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(54) **METHODS FOR ANALYZING, LIMITING,  
AND ENHANCING ACCESS TO AN  
INTERNET API, WEB SERVICE, AND DATA**

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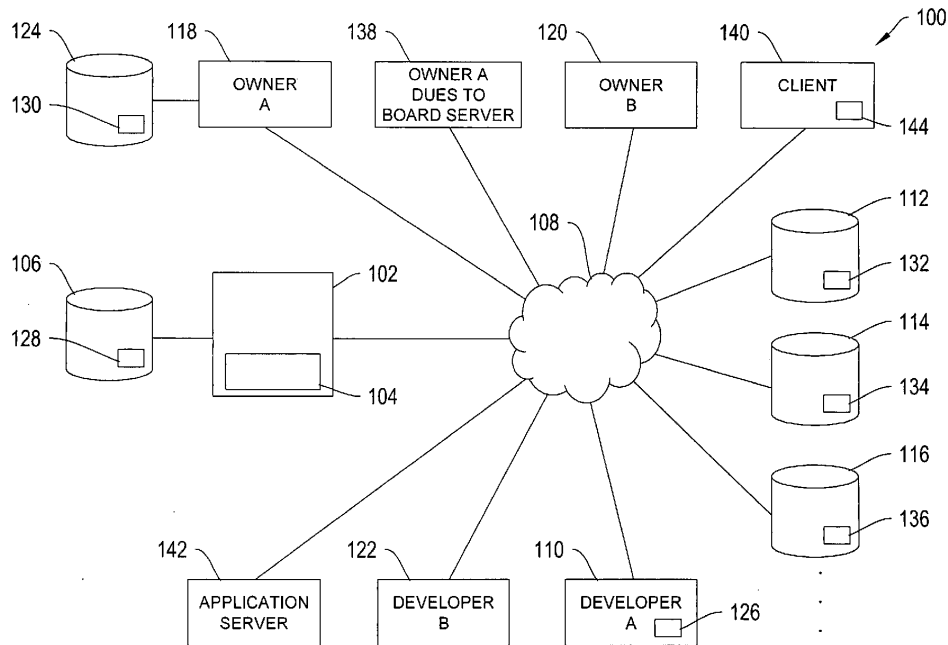
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(57) **ABSTRACT**

The invention includes an API gateway server that monitors  
and controls the distribution of API elements from API  
sources to application developers based on a distribution rule  
set.

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(21) Appl. No.: **12/011,956**



