

# SALAMANDER FISH-OUT GAME

This is a great fun game for counting for younger children, but is also good for developing strategic thinking in older children.

This game also has an environmental theme, with the loser being the person who fishes out the last fish, destroying all the future fish stock in the lake for everyone else.

There is a definite strategy that you can use to 'win' the game, but you will have to find out what it is!

**Age range:** Pre-Kindergarten +

**Number of players:** 2

**Learning:** Counting to 5, strategy and logical thinking

**You will need**

- 25 counters (any color) to represent fish

**Instructions**

- Start the game with all the fish in the pool.
- When it is your turn, you can take out either 1,2,3,4 or 5 fish.
- The game finishes when the last fish is taken out.
- The loser is the person who fishes out the last fish (destroying all the fish stock for the lake).

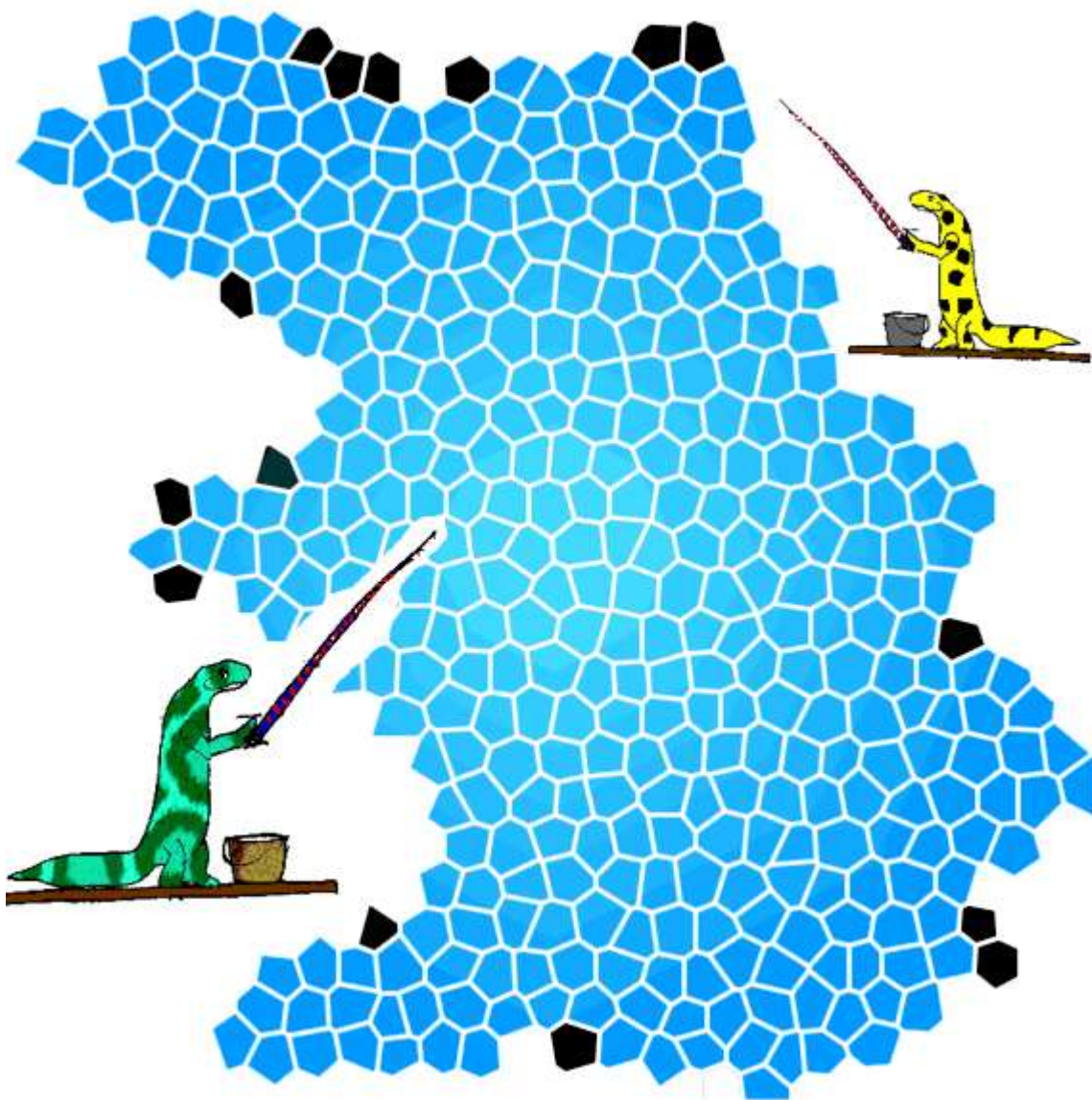
**Variations**

- Play the game with more or less than 25 fish.
- Take out up to 3 fish, up to 6 fish, etc.
- The winner could be the player to fish out the last fish.



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Start with 25 fish in the lake. Each turn you can fish out between 1 and 5 fish – you choose! The salamander who fishes out the last fish and leaves no fish left in the lake is the loser.



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## COUNTERS

