

RACE TO 10 DICE GAME

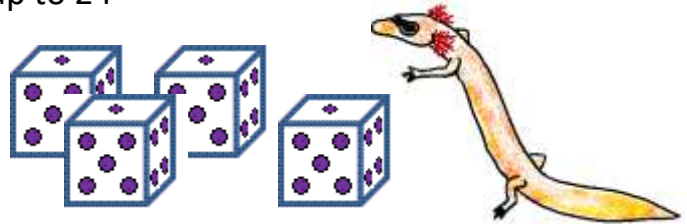
Race to 10 is a quick and easy-to-play dice game which helps to develop mental addition skills. All you need to play is 4 dice (or you can just roll one dice four times).

Number of players: 1-4

Learning: Adding four small numbers, adding up to 24

You will need

- 4 dice
- A piece of paper



Instructions

- Each player takes turn to throw the dice.
- When the dice are thrown, the thrower adds up the numbers on all the dice.
- The thrower then tells everyone else the total of all the dice. If the thrower has added the total up incorrectly then they lose a point.
- The next player then throws the dice and adds up the total.
- At the end of the round, the player who has the highest score wins the round and gets a point.
- The first player to reach 10 is the winner.

Example: If the thrower rolls a 3, 5, 2 and 6, then the total is 16.

Variations

- Change the number of dice to roll – 3 dice makes the game easier, 5 or 6 dice makes the game harder.
- Choose different dice to roll, e.g. 8 sided, 10 sided, etc. This makes the game harder.
- If you are playing this game on your own, score a point each time your total roll is 20 or more. See how many rolls it takes you to win.