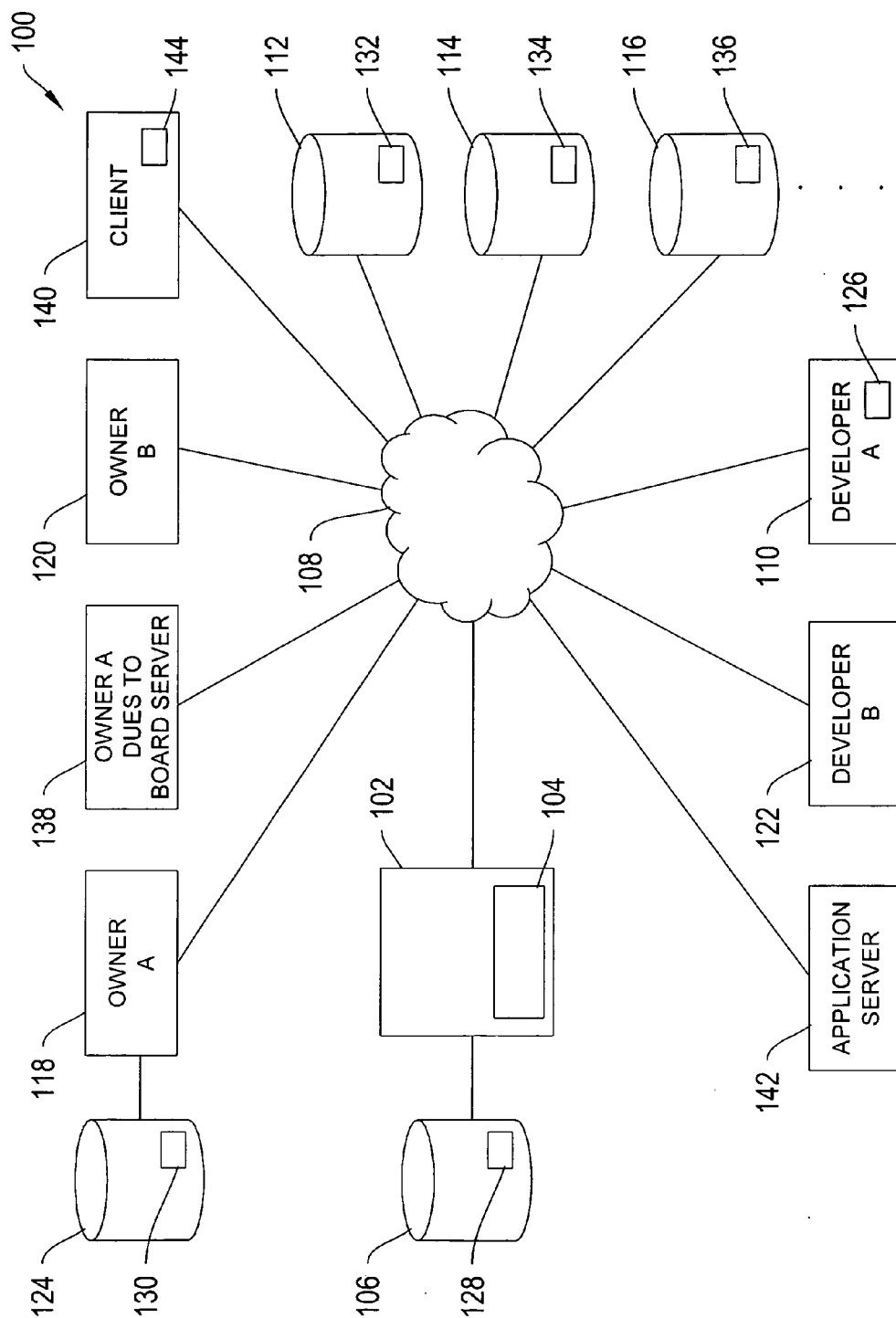


Figure 1

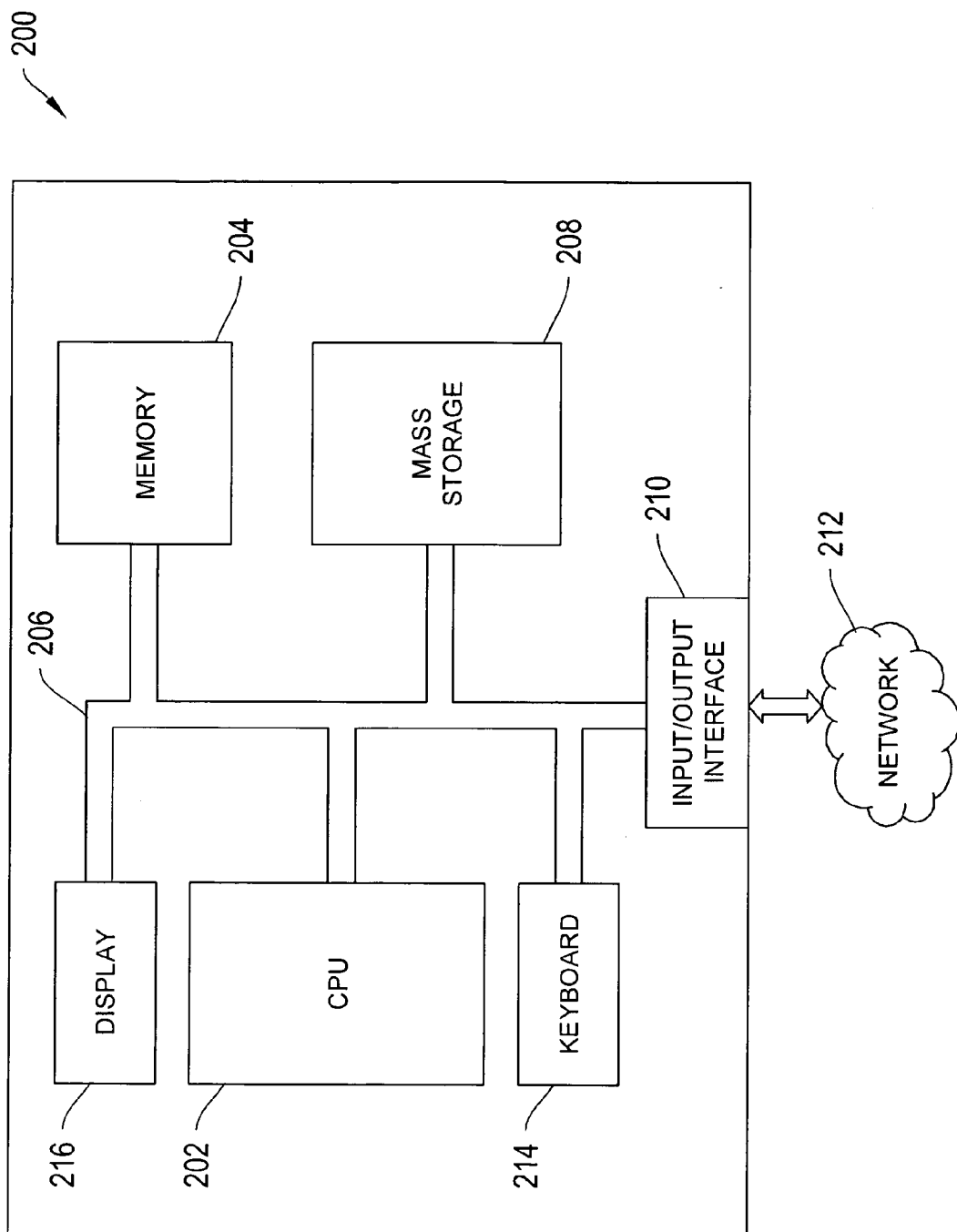


Figure 2

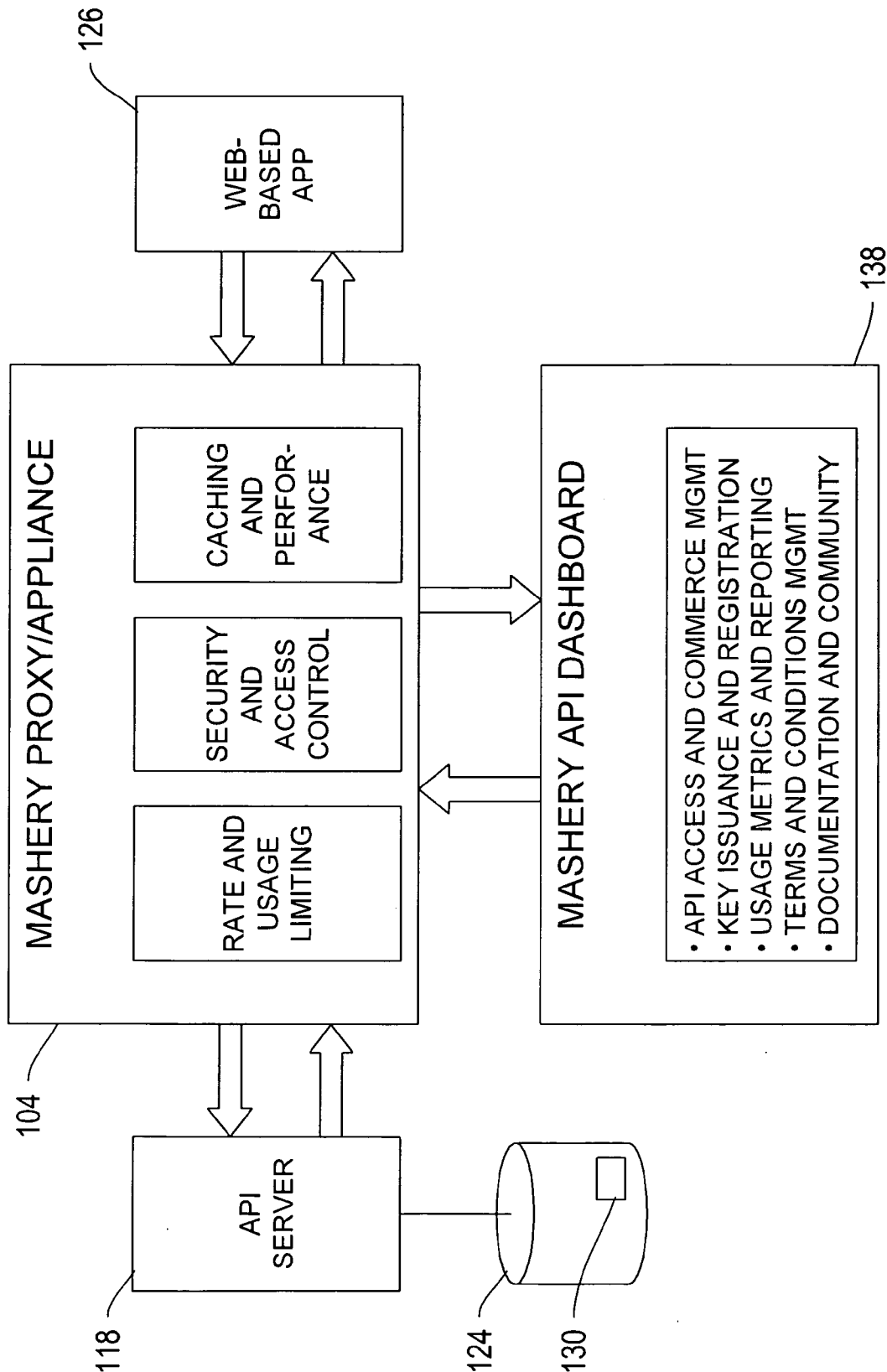


Figure 3

400

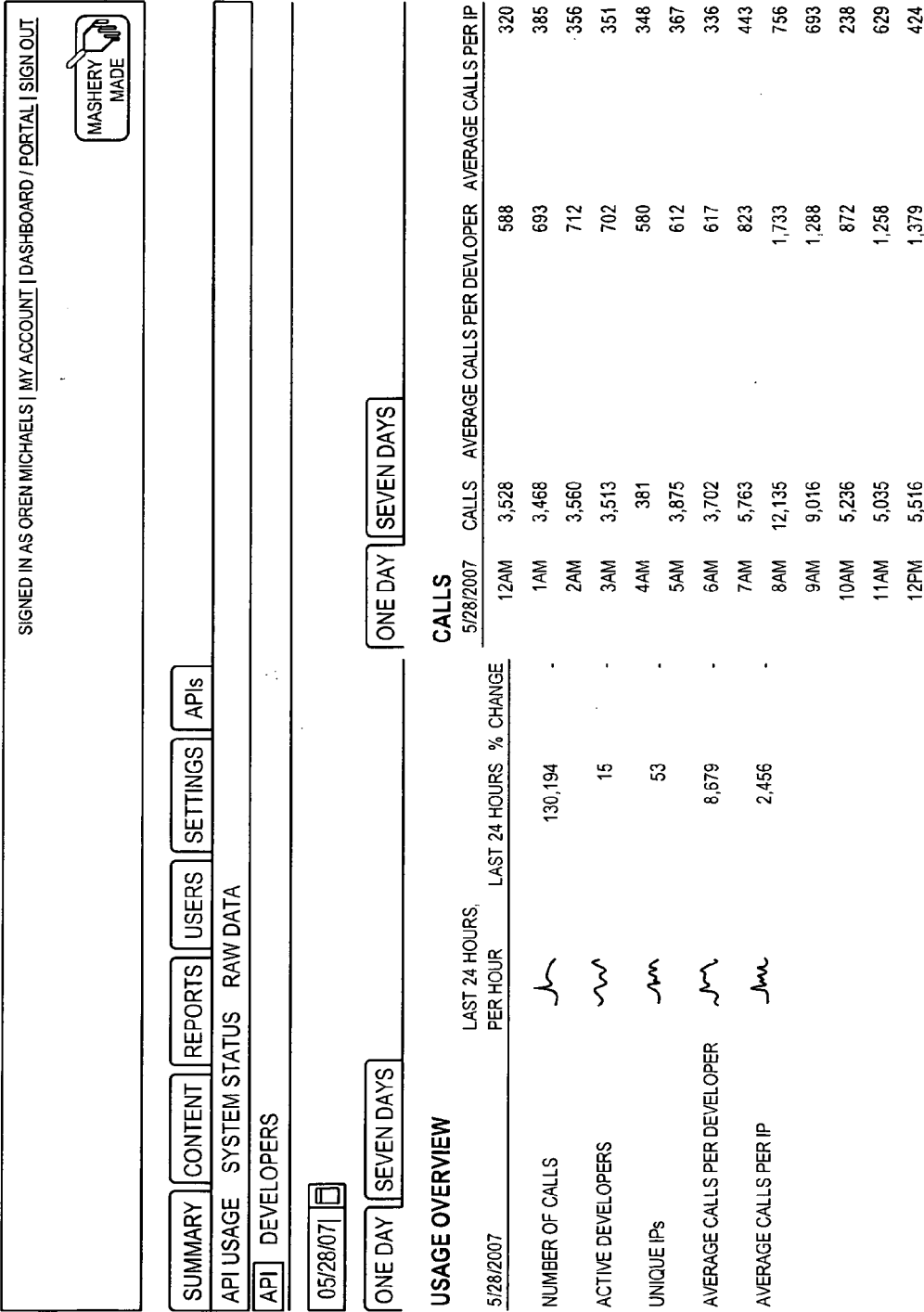
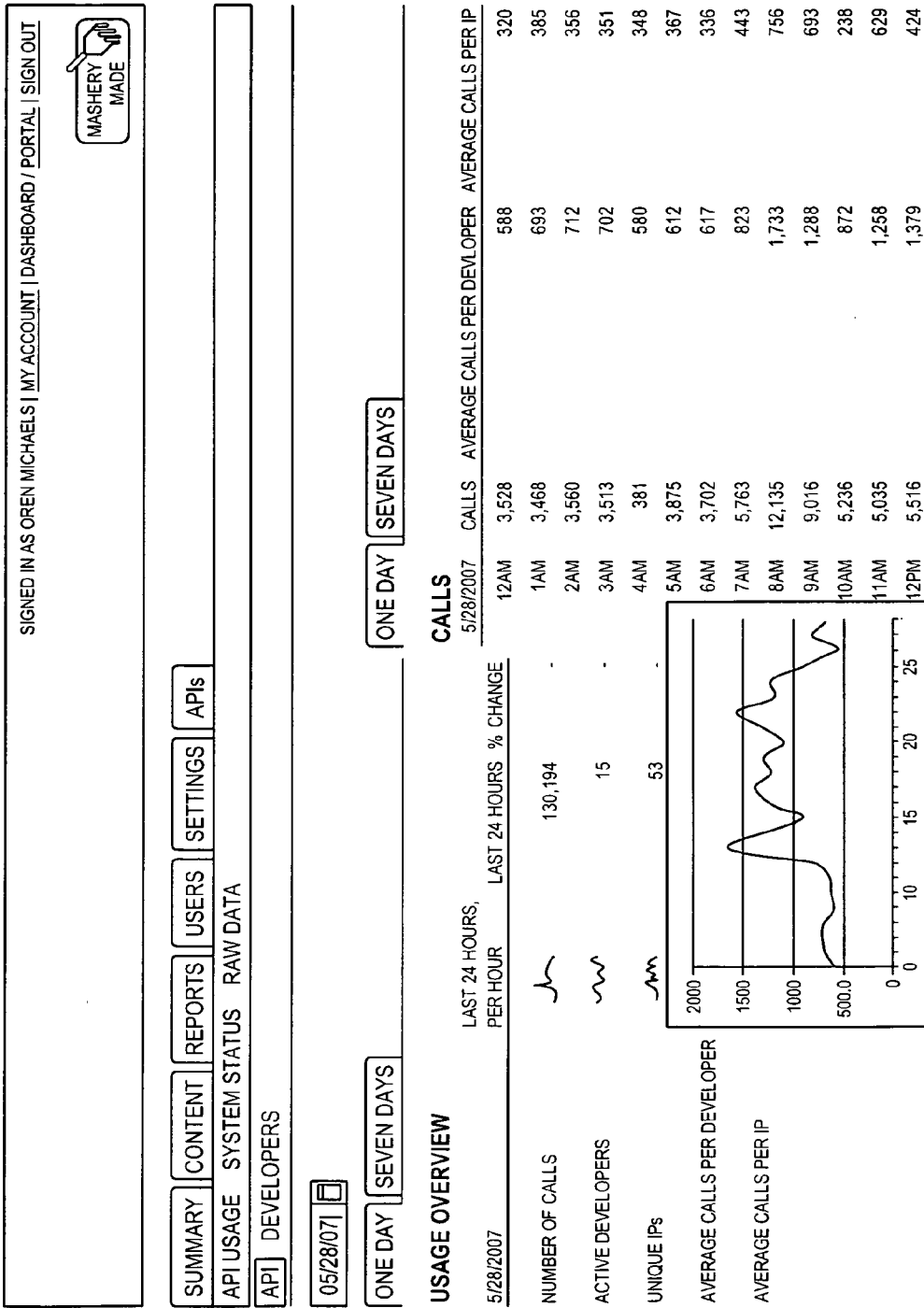


