

Thunder Road Tournament

Official Rules

Introduction, Purpose and Roles

These Official Rules (“Rules”) of the Super League Gaming Thunder Road Minecraft tournament (“Thunder Road Tournament”) apply to each participant in the 2017 Thunder Road Tournament events. The 2017 Thunder Road Tournament Rules will apply to each individual scheduled event. These Rules apply only to official Thunder Road Tournament play and not to other competitions, tournaments or organized play of Minecraft (“MC” or the “game”) or Super League Gaming.

Super League Gaming, Inc. (“SLG”), a Delaware corporation, has established these Rules for the competitive play of Minecraft in order to unify and standardize any rulings made in Thunder Road Tournament competitive play.

These Rules are designed solely to ensure the integrity of the system established by SLG for play of Minecraft and create a positive atmosphere for the players. Standardized rules benefit all parties who are involved in the play of Minecraft.

SLG is the administrator and sponsor of the Thunder Road Tournament. Mattel is the prize provider of the Thunder Road Tournament.

1.0 Competition Eligibility

1.1 Eligibility Rules

1.1.1 Super League Gaming Account.

In order to be eligible to compete in Thunder Road Tournament, players must be registered for a Super League Gaming account.

1.1.2 Age

In order to be eligible to compete in Thunder Road Tournament, players must be at least 17 years or younger as of December 9, 2017. For clarity, this is defined as having a birthday of 12/16/00 or later.

1.1.3 Equipment.

Thunder Road Tournament: Minecraft minimum recommended specifications listed below:

Minimum Requirements:

- CPU: Intel Pentium D or AMD Athlon 64 (K8) 2.6 GHz

- RAM: 2GB
- GPU (Integrated): Intel HD Graphics or AMD (formerly ATI) Radeon HD Graphics with OpenGL 2.1
- GPU (Discrete): Nvidia GeForce 9600 GT or AMD Radeon HD 2400 with OpenGL 3.1
- HDD: At least 200MB for Game Core and Other Files
- Java 6 Release 45

1.1.4 Eligible Minecraft Account.

Players must have a Minecraft account in good standing with Microsoft or Mojang and eligible for online play in order to compete. This same account must be used for the duration of the competition. Players may not change their account name without permission during the competition.

1.1.5 United States Residency.

In order to be eligible for prizes in Thunder Road Tournament, players must currently reside in one of the 50 United States or Washington, DC.

2.0 Prizes and Giveaways

2.1 Team Prize Eligibility

Prizes may be distributed over the course of the tournament. Players must participate in the event in order to be eligible for prizes.

2.2 Individual Prize Eligibility

The player with the highest individual score during the Grand Final (the “First Winner”) will be awarded the Hot Wheels Day with a Designer package. The player must play in both the qualifier day and the Grand Final day of the tournament. The Hot Wheels Day with a Designer package is provided by Mattel and shall consist of a trip package (“Trip Package”) for the First Winner and up to three (3) guests (one of whom must be First Winner’s parent or legal guardian) (each, a “Guest”, collectively the “Guests”) to Los Angeles, CA. If First Winner elects to bring a friend as a Guest and such friend is a minor in his/her state of residence, the remaining Guest must be the parent or legal guardian of such minor Guest. The Trip Package shall consist of the following: (i) roundtrip coach airfare for First Winner and Guests from the major airport nearest the First Winner’s residence (as determined by Mattel) to Los Angeles, CA; (ii) three (3) days/two (2) nights standard hotel accommodations of Mattel’s choice (one [1] room, quad occupancy, room and tax only); (iii) ground transportation to/from airport and hotel, hotel and the Event (as defined below). First Winner and his/her Guests are solely responsible for arranging their own transportation to/from their residence(s) and airport; and (iv) one (1) admission for First Winner to the Mattel headquarters for one (1) business day scheduled to take place in El Segundo, CA on a date in 2018, to be determined at Mattel’s sole discretion (the “Event”). **Total Approximate Retail Value (“ARV”) of the Trip Package is \$3,500.00.** ARV of the Trip Package may vary depending on point of departure, travel dates and fare/rate fluctuations. Trip Package is subject to certain restrictions and exact travel times and arrangements are subject to capacity controls, availability, blackout dates and certain other restrictions, all of which are subject to change. The difference between the ARV and the actual value of a Trip Package will not be awarded. If First Winner resides within a one hundred (100) mile radius of Los Angeles, CA, (a “local resident”), in lieu of the round trip air transportation portion of the Trip Package, such First Winner(s) and Guests may receive (as solely determined by Mattel) round-trip ground transportation of Mattel’s choice for First Winner and Guests from First Winner’s residence to the hotel. No compensation will be awarded in lieu of the difference in the ARV for a Trip Package for a local resident and the ARV for a Trip Package for a First Winner who is not a local resident. An IRS Form 1099 may be issued in the name of First Winner’s parent/legal guardian for the actual value of the Grand Prize received. **First Winner and his/her Guests must be able to travel between January 1, 2018 and December 31, 2018 or First Winner agrees to forfeit the Trip Package**

