## Revised Appendix A-2: Revised, Proposed, Substitute Claims

29. (proposed substitute for claim 15) <del>15.</del> A method for fetching a <u>fresh</u> content over the Internet, <u>requested by a first device</u>, <u>identified in the Internet by a first identifier</u>, from a first server identified in the Internet by a second identifier via a group of multiple <u>tunnel</u> devices, each identified in the Internet by an associated group device identifier,

the method comprising the step of partitioning the <u>fresh</u> content into a plurality of content slices, each content slice containing at least part of the <u>fresh</u> content, and identified using a content slice identifier, and for each of the content slices, comprising the steps of:

(a) selecting a <u>tunnel</u> device from the group <u>so long as the tunnel device has an idle</u> resource that satisfies a criterion;

(b) sending over the Internet a first request <u>from the first device</u> to the selected <u>tunnel</u> device using <u>a tunneling protocol and</u> the group device identifier of the selected <u>tunnel</u> device, the first request including the content slice identifier and the second identifier <u>and indicating that</u> the content slice is to be fetched directly from the first server;

(c) in response to receiving the sent first request by the selected device, sending the content slice identifier from the selected tunnel device to the first server using the second identifier;

(d) following step (c), receiving over the Internet the content slice from the first server through from the selected tunnel device; and

wherein the method further <u>comprisingcomprises</u> the step of constructing the <u>fresh</u> content from the received plurality of content slices, and

wherein each of the <u>tunnel</u> devices in the group is a client device <u>comprising a consumer</u> electronic device with a client operating system, and

wherein the criterion is satisfied when an idleness of the idle resource is above or below a set threshold value, and

wherein the selected tunnel device does not cache a copy of the content slice, and

wherein the first device remains anonymous as to the first server.

30. (proposed substitute for claim 16) <del>16.</del> The method according to claim <del>15</del>[[<u>29</u>]], wherein the <u>fresh</u> content is composed of bits, nibbles, bytes, characters, words, or strings, and the partitioning is based on bit, nibble, byte, multi-byte, number, character, word, or string level.

31. (proposed substitute for claim 17) <del>17.</del> The method according to claim <del>15</del>[[<u>29</u>]], wherein the <u>fresh</u> content is composed of files, or programs, and the partitioning is based on file or program level.

32. (proposed substitute for claim 18) 18. The method according to claim 17[[31]], wherein the <u>fresh</u> content is a website content comprising multiple webpages, and the partitioning is based webpages level.

33. (proposed substitute for claim 19)  $\frac{19}{19}$ . The method according to claim  $\frac{15}{[29]}$ , wherein all of the parts of the <u>fresh</u> content are included in all of the content slices.

34. (proposed substitute for claim 20)  $\frac{20}{20}$ . The method according to claim  $\frac{15}{29}$ , wherein all of the content slices have the same size.

35. (proposed substitute for claim 23) 23. The method according to claim 15[[29]], wherein the partitioning is sequential in the <u>fresh</u> content.

36. (proposed substitute for claim 24) 24. The method according to claim 15[[29]], wherein the partitioning is non-sequential in the <u>fresh</u> content.

37. (proposed substitute for claim 27) 27. The method according to claim 15[[29]], wherein the number of content slices is higher than the number of <u>tunnel</u> devices in the group.

38. (proposed substitute for claim 28) 28. The method according to claim 15[[29]], wherein the number of content slices is lower than the number of <u>tunnel</u> devices in the group.