Figure 4

500



2000

1500

1000

500.0

0

0

10

15

20

25

Figure 5

600

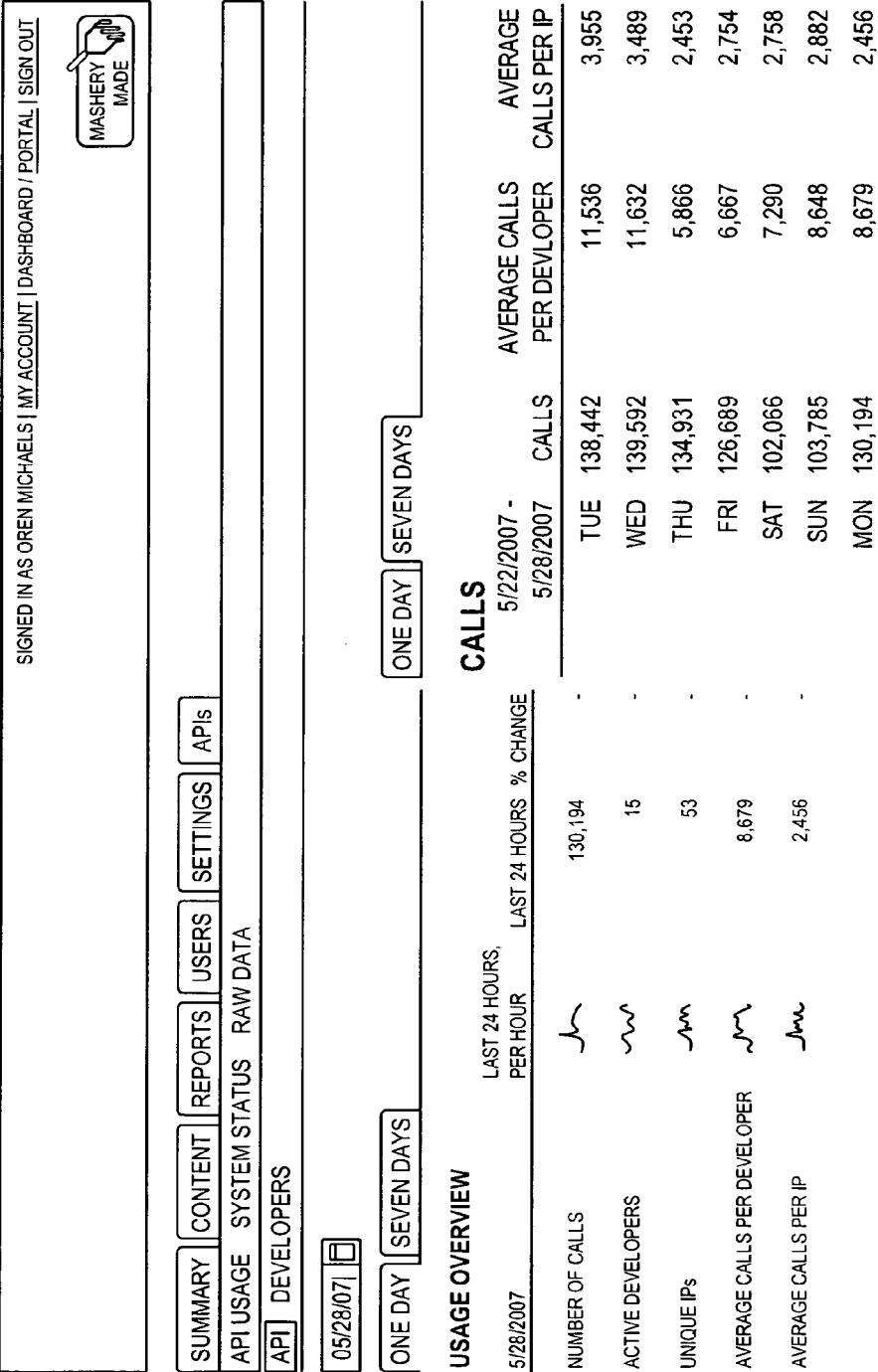


Figure 6

700

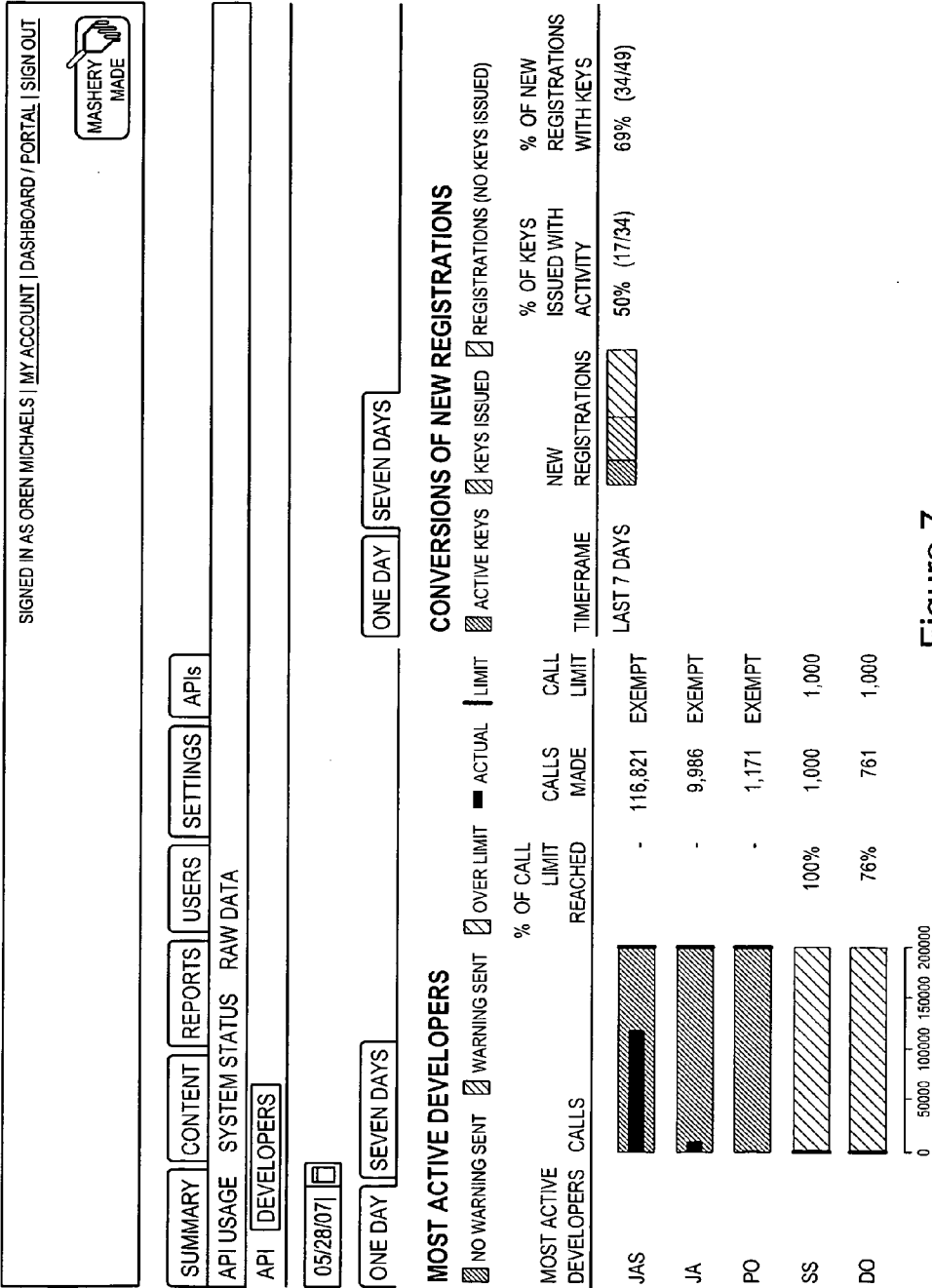


Figure 7



800

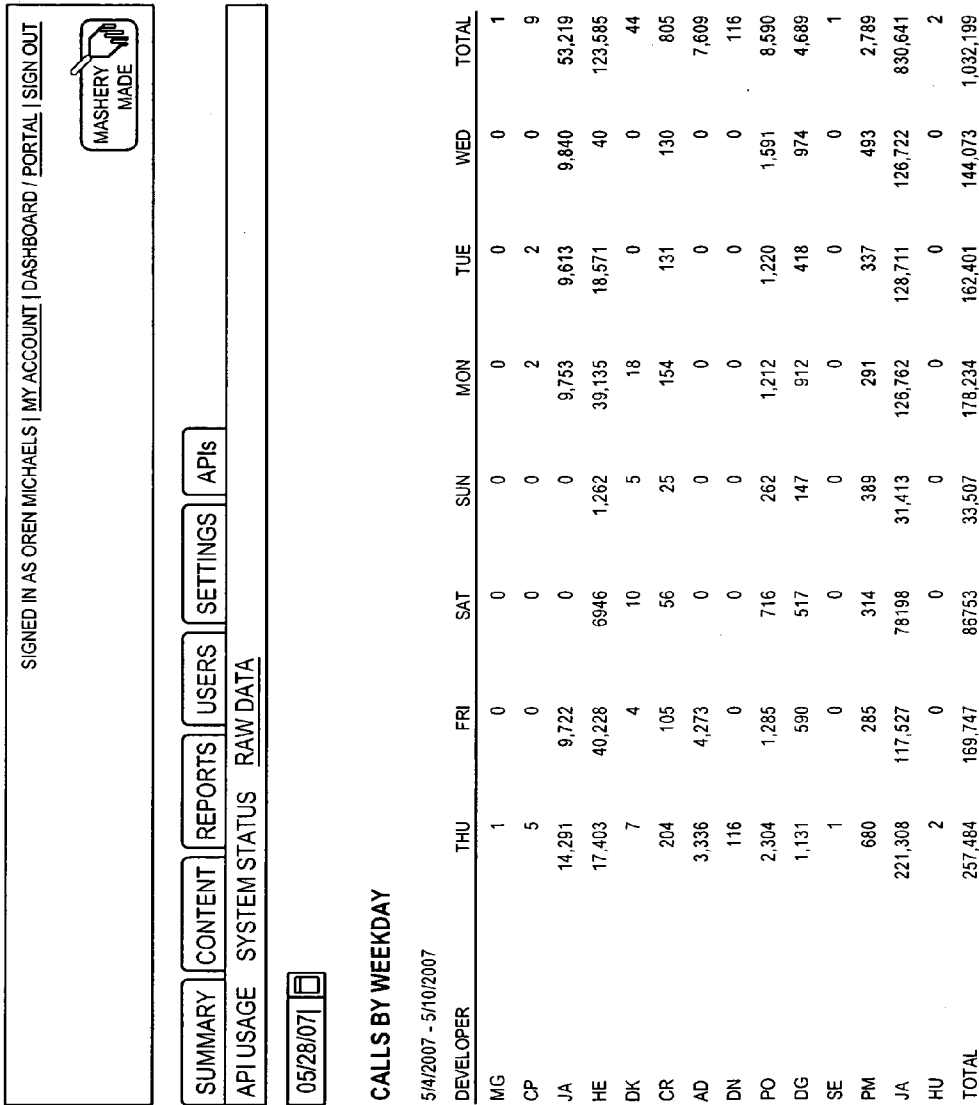
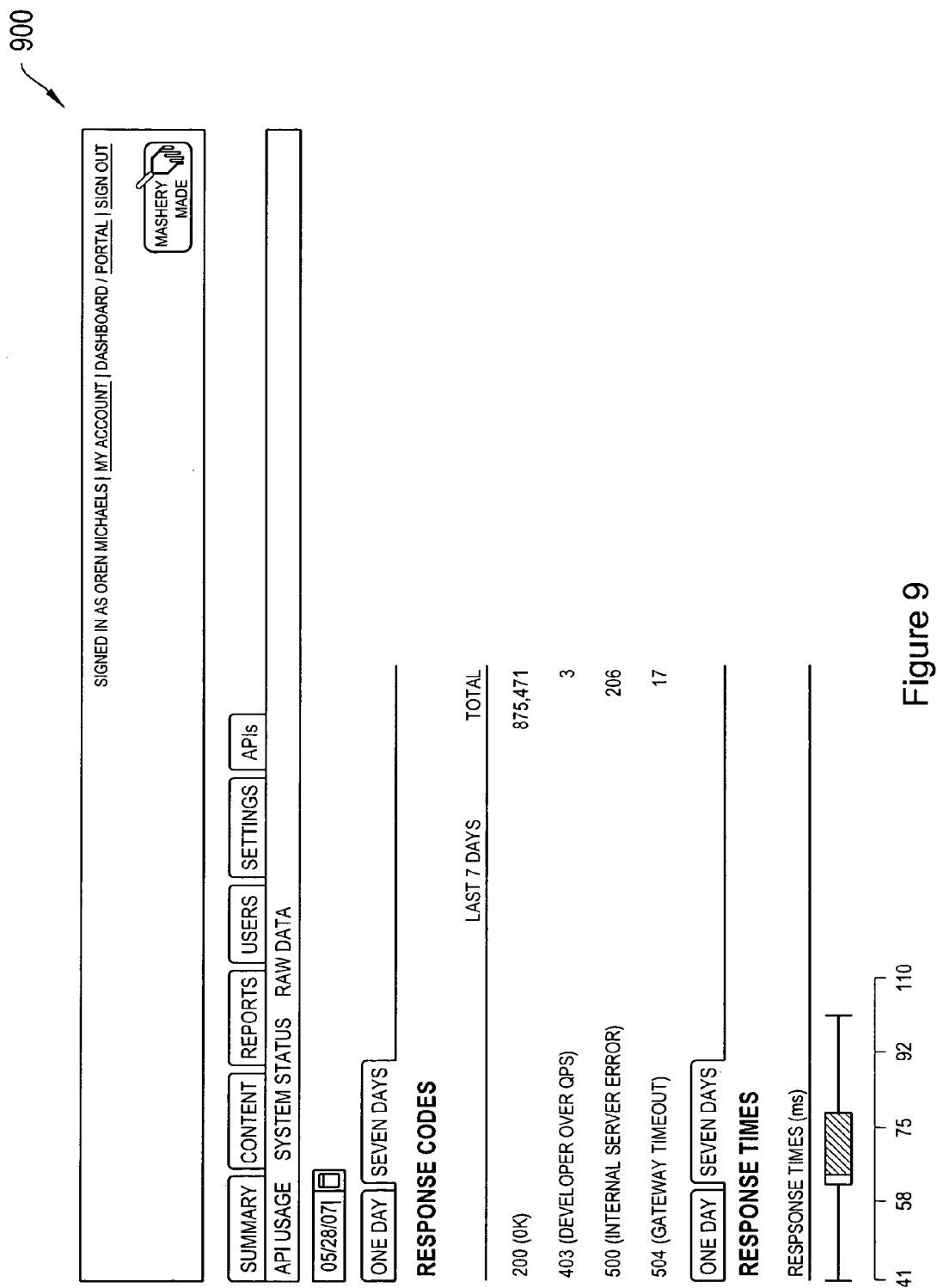


