the next player.
- The game finishes when all the hexagons are covered up.
- The winner of the game is the person who manages to cover up most hexagons.

Variations

- Alternative winning strategy:
 - The winner of the game is the first person to get 3 counters in a row (vertical or diagonal).
- Longer game: each hexagon can be covered up by multiple counters. Each player has to cover up **all** the hexagons with their own counters.

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