Figure 8



1000

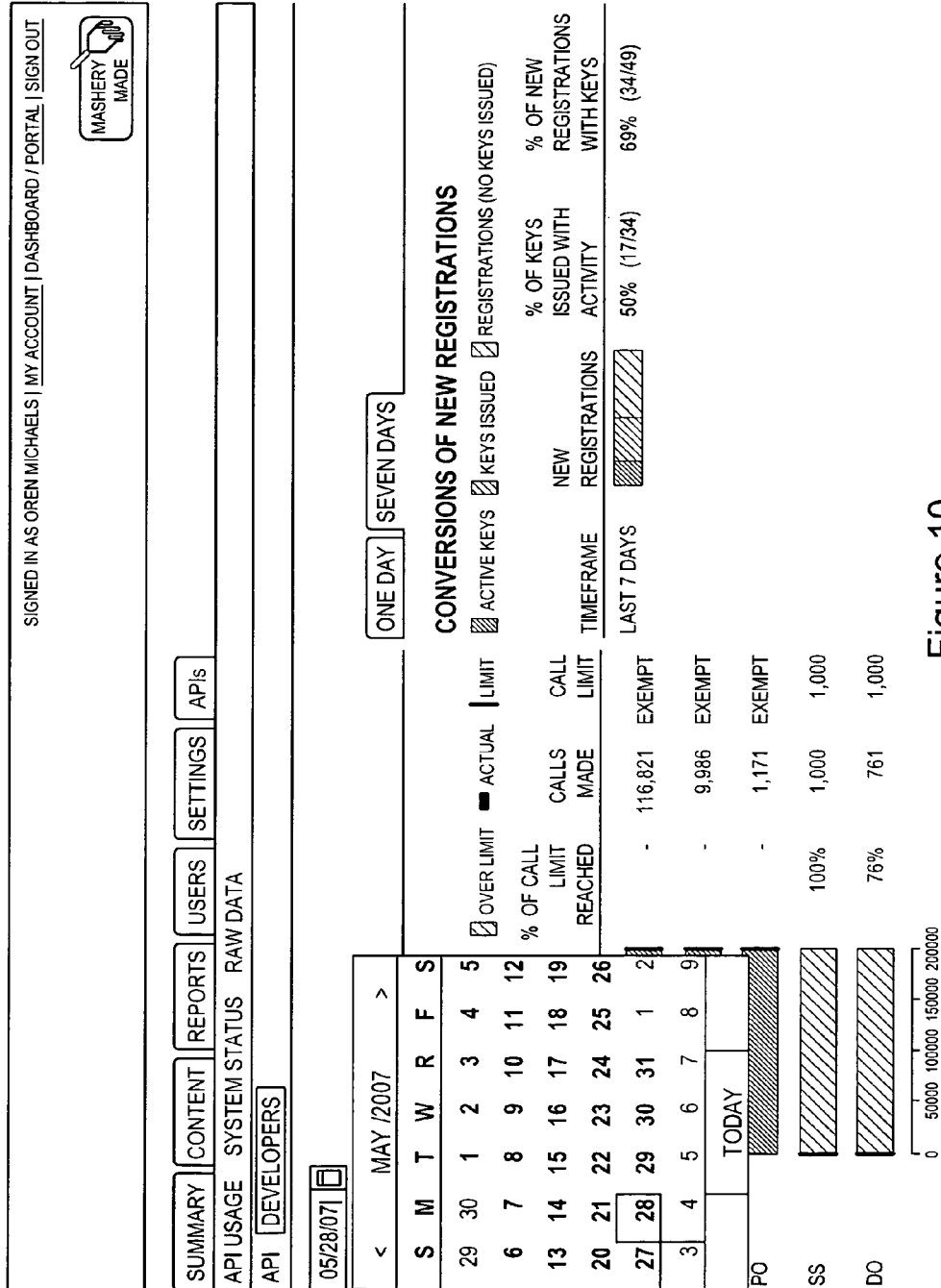


Figure 10

1100

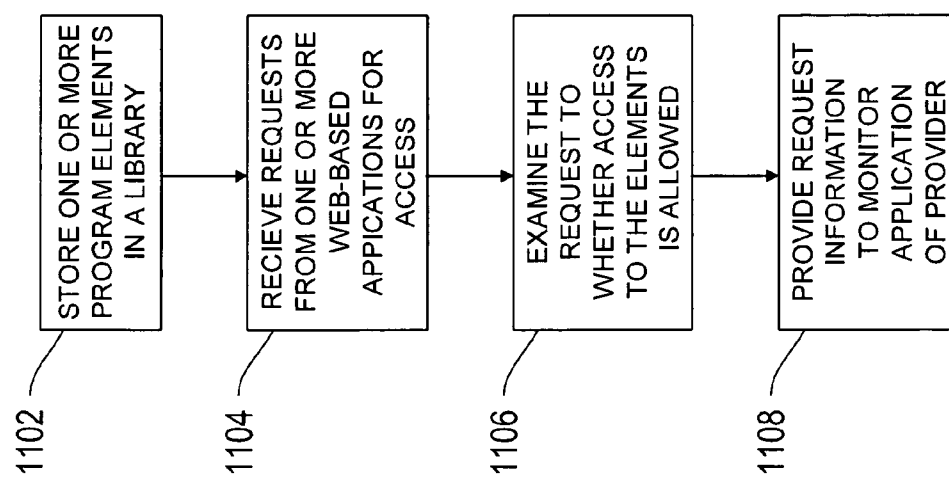


Figure 11

1200

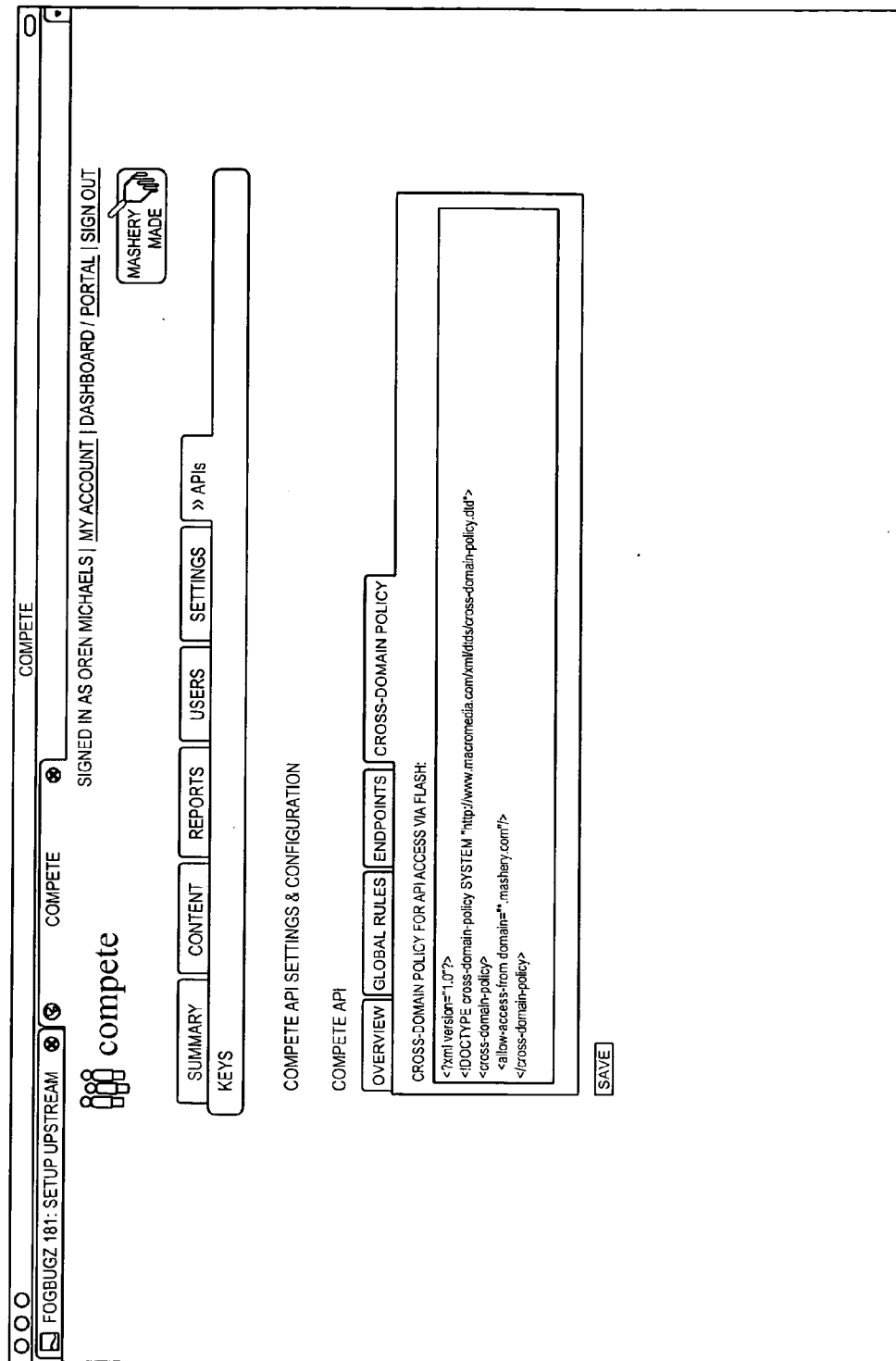


Figure 12

1300

The screenshot shows a web browser window with the address bar displaying "FOGBUGZ 181: SETUP UPSTREAM". The page title is "compete". The navigation bar includes links for "COMPETE", "COMPETE", "COMPETE", "SIGN IN AS OREN MICHAELS", "MY ACCOUNT", "DASHBOARD", "PORTAL", and "SIGN OUT". A "MASHERY MADE" logo is also present. The main content area is titled "COMPETE API SETTINGS & CONFIGURATION" and "COMPETE API". It features a sidebar with links for "SUMMARY", "CONTENT", "REPORTS", "USERS", "SETTINGS", and "APIs". The main section has tabs for "OVERVIEW", "GLOBAL RULES", "ENDPOINTS", and "CROSS-DOMAIN POLICY". The "ENDPOINTS" tab is active, showing a table with columns for "GENERAL", "PROPERTIES", "METHODS", "FILTERS", "ERRORS", "TESTS", and "OVERRIDES". The table contains one row with the value "KNOWN API METHODS AND LIMITS: (ONE PER LINE)". A "SAVE" button is located at the bottom right.

Figure 13

1400

FOGBUGZ 181: SETUP UPSTREAM

COMPETE

COMPETE API SETTINGS & CONFIGURATION

COMPETE API

OVERVIEW GLOBAL RULES ENDPOINTS COMPETE CROSS-DOMAIN POLICY

ADD NEW ENDPOINT

GET

GENERAL

ENABLE GENERAL RULE OVERRIDES FOR THIS ENDPOINT:  
☐ YES ☒ NO

APPLY REQUEST RATE LIMITS:  
☐ YES ☒ NO

RATE LIMITING TIME PERIOD:  
 DAY

RATE LIMIT PER TIME PERIOD:  
 5000

ENFORCE PER KEY CALL-PER-SECOND LIMITS:  
☐ YES ☒ NO

PER-KEY CALL-PER-SECOND LIMIT:  
 2

CROSS-DOMAIN POLICY FOR API ACCESS VIA FLASH:

SAVE

Figure 14

1500

FOGBUGZ 181: SETUP UPSTREAM

COMPETE

COMPETE

SIGNED IN AS OREN MICHAELS | MY ACCOUNT | DASHBOARD / PORTAL | SIGN OUT

MASHERY MADE

competech

SUMMARYCONTENTREPORTSUSERSSETTINGS» APIs

KEYS

COMPETE

COMPETE API SETTINGS & CONFIGURATION

COMPETE API

OVERVIEWGLOBAL RULESENDPOINTS

CROSS-DOMAIN POLICY

ADD NEW ENDPOINT

GET

GENERALPROPERTIESMETHODSFILTERSERRORSTESTS

OVERRIDES

FULL HTTP MESSAGE TO CALL TEST SERVICE VIA PROXY:

PROXY CALL RESPONSE BODY STRING THAT INDICATES SUCCESS:

FULL HTTP MESSAGE TO CALL TEST SERVICE VIA DIRECT CALL:

DIRECT CALL RESPONSE BODY STRING THAT INDICATES SUCCESS:

SAVE

Figure 15



1600

FOGBUGZ 181: SETUP UPSTREAM

COMPETE

COMPETE

OVERVIEW

GLOBAL RULES

ENDPOINTS

CROSS-DOMAIN POLICY

GENERAL

PROPERTIES

METHODS

FILTERS

ERRORS

TESTS

OVERRIDES

ADD NEW ENDPOINT

GET

PROXY ERROR "NOT AUTHORIZED" HTTP RESPONSE CODE (DEFAULT: 403)

403

PROXY ERROR "NOT AUTHORIZED" HTTP STATUS MESSAGE (DEFAULT: FORBIDDEN)

FORBIDDEN

PROXY ERROR "NOT AUTHORIZED" X-ERROR-DETAIL HEADER (DEFAULT: NOT AUTHORIZED)

NOT AUTHORIZED

PROXY ERROR "NOT AUTHORIZED" HTTP RESPONSE BODY (DEFAULT: BLANK)

PROXY ERROR "ACCOUNT INACTIVE" HTTP RESPONSE CODE (DEFAULT: 403)

403

PROXY ERROR "ACCOUNT INACTIVE" HTTP STATUS MESSAGE (DEFAULT: FORBIDDEN)

FORBIDDEN

PROXY ERROR "ACCOUNT INACTIVE" X-ERROR-DETAIL HEADER (DEFAULT: ACCOUNT INACTIVE)

ACCOUNT INACTIVE

PROXY ERROR "ACCOUNT INACTIVE" HTTP RESPONSE BODY (DEFAULT: BLANK)

PROXY ERROR "OVER QUERIES-PER-SECOND LIMIT" HTTP RESPONSE CODE (DEFAULT: 403)

403

Figure 16

1700

FOGBUGZ 181: SETUP UPSTREAM

COMPETE

COMPETE

COMPETE API SETTINGS & CONFIGURATION

COMPETE API

OVERVIEW

GLOBAL RULES

ENDPOINTS

CROSS-DOMAIN POLICY

GENERAL

PROPERTIES

METHODS

FILTERS

ERRORS

TESTS

OVERRIDES

ADD NEW ENDPOINT

GET

INCOMING REQUEST FILTERS (ONE PER LINE):

FORMAT: [filter\_name];arg1,arg2,arg3...

OUTBOUND RESPONSE FILTERS (ONE PER LINE):

FORMAT: [filter\_name];arg1,arg2,arg3...

LOG FILTERS (ONE PER LINE):

FORMAT: [filter\_name];arg1,arg2,arg3...

SAVE

Figure 17

1800

FOGBUGZ 181: SETUP UPSTREAM

COMPETE

COMPETE

OVERVIEW

GLOBAL RULES

ENDPOINTS

CROSS-DOMAIN POLICY

GENERAL

PROPERTIES

METHODS

FILTERS

ERRORS

TESTS

OVERRIDES

ADD NEW ENDPOINT

GET

NAME FOR THIS ENDPOINT:

GET

TRANSPORT PROTOCOL:

☒ HTTP ☐ HTTPS

REQUEST HOSTNAME (CALLED PUBLICLY):

NOT AUTHORIZED

MASHERY INTERNAL HOSTNAME (CNAME TARGET):

compete.apl.mashery.com

REQUEST PATH:

/flash-cgi/MI

API SERVER HOSTNAME TARGET(S):

data.compete.com

ONE PER LINE. IF MORE THAN ONE HOSTNAME IS ENTERED, AN ENTRY WILL BE CHOSEN AT RANDOM TO HELP DISTRIBUTE REQUEST LOAD.

ENDPOINT PATH:

/flash-cgi/MI

ENDPOINT QUERY STRING PARAMETERS:

NUMBER OF HTTP REDIRECTS TO FOLLOW (AS NEEDED):

0

SECONDS TO ATTEMPT INITIAL CONNECTION TO ENDPOINT:

20 SECONDS

Figure 18

1900

FOGBUGZ 181: SETUP UPSTREAM

OVERVIEW

COMPETE

GLOBAL RULES

ENDPOINTS

CROSS-DOMAIN POLICY

COMPETE

ADD NEW ENDPOINT

GET

GENERAL

PROPERTIES

METHODS

FILTERS

ERRORS

TESTS

OVERRIDES

ENDPOINT REQUEST PROTOCOL:

REST/QUERY-STYLE

API KEY SOURCE:

GET

API KEY FIELD LOCATION:

APIKEY

STRINGS TO TRIM FROM API KEY:

API METHOD NAME SOURCE:

PATH

API METHOD NAME LOCATION POSITION WITHIN SOURCE:

REMOVE API KEY FROM ENDPOINT CALL:

YES NO

ALLOW CALL HAVING NO API KEY:

YES NO

INCLUDE X-MASHERY-RESPONDER HEADER IN RESPONSE:

YES NO

HTTP HEADERS TO DROP FROM INCOMING CALL (ONE PER LINE):

INCLUDE THIS SERVICE DEFINITION IN REPORTS:

YES NO

Figure 19

2000

COMPETE

FOGBUGZ 181: SETUP UPSTREAM

OVERVIEW GLOBAL RULES ENDPOINTS CROSS-DOMAIN POLICY

POST-REGISTRATION API KEY APPROVAL REQUIRED:  
☐ YES ☒ NO

APPLY REQUEST RATE LIMITS:  
☐ YES ☒ NO

RATE LIMITING TIME PERIOD:

DEFAULT RATE LIMIT PER TIME PERIOD:

ALLOW INDIVIDUAL KEY CONFIG TO OVERRIDE MAIN API CONFIG SETTINGS:  
☒ YES ☐ NO

ENFORCE PER-KEY CALL-PER-SECOND LIMITS:  
☒ YES ☐ NO

DEFAULT CALL-PER-SECOND LIMIT:

ALLOW INDIVIDUAL KEY CONFIG TO OVERRIDE MAIN API CALL-PER-SECOND LIMITS:  
☒ YES ☐ NO

AGGREGATE CALL-PER-SECOND LIMIT:

TEST API KEYS (EXCLUDED FROM REPORTS):

SAVE

Figure 20

2100

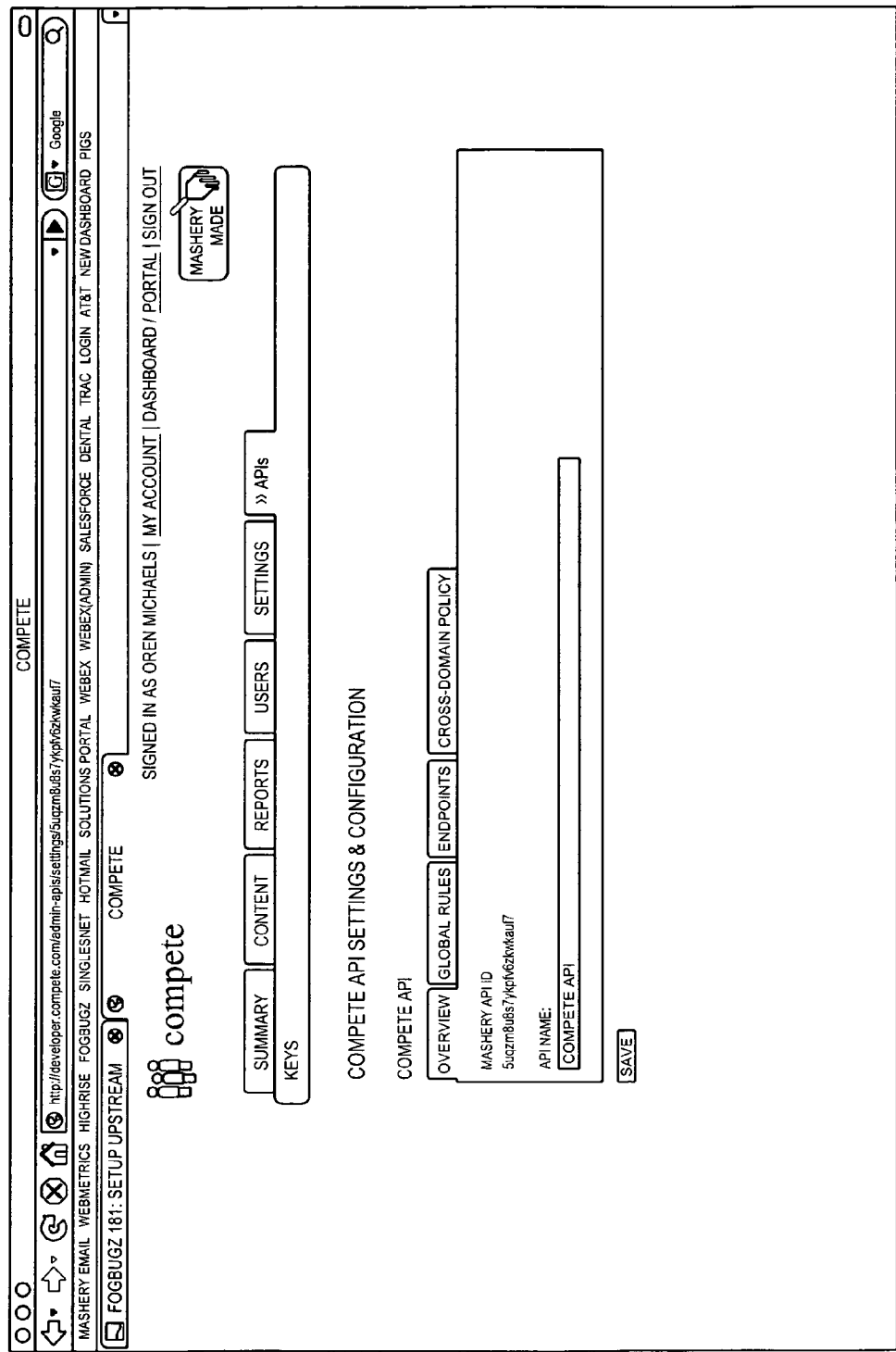


Figure 21

**METHODS FOR ANALYZING, LIMITING,  
AND ENHANCING ACCESS TO AN  
INTERNET API, WEB SERVICE, AND DATA**

**REFERENCE TO RELATED APPLICATIONS**

[0001] This application claims the benefit of and priority to U.S. Provisional Application No. 60/898,365, filed on Jan. 29, 2007, the entire contents of which are incorporated herein by reference.

**BACKGROUND**

[0002] An Application Program Interface (API) typically includes a library of program elements such as functions, routines, protocols, or processes associated with a particular operating system or computing platform. The program elements may be software-based functions and/or processes in the form of source code, scripts, and/or executable code. The computing platform may include software and/or hardware. For example, the hardware may include a type of processor (e.g., Intel® x86 processors) or hardware system. The software may include a version of an operating system such as UNIX, LINUX, WINDOWS, one or more proprietary operating systems, or like environments that allow for running or executing an application and/or program.

[0003] An API allows an application programmer to efficiently develop an application program capable of interfacing with the computing platform because the interface work is already done by the API. The programmer simply incorporates or programs the needed API functions from the API library into the application program. A programmer may use a software development kit (SDK) or other tool to develop application programs. The development tool may include APIs or may enable the developer to remotely access APIs for a particular computer platform. Currently, most APIs are either openly accessible or include access control capabilities as part of the API.

[0004] Recently, Internet or web-based services have emerged that typically combine two or more web-based services to enhance user experiences at a particular website. These combined web-based services are referred to as “mash-ups.” One approach to combining web-based services has been for at least one service to provide a web-based API to developers such that the web-based service can be integrated with another web-based service. For example, the Internet website ChicagoCrime.org combines the Google Maps web-service with crime information in the Chicago, Ill., USA area to show users where certain crimes have occurred geographically. To integrate the Google Maps service, a user’s web browser typically supports Javascript that further enables the user’s browser to support the Google Maps API. Google, Inc., of Mountain View, Calif., USA, freely distributes the Google Maps API to developers under certain conditions.

[0005] APIs are also used in other ways than “mashups.” APIs are used in web applications, internal applications, or intranet applications. APIs are used with desktop applications that access the API over the Internet. APIs are used in web page or desktop “widgets.”

[0006] One problem with current approaches to distributing APIs, including web-based APIs, is that there are no adequate mechanisms that enable the API provider to control,

regulate, and/or monitor API distribution or application development based on their APIs.

**SUMMARY**

[0007] The invention, in various embodiments, is directed to systems, methods, and/or devices that allow for a proxy (application or server) to operate as an intermediary between the program calling the API and the API itself which enables monitoring and control of access to the API. By monitoring and controlling developer access to the API, usage of the API can be more fairly distributed among developers, developer profiles of usage may be tracked and/or analyzed, and/or usage-based billing models may be employed.

[0008] In one aspect, the invention includes an application program interface (API) gateway server. The API gateway server includes an API source interface capable of sending a request for one or more API elements to an API source and receiving the one or more API elements from the API source. The API gateway server includes a processor that controls the distribution of the one or more API elements based on a distribution rule set. The API gateway server also includes a developer interface capable of receiving a request for the one or more API elements from a developer client and sending the one or more API elements to the developer client based on the processor’s control.

[0009] In one configuration, the distribution rule set includes rules associated a limit on the number of API calls over a select period of time, a limit of API calls for the developer client, a limit of API calls for a select IP address, whether a received identity of the developer client matches a stored identity of the developer client, whether a received API developer key matches a stored API developer key, whether a received developer client password matches a stored developer client password, and whether a cryptographic authentication process has been satisfied by the developer client to validate the developer client’s identity.

[0010] In another configuration, the processor monitors the distribution of the API elements. The processor may monitor at least one of the number of API requests made by the developer client over a period of time, the identity of the developer client, usage trends by the developer client, and usage trends based on IP address. The gateway server may include a monitor interface that sends API distribution information to a user interface where the user interface is remote from the gateway server. The user interface may include a web browser.

[0011] In one configuration, the API source interface and the developer interface are included in the same network interface unit. In alternate configuration, the API source interface and the developer interface are included in different network interface units.

[0012] In one feature, the controlling process includes determining whether the developer client is authorized to access the one or more API elements and, if authorized, allowing the developer interface unit to send the one or more API elements to the developer client or, if not authorized, preventing the developer interface unit from sending the one or more API elements to the developer client. The determining process may include validating an API developer key associated with the request from the developer client.

[0013] In another configuration, the developer client includes a network-based application operating at run-time and the one or more API elements are run-time API elements. The request for the one or more API elements from the devel-

oper client may be substantially the same as the request for the one or more API elements to the API source. In other words, the gateway server may relay the request from a developer client to the API source if access is allowed by the processor.

[0014] In another aspect, the invention includes an intermediate server for controlling the exchange of data in a data network. The intermediate server includes a transceiver and a processor in communication with the transceiver. A computer readable medium (e.g., software) is configured that enables the processor to i) receive a request for the one or more API elements from a developer client, ii) send a request to an API source for one or more API elements, iii) receive the one or more API elements from the API source, iv) control the distribution of the one or more API elements based on a distribution rule set, and v) send the one or more API elements to the developer client based on the distribution rule set.

[0015] In various aspects, the invention enables an easy, web-based dashboard for setting up the a proxy sever configuration and for managing users, business rules and access rules, and for providing usage reports.

#### BRIEF DESCRIPTION OF THE DRAWINGS

[0016] The foregoing and other objects, features, advantages, and illustrative embodiments of the invention will now be described with reference to the following drawings in which like reference designations refer to the same parts throughout the different views. These drawings are not necessarily to scale, emphasis instead being placed upon illustrating principles of the invention.

[0017] FIG. 1 is a block diagram of an API access system including a proxy that monitors and controls access to one or more APIs according to an illustrative embodiment of the invention.

[0018] FIG. 2 is a functional block diagram of a computer for performing a proxy function according to an illustrative embodiment of the invention.

[0019] FIG. 3 is a functional block diagram of the proxy according to an illustrative embodiment of the invention.

[0020] FIG. 4 shows a web page displaying API access information over a day period according to an illustrative embodiment of the invention.

[0021] FIG. 5 shows the web page of FIG. 4 including an expanded view of average calls per developer according to an illustrative embodiment of the invention.

[0022] FIG. 6 shows a web page displaying API access information over a seven day period according to an illustrative embodiment of the invention.

[0023] FIG. 7 shows a web page displaying an overview of the most active developers over a period of time according to an illustrative embodiment of the invention.

[0024] FIG. 8 shows a web page displaying raw data associated with various developers that accessed an API over a period of time according to an illustrative embodiment of the invention.

[0025] FIG. 9 shows a web page displaying system responses to various developer API requests over a period of time according to an illustrative embodiment of the invention.

[0026] FIG. 10 shows a web page displaying an exploded calendar to enable a user to navigate to a desired period of time according to an illustrative embodiment of the invention.

[0027] FIG. 11 is a process for controlling and monitoring developer access to an API according to an illustrative embodiment of the invention.

[0028] FIG. 12 shows a web page 1200 displaying a cross-domain policy for API access according to an illustrative embodiment of the invention.

[0029] FIG. 13 shows a web page 1300 displaying know API methods and limits according to an illustrative embodiment of the invention.

[0030] FIG. 14 shows a web page 1400 displaying endpoint configuration override settings/inputs according to an illustrative embodiment of the invention.

[0031] FIG. 15 shows a web page 1500 displaying endpoint configuration test settings/inputs according to an illustrative embodiment of the invention.

[0032] FIG. 16 shows a web page 1600 displaying endpoint error configuration settings according to an illustrative embodiment of the invention.

[0033] FIG. 17 shows a web page 1700 displaying endpoint filter configuration settings/inputs according to an illustrative embodiment of the invention.

[0034] FIG. 18 shows a web page 1800 displaying various endpoint configuration settings/inputs according to an illustrative embodiment of the invention.

[0035] FIG. 19 shows a web page 1900 displaying various endpoints properties and inputs according to an illustrative embodiment of the invention.

[0036] FIG. 20 shows a web page 2000 displaying various global rules according to an illustrative embodiment of the invention.

[0037] FIG. 21 shows a web page 2100 displaying an API overview according to an illustrative embodiment of the invention.

#### DESCRIPTION

[0038] FIG. 1 is a block diagram of an API access system 100 including a proxy application 104 that monitors and controls access to one or more APIs according to an illustrative embodiment of the invention. The system 100 includes a server 102, local API database 106, network 108, remote developer systems 110 and 122, owner systems 118 and 120, and remote API databases 112, 114, and 116. The server 102 also includes a proxy application 104 and APIs 128, 130, 132, 134, and 136. The developer system 110 includes client development application 126. The system may also include monitor server 138, a user device 140, and application server 142. The user device 140 may include a web browser 144.

[0039] In certain embodiments, the server 102 includes a web server and operates as proxy server 104. A proxy server 104 may be simply referred to as a proxy. The proxy server 104 may receive requests for access from client developer application programs, such as application 126, hosted on computer systems 110 or 122 via a network 108. The proxy server 104 may evaluate these requests and determine which of the communications requests to allow or reject. If a communications request is approved, the proxy server 104 may communicate with a remote server, e.g., server 118, or database 106, 112, 114, or 116 to retrieve the requested API 130 information on behalf of the client application 126 of the system 112 or 110. In one embodiment, the proxy server 104 does so by relaying requests from the client application 126, e.g., an SDK application of system 110, to the remote server 118 (which stores API information or data in database 124) and returning responses from the remote server 118 back to the client application 126 of the system 110. In this manner, the proxy server 104 provides the illusion that the client program 126 is communicating directly with the remote



server **118** and also acts as a gateway for access to the API **130**. During this and any subsequent communications between the system **110** and remote server **118**, the proxy server **104** may gather information related to the exchanges to measure, for example, usage rates, types of exchanges, frequency of exchanges, types of requests, origins of requests, and so on.

[0040] In certain embodiments, the client application program **126** may include an Internet browser program and be configured to recognize and use the proxy server **104** as a web server. In other embodiments, the proxy server **104** may be configured to recognize and interpret each protocol of a plurality of possible protocols that may be used by a client program **126**. Commonly used protocols include Hypertext Transfer Protocol (HTTP), File Transfer Protocol (FTP), Telnet, and Secure Sockets Layer (SSL), for example. However, new protocols and revisions of existing protocols may be frequently introduced. Thus, in order to support a new or revised protocol, a new revision of the proxy server **104** may be continuously developed and released.

[0041] In one embodiment, the system **110** enables the development of a networked-based, e.g., Internet-based, application that may be configured and run on the application server **142**, the client device **140**, or a combination of the server **142** and device **140**. The application server **142** may include a web server running a Web 2.0 application or the like. The device **144** may include a web browser **144** that supports Web 2.0 operations (e.g., personal media device, cellular telephone, personal computer, and the like). Web applications running on the application server **142** may use server-side dynamic content generation mechanisms such, without limitation, Java servlets, CGI, PHP, or ASP. In certain embodiments, mashed content may be generated by the web browser **144** via, for example, client-side scripting including, without limitation, JavaScript and/or applets. In one embodiment, the client-side operations of the web browser **144** include code embedded in the web pages of the application server **142** along with scripting API libraries or applets that are made available by the content provider via the application server **142**. In certain embodiments, the application server **142** and the web browser **144** operate in combination to provide a user with a mashup-based service, referred to as a rich Internet application (RIA).

[0042] In certain embodiments, the application server **142** and client **140** include applications that employ asynchronous JavaScript+XML (Ajax) and like technologies that use asynchronous loading and content presentation techniques. These techniques may include, without limitation, XHTML and CSS for style presentation, document object model (DOM) API exposed by a web browser, asynchronous data exchange of XML data, and web browser side scripting, e.g., JavaScript. Certain web-based applications and services may utilize web protocols including, without limitation, the services-orientated access protocol (SOAP) and representational state transfer (REST). REST may utilize HTTP with XML.

[0043] FIG. 2 shows a functional block diagram of general purpose computer system **200** for performing the functions of the computer **102** according to an illustrative embodiment of the invention. The exemplary computer system **200** includes a central processing unit (CPU) **202**, a memory **204**, and an interconnect bus **206**. The CPU **202** may include a single microprocessor or a plurality of microprocessors for configuring computer system **200** as a multi-processor system. The

memory **204** illustratively includes a main memory and a read only memory. The computer **200** also includes the mass storage device **208** having, for example, various disk drives, tape drives, etc. The main memory **204** also includes dynamic random access memory (DRAM) and high-speed cache memory. In operation and use, the main memory **204** stores at least portions of instructions and data for execution by the CPU **202**.

[0044] The mass storage **208** may include one or more magnetic disk or tape drives or optical disk drives, for storing data and instructions for use by the CPU **202**. At least one component of the mass storage system **208**, preferably in the form of a disk drive or tape drive, stores the database used for processing the system **100** of the invention. The mass storage system **208** may also include one or more drives for various portable media, such as a floppy disk, a compact disc read only memory (CD-ROM), or an integrated circuit non-volatile memory adapter (i.e. PC-MCIA adapter) to input and output data and code to and from the computer system **200**. In one embodiment, the mass storage **208** includes a plurality of storage devices or media that are interconnected via a communications network. The plurality of storage media may interact such that the storage media function as a virtual mass storage system **208**. One or more of the plurality of storage media may reside in separate locations while being interconnected electronically.

[0045] The computer system **200** may also include one or more input/output interfaces for communications, shown by way of example, as interface **210** for data communications via the network **212**. The data interface **210** may be a modem, an Ethernet card or any other suitable data communications device. To provide the functions of a computer **102** according to FIG. 1, the data interface **210** may provide a relatively high-speed link to a network **212**, such as an intranet, internet, or the Internet, either directly or through another external interface. The communication link to the network **212** may be, for example, optical, wired, or wireless (e.g., via satellite or 802.11 Wifi or cellular network). Alternatively, the computer system **200** may include a mainframe or other type of host computer system capable of Web-based communications via the network **212**.

[0046] The computer system **200** also includes suitable input/output ports or may use the interconnect bus **206** for interconnection with a local display **216** and keyboard **214** or the like serving as a local user interface for programming and/or data entry, retrieval, or manipulation purposes. Alternatively, server operations personnel may interact with the system **200** for controlling and/or programming the system from remote terminal devices via the network **212**.

[0047] The computer system **200** may run a variety of application programs and store associated data in a database of mass storage system **208**. One or more such applications may enable the system **200** to function as a proxy server that monitors and controls access to certain API information being requested by remote development systems.

[0048] The components contained in the computer system **200** are those typically found in general purpose computer systems used as servers, workstations, personal computers, network terminals, portable devices, and the like. In fact, these components are intended to represent a broad category of such computer components that are well known in the art. Certain aspects of the invention may relate to the software elements, such as the executable code and database for the server functions of the proxy application **104**.

**[0049]** As discussed above, the general purpose computer system **200** may include one or more applications that control and monitor access to APIs in accordance with embodiments of the invention. The system **200** may include software and/or hardware that implements a web server application. The web server application may include software such as HTML, XML, WML, SGML, PHP (Hypertext Preprocessor), CGI, and like languages.

**[0050]** The foregoing embodiments of the invention may be realized as a software component operating in the system **200** where the system **200** is Unix workstation or other type of workstation. Other operation systems may be employed such as, without limitation, Windows and LINUX. In that embodiment, the proxy **104** software can optionally be implemented as a C language computer program, or a computer program written in any high level language including, without limitation, C++, Fortran, Java, or Visual BASIC. Certain script-based programs may be employed such as XML, WML, PHP, and so on. Additionally, general techniques for high level programming are known, and set forth in, for example, Stephen G. Kochan, *Programming in C*, Hayden Publishing (1983). Developing code for the DSP and microcontroller systems follows from principles well known in the art.

**[0051]** As stated previously, the mass storage **208** may include a database. The database may be any suitable database system, including the commercially available Microsoft Access database, and can be a local or distributed database system. The design and development of suitable database systems are described in McGovern et al., *A Guide To Sybase and SQL Server*, Addison-Wesley (1993). The database can be supported by any suitable persistent data memory, such as a hard disk drive, RAID system, tape drive system, floppy diskette, or any other suitable system. The system **200** includes a database that is integrated with the system **200**, however, it will be understood by those of ordinary skill in the art that in other embodiments the database and mass storage **208** can be an external element.

**[0052]** In certain embodiments, the present invention enables tracking and regulating of access to APIs, web services, web-based APIs, and data feeds. Currently, most APIs are either openly accessible or include access control capabilities as part of an API. The present invention allows for a proxy **104** to act as a communications intermediary between the program calling the API, e.g., application **126**, and the API itself, e.g., API **128**, **130**, **132**, **134**, and/or **136**. In one embodiment, the proxy **104** captures an access key contained in the API call and may use that key for several purposes including, without limitation: 1) Capturing and displaying data at, for example, owner systems **118**, on how the API is accessed, including who is accessing it, how they are accessing it, and where they are accessing it from; 2) Limiting the number of times per second the API **128** can be called from a given developer system **110** or IP address; and 3) Counting down to a maximum number of calls per day, week or month. Once the limit is reached, access can be turned off, or the user's/developer's account can be charged for access, or a notification can take place.

**[0053]** In one embodiment, the proxy **126** can operate either at a third-party facility or in one or more appliances within the API provider's data center facility. In another embodiment, Web pages that are produced using data pulled from the proxied API **128** contain code that will alert a monitor system, such as systems **118**, **120**, or **138**, that it has been called. This code can also sense what other web services are

being used on that page. With this information, web page calls can be matched to back-end API calls in order to ensure that the back-end calls match to particular web pages, and in order to allow the API provider or owner **118** to ensure that the use is consistent with their policies.

**[0054]** In another embodiment, the proxy **104** provides caching, load balancing and other performance improvements. The proxy **104** may also provide enhanced security and data encryption. Enhanced security may include access control, cryptographic authentication, message integrity checking, encryption, digital rights management services, and other like security services. The security may include protocols such as IPSEC and IKE. The encryption may include, without limitation, DES, AES, RSA, and any like public key or private key based schemes.

**[0055]** In one embodiment, a particular API developer key is authorized to use certain API "methods" and/or elements. The proxy **104** may regulate access to the API by any combination of one or more of the following criteria:

**[0056]** Developer (as identified by developer key)

**[0057]** What format the data arrives in or are requested in (SOAP, JSON RPC, XML RPC, REST, etc)

**[0058]** IP address of the call origination

**[0059]** Geographic location of the call origination

**[0060]** Referrer URL of the call origination

**[0061]** Device or browser or "user agent" making the call

**[0062]** Actual data within the call or the request—e.g., anything that appears in the header or the payload.

**[0063]** In certain embodiments, the proxy **104** provides and/or supports two-tier authentication whereby a particular developer can access the private information of a particular user. For instance, a developer may build and/or create an application that accesses a particular API, e.g., flickr API, which may be an extension to a photo management application, e.g., iPhoto, running on a user's PC. The user may want the developer's application to access the user's personal photo account on the Flickr website. The proxy **104** and/or flickr website may include a table that indicates which accounts can be accessed by which third-party and/or developer applications.

**[0064]** FIG. 3 is a functional block diagram of a proxy **104** and related monitor application **138** of a provider including various capabilities according to an illustrative embodiment of the invention. The monitor application **138** may be a software application running on any one or combination of the systems **102**, **118**, **120**, or **138**. The monitor application may interface with a display or other GUI to enable interaction with a user. The monitor application **138** may run on a portable computing device such as a cellphone, PDA, portable computer, and like device capable of remotely communicating with the proxy **104**.

**[0065]** The proxy **104** may include one or more routines, applications, or units such as, without limitation: 1) a rate and usage limiting unit **302**, 2) a security and access control unit **304**, and 3) a caching and performance monitoring unit **306**. The unit **302** may be implemented as a software application or subroutine (or other like code) of the proxy **104**. The unit **302** may perform functions such as limiting the number of times per second the API **128** can be called from a given developer system **110** or IP address or maintain a count of the number of API calls per day, week or month and comparing the count with a predefined limit setting. Once the limit is reached, access can be turned off, or the user's/developer's account can be charged for additional access, or a notification can take

place. The unit **304** may authenticate API call requests using any one or combination of known cryptographic or password-based authentication schemes. For example, unit **304** may capture an access key contained in an API call and check that the access key is the proper access key associated with a particular developer system **122** or **110**. The unit **304** may interface with a database **106** containing a list of authorized developer systems and their associated access key information. If the access key is proper, the unit **304** may then authorize the access to an API or other services provided by the proxy **104**. The unit **306** may enable the capture and display of data regarding how the API **130** is accessed, including who is accessing it, how they are accessing it, and where they are accessing it from. The unit **306** may also provide caching, load balancing of access requests, and other performance improvements.

**[0066]** The monitor application **138** may provide information via a GUI to a user of an API provider including, without limitation, to enable 1) API access and commerce management, 2) key issuance and registration, 3) usage metrics and reporting, 4) terms and conditions management, and 5) documentation and developer community information. The monitor application may interface with the proxy **104** directly or indirectly to provide any one of the above services.

**[0067]** In certain embodiments, the proxy **104** provides real-time access to elements (routines, functions, code, procedures, etc. . . .) of an API to a web-based application operating as a run-time application or a web-based application that is formed, made, linked, and/or compiled at run-time.

**[0068]** In certain embodiments, the dashboard server **138** enables an API provider, owner, distributor, supervisor, and/or controller to monitor developer access statistics to one or more APIs. The server **138** may include a reporting engine that presents certain access information in summaries or snapshots showing how a particular API is being used, which developers are using the particular API, when developers are using an API, and how often or how much developers are using an API. The engine may also provide information regarding the size of a developer group and the reach of the API distribution channel. The server **138** may include a web server application or engine that presents various API and developer related information via a web-based interface or series of web pages.

**[0069]** FIG. **4** shows a web page **400** displaying API access information over a day period according to an illustrative embodiment of the invention. The web page **400** may include information such as usage trends, usage plots, API access/usage amounts over a period of time, average API calls per developer, and average API call per IP address.

**[0070]** FIG. **5** shows a web page **500** including an expanded view of a plot of average calls per developer over a 24 hour period according to an illustrative embodiment of the invention. In certain embodiments, an API owner is able to click on a portion of a web page access another page or to activate a window such as window **502** showing more detailed API and/or developer information.

**[0071]** FIG. **6** shows a web page **600** displaying API access information over a seven day period according to an illustrative embodiment of the invention.

**[0072]** FIG. **7** shows a web page **700** displaying an overview of the most active developers over a period of time according to an illustrative embodiment of the invention. The web page **700** may display information regarding new devel-

oper signups for API access, how many developers registered for developer API keys, and how many of the API keys were used to make API calls. The web page **700** may also display which developers/users have reached their call and/or usage limits, and have had their access restricted.

**[0073]** FIG. **8** shows a web page **800** displaying raw data associated with various developers that accessed an API over a period of time according to an illustrative embodiment of the invention.

**[0074]** FIG. **9** shows a web page **900** displaying system responses to various developer API requests over a period of time according to an illustrative embodiment of the invention. The API responses may include, without limitation, API errors (e.g., when the proxy server **104** is unable to reach the API server **118**, or that the API server **118** returned an error) and excess or improper developer usage (over usage or query-per-second usage or invalid API key). The proxy **104** may allow each API owner or provider to specify an error code and/or message for each type of error that an API call can generate. In one embodiment, an API server **118** returns a status message, e.g., **200 OK**, for all API calls, but if there is an error, the error is indicated in the message body. In one embodiment, the API server and/or proxy **104** returns a **403** or other error code that indicates the reason for the error in a message header. The web page **900** may also display mean API server response time, along with a range of response times from highest to lowest.

**[0075]** FIG. **10** shows a web page **1000** displaying an exploded calendar to enable a user to navigate to a desired period of time according to an illustrative embodiment of the invention.

**[0076]** FIG. **11** shows a process **1100** for controlling and monitoring developer access to an API according to an illustrative embodiment of the invention. First, one or more program elements are stored in a database (Step **1102**) of an API server such as API server **118**. The program elements may include software scripts, executable files, executable routines, executable subroutine, functions, software code, and the like. The database may include a library of program elements. The collection of elements may be referred to as an API. Next, a proxy server **104** receives requests from one or more web-based applications for access to the one or more program elements (Step **1104**). Then, the proxy server **104** examines the request to determine whether access to the one or more program elements is allowed from the one or more web-based application programs (Step **1106**). Then, a monitoring application that interacts with or is part of the proxy server **104** provides information associated with the requests and/or API calls (Step **1108**).

**[0077]** In certain embodiments, the proxy server **104** supports at least two forms of rate limiting for access to an API. The first form is where the API provider specifies how many API calls per second that the API server **118** will accept from a particular developer key to avoid a particular developer from overloading the API server **118** from a burst of API calls. If the developer exceeds the limit, the proxy server **104** may send an HTTP/1.1 **403** error ("Forbidden—Over rate limit") until the next second begins. The second form is where the API provider specifies how many calls each developer key can make over a predetermined period of time (e.g., day, week, or month). If the developer exceeds the limit, the proxy server **104** may return a **403** error, issue a notification but continue to allow access, issue notification but allow access

up to a certain high level of overage, and/or accept traffic up to a certain level for free, but charge for additional access that exceeds the free limit.

**[0078]** In one embodiment, the proxy server **104** generates and issues API developer keys. Each API developer key may include a randomly or pseudo-randomly generated characters. In one embodiment, the API developer key includes 24 characters. In another embodiment, the API developer key is generated based in part on microprocessor timing information and/or randomly generated salts.

**[0079]** In certain embodiments, the proxy server **104** allows an API provider/owner to build and control their API channels without burdening in-house staff with the headaches of access control, usage measurement and community management by providing security, control, scale and community support.

**[0080]** The proxy server **104** may provide security services for API distribution including access control, authentication and usage management. In one configuration, the proxy server **104** and/or a dashboard server **138** supports a real-time view of who is using an API owner's web service and how the service is being used while guarding against misuse. In one embodiment, the proxy **104** is configured to issue API developer keys, provision new web service customers in real-time, and grant additional privileges to trusted users. The proxy server may support, without limitation: 1) Customer provisioning, developer registration and key issuance, 2) Regulated web service access and authentication (native and third party), 3) a Proxy that blocks all but approved requests from reaching API server **118**, and 4) Security access reports, metrics and audit logs

**[0081]** The proxy server **104** may provide control services that include, without limitation, API call metering, metrics and management. Control and transparency requirements may range from metering and enforcing access limits to a wide array of usage metrics. The proxy server **104** and/or dashboard server **138** may support a set of metrics and reports (See FIGS. 4-10) that give an API owner the tools to analyze how their service is being accessed and used across their customer base. Management features may include: 1) Configurable web service usage and access limits, 2) Uptime, performance and availability monitoring, 3) Rule-based, configurable web service charging and billing.

**[0082]** In certain embodiments, the proxy server **104** supports scalability including caching, throttling and dynamic provisioning. The proxy server **104** enables an API owner to improve their web service performance across an entire customer base, resulting in enhanced performance for all your customers. In one embodiment, the proxy server **104** includes intelligent caching capabilities whereby the proxy server **104** pushes the results of the most frequently accessed web service calls right to the edge of the network. Along with rate limiting functionality, the proxy server **104** can define and enforce rules to throttle an individual developer/customer's web service usage. Key scaling features include, without limitation: 1) Intelligent caching, 2) Usage throttling and limiting, and 3) Dynamic, rules-based provisioning.

**[0083]** The proxy server **104** enhances the API and/or web service provider's ability to establish a robust developer community. In one embodiment, the proxy server **104** supports a comprehensive set of developer and community tools. Developers can annotate documentation with comments. The proxy server **104** may support a developers' blog, forum and wiki that can be moderated and controlled by the API owner. The proxy server **104** may present various developer tools and

other information in the web service owner's look and feel, with a single sign-on for all tools. Key developer and community tool features may include, without limitation: 1) Fully-integrated and hosted web service blog, wiki, annotated documentation and forum, 2) Full control of site CSS for true custom "skin" and, 3) Content management, versioning and change control.

**[0084]** In certain embodiments, the proxy **104** may be distributed and/or operate in a geographically distributed way. For example, API calls from Boston, Mass. may be routed to an east-coast proxy, while calls from Singapore may be routed through an Asian-based proxy. In one embodiment, rules may be applied and reports generated across all proxies instances and/or elements of the proxy **104**. The distributed proxy **104** may include two or more proxy servers operation in conjunction with each other to perform the proxy **104** functions.

**[0085]** In another embodiment, the proxy sever **104** provides regulation, management and metrics without actually proxying an API call. Consider an API that provides access to a video stream from a widget on a web page. The widget can send the query to the proxy server **104**, whereupon, the proxy server **104** evaluates at least one of a developer key, business rules, an so on, and then issues an "allow/deny" to the widget or a one-time access URL that the widget then uses to retrieve the video content.

**[0086]** In a further embodiment, the proxy server **104** supports a third party counting API. Because the proxy server **104** can parse out any information from a REST or JSON call (or other like protocol), the proxy server **104** can allow entities to ping the proxy server(s) **104** with API and/or application calls that are not expecting any response, but which have information they want parsed out of them and counted, so that the caller can receive reporting on the information. This may advantageous uses including, without limitation:

**[0087]** A person who writes a widget can have it hit the proxy server **104** each time a user clicks on a button within the widget, so the proxy server **104** can gather information on what happens within the widget. Existing solutions such as Google Analytics simply track the fact that the page with the widget was loaded (and where the person arrived from, how long they stayed, etc), but not what actually happened within the page.

**[0088]** A person with a non-browser-based application can use the proxy server **104** to capture activity and usage information. For example, because Google Analytics javascript runs on a browser, a plug-in, such as an iTunes plug-in, that pulls data from an API, the proxy server **104** can still gather analytics by having the plug-in and/or application hit the proxy server **104**.

**[0089]** FIGS. 12-21 shows various dashboard screenshots according to an illustrative embodiment of the invention. The dashboard screenshots illustrate various monitoring and control features of the API dashboard **138** which may be implemented on a remote server or local server (to the proxy server **104**). The API dashboard may include a web browser and/or web interface to enable a user to input configuration information or view other various statistical and/or configuration information.

**[0090]** FIG. 12 shows a web page **1200** displaying a cross-domain policy for API access according to an illustrative embodiment of the invention.

[0091] FIG. 13 shows a web page 1300 displaying know API methods and limits according to an illustrative embodiment of the invention.

[0092] FIG. 14 shows a web page 1400 displaying endpoint configuration override settings/inputs according to an illustrative embodiment of the invention.

[0093] FIG. 15 shows a web page 1500 displaying endpoint configuration test settings/inputs according to an illustrative embodiment of the invention.

[0094] FIG. 16 shows a web page 1600 displaying endpoint error configuration settings according to an illustrative embodiment of the invention.

[0095] FIG. 17 shows a web page 1700 displaying endpoint filter configuration settings/inputs according to an illustrative embodiment of the invention.

[0096] FIG. 18 shows a web page 1800 displaying various endpoint configuration settings/inputs according to an illustrative embodiment of the invention.

[0097] FIG. 19 shows a web page 1900 displaying various endpoints properties and inputs according to an illustrative embodiment of the invention.

[0098] FIG. 20 shows a web page 2000 displaying various global rules according to an illustrative embodiment of the invention.

[0099] FIG. 21 shows a web page 2100 displaying an API overview according to an illustrative embodiment of the invention.

[0100] In certain embodiments, the proxy server 104 perform pre- and/or post-processing of requests and responses, and can also perform traffic shaping and load balancing services. This can take several forms, such as, without limitation:

[0101] Translate a REST API query that comes from a third-party developer into SOAP in order to take advantage of the proxy server 104 customer's existing SOAP-based API.

[0102] Translate a SOAP or XML response into JSON, or vice versa.

[0103] Reformat an incoming "standard format" API request into the proxy server 104 customer's proprietary format needed to take advantage of an existing internal services-based architecture, and translate the proprietary response into a standard format.

[0104] Distribute incoming calls to the proxy server 104 among several client API servers, in order to balance load or fail over from API servers which are slow or non-responsive.

[0105] Based on the API key, geography, API method, or other information in the call, the proxy server 104 may direct the call to different API servers. For instance, some keys may have access to an alpha version of a new API, while the rest of the keys should be directed to the production API. Or some percentage of calls can be directed to the new version, for testing purposes, while the balance of calls go to production.

[0106] Based on the business rules in existence for each key, some calls can take priority during times of high volume. For instance, a "gold partner" who has a preferential status will have their calls routed by the proxy server 104 during high volume times, while a "free API user" may have some or all of their calls rejected when/if volume overwhelms the available resources.

[0107] It will be apparent to those of ordinary skill in the art that methods involved in the present invention may be embodied in a computer program product that includes a computer

usable and/or readable medium. For example, such a computer usable medium may consist of a read only memory device, such as a CD ROM disk or conventional ROM devices, or a random access memory, such as a hard drive device or a computer diskette, or flash memory device having a computer readable program code stored thereon. A program may include a complete software application, a portion of an application, a portion of software code or coding, one or more lines of script or code, or source code, or executable code.

What is claimed is:

1. An application program interface (API) gateway server comprising:

an API source interface for i) sending a request for one or more API elements to an API source, and ii) receiving the one or more API elements from the API source,

a processor for controlling the distribution of the one or more API elements based on a distribution rule set, and

a developer interface for i) receiving a request for the one or more API elements from a developer client and ii) sending the one or more API elements to the developer client in response to the processor.

2. The server of claim 1, wherein the processor monitors the distribution of the one or more API elements.

3. The server of claim 2, wherein the processor monitors at least one of the number of API requests made by the developer client over a period of time, the identity of the developer client, usage trends by the developer client, and usage trends based on IP address.

4. The server of claim 3, comprising a monitor interface for sending API distribution information to a user interface, the user interface being remote from the gateway server.

5. The server of claim 4, wherein the user interface includes a web browser.

6. The server of claim 1, wherein the API source interface and the developer interface are included in the same network interface unit or in different network interface units.

7. The server of claim 1, wherein controlling includes determining whether the developer client is authorized to access the one or more API elements and, if authorized, allowing the developer interface unit to send the one or more API elements to the developer client or, if not authorized, preventing the developer interface unit from sending the one or more API elements to the developer client.

8. The server of claim 7, wherein determining includes validating an API developer key associated with the request from the developer client.

9. The server of claim 1, wherein the developer client includes a network-based application operating at run-time and the one or more API elements are run-time API elements.

10. The server of claim 1, wherein the request for the one or more API elements from the developer client is substantially the same as the request for the one or more API elements to the API source.

11. A method for controlling web-based application access to one or more application programmer interface elements comprising:

receiving, at an intermediate server, a request for the one or more API elements from a developer client,

sending a request to an API source for one or more API elements,

receiving, at the intermediate server, the one or more API elements from the API source,

controlling, at the intermediate server, the distribution of the one or more API elements based on a distribution rule set, and

sending the one or more API elements to the developer client in response to the controlling.

**12.** The method of claim **11** comprising monitoring, at the intermediate server, the distribution of the one or more API elements.

**13.** The method of claim **12**, wherein the monitoring includes monitoring at least one or the number of API requests made by the developer client over a period of time, the identity of the developer client, usage trends by the developer client, and usage trends based on IP address.

**14.** The method of claim **13** comprising sending API distribution information to a user interface, the user interface being remote from the intermediate server.

**15.** The method of claim **14**, wherein the user interface includes a web browser.

**16.** The method of claim **11**, wherein the sending and receiving are performed by the same network interface unit or by different network interface units.

**17.** The method of claim **11**, wherein controlling includes determining whether the developer client is authorized to access the one or more API elements and, if authorized, allowing the sending of the one or more API elements to the developer client or, if not authorized, preventing the sending of the one or more API elements to the developer client.

**18.** The method of claim **17**, wherein determining includes validating an API developer key associated with the request from the developer client.

**19.** The method of claim **11**, wherein the developer client includes a network-based application operating at run-time and the one or more API elements are run-time API elements.

**20.** The method of claim **11**, wherein the request for the one or more API elements from the developer client is substantially the same as the request for the one or more API elements to the API source.

**21.** An intermediate server for controlling the exchange of data in a network comprising:

a transceiver,

a processor in communication with the transceiver, and  
a computer readable medium configured for enabling the processor to i) receive a request for the one or more API elements from a developer client, ii) send a request to an API source for one or more API elements, iii) receive the one or more API elements from the API source, iv) control the distribution of the one or more API elements based on a distribution rule set, and v) send the one or more API elements to the developer client based on the distribution rule set.

**22.** The server of claim **21**, wherein control includes determining whether the developer client is authorized to access the one or more API elements and, if authorized, allowing the sending of the one or more API elements to the developer client or, if not authorized, preventing the sending of the one or more API elements to the developer client.

**23.** The server of claim **22**, wherein determining includes validating an API developer key associated with the request from the developer client.

**24.** The server of claim **21**, wherein the developer client includes an application operating at run-time and the one or more API elements are run-time API elements.

**25.** The server of claim **21**, wherein the request for the one or more API elements from the developer client is substantially the same as the request for the one or more API elements to the API source.

**26.** The server of claim **21**, wherein the distribution rule set includes rules associated with at least one of a limit on the number of API calls over a select period of time, a limit of API calls for the developer client, a limit of API calls for a select IP address, whether a received identity of the developer client matches a stored identity of the developer client, whether a received API developer key matches a stored API developer key, whether a received developer client password matches a stored developer client password, and whether a cryptographic authentication process has been satisfied by the developer client to validate the developer client's identity.

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