in its entirety and acknowledges that neither Super League nor Mattel shall have any further obligation to or requirement to further compensate First Winner and/or Guests. The First Winner and his/her Guests must be able to travel on dates to be determined by Mattel. Exact dates of travel to be determined at Mattel's sole discretion. Mattel may change travel dates at its sole discretion. First Winner and his/her Guests must possess United States government-approved travel documents and must sign any other legal documents required by Mattel including, but not limited to, an Affidavit of Eligibility, a Liability Release/Publicity Release (except where prohibited) (collectively referenced herein as the "Affidavit/Release") and a W-9 tax form, within two (2) days from the date Mattel or its designee sends such documents to the First Winner or be subject to disqualification. If the documents are not returned within that time, or First Winner is found to be ineligible, or does not comply with the terms and conditions as set forth herein (collectively, the "Rules"), then he/she will forfeit the Trip Package. All travelers must sign an Affidavit/Release prior to ticketing. Trip Package is subject to certain restrictions and exact travel times and arrangements are subject to availability. Mattel is not responsible for any cancellations, delays, diversions or substitutions, or any act or omission whatsoever with respect to a Trip Package. Any and all applicable federal, state, and local taxes (including but not limited to income taxes) and all fees and expenses related to delivery, acceptance, and use of the Trip Package not specifically identified in these Rules, including, but not limited to, all meals, taxes, gratuities, travel insurance, bag check fees, parking fees, laundry service, food, alcoholic beverages, incidentals (including mini-bar), phone charges, merchandise, souvenirs, travel insurance and other expenses are solely the responsibility of the First Winner and Guests. First Winner and Guests must comply with all hotel check-in requirements, including, but not limited to, the presentation of a valid major credit card.

Mattel is not responsible for any mechanical difficulties or failure connected with the Trip Package, or any act or omission whatsoever. First Winner may not transfer, give, barter, sell, substitute, or exchange the Trip Package for a cash equivalent except at Mattel's sole discretion. Mattel reserves the right in its sole and absolute discretion, to substitute the Trip Package or Trip Package component with one of equal or greater value if the Trip Package or a Trip Package component cannot be awarded as described for any reason. Unused components of the Trip Package have no redeemable cash value. Mattel will not replace any lost or stolen prizes or components of the Trip Package. Actual value of the Trip Package may vary based on point of departure. Any difference between the ARV and the actual value, if any, of any component of the Trip Package will not be awarded. All airline tickets issued in connection with a Trip Package are not eligible for frequent flyer miles, upgrades and cannot be used in conjunction with any other promotion or offer.

If First Winner elects to travel or participate in the Trip Package with fewer than three (3) Guests, no additional compensation will be awarded. If a First Winner elects to travel or participate in the Trip Package with more than three (3) Guests, such additional guest(s) shall be responsible for any and all costs associated with such travel. Air transportation and hotel accommodations must be taken together and cannot be taken separately. No changes will be made to travel details once any element(s) of the travel arrangements have been booked, except at Mattel's sole discretion. Lost or stolen tickets, travel vouchers or certificates or similar items, once they are in a First Winner's possession, will not be replaced. Travel must be roundtrip. No stopovers are permitted on tickets issued in the Trip Package. If a stopover occurs, the Trip Package will terminate and First Winner and his/her Guests will be responsible for the full fare which will be charged from the stopover point for the remaining trip segment(s), including the return. Airline and flight itinerary will be determined by Mattel in its sole discretion. All airline tickets issued in conjunction with a Trip Package are not eligible for upgrades. Any unclaimed and/or unused Trip Package or element thereof will be forfeited and will remain the property of Mattel. No refund or compensation will be made in the event of the cancellation or delay of any flight. Travel is subject to the terms and conditions set forth by Mattel's air travel prize supplier, as detailed in the passenger ticket contract issued by such supplier. In the event First Winner and/or his or her Guest(s) engage in behavior during prize travel and/or other applicable experience that (as determined by Mattel in its sole discretion) is obnoxious

or threatening, illegal or that is intended to annoy, abuse, threaten or harass any other person, or that in any way disparages or adversely affects the reputation, image, and/or customer goodwill of Mattel or any of Mattel's services, products, trademarks, service marks, or logos, Mattel reserves the right to terminate the Trip Package or other applicable experience early, in whole or in part, and send First Winner and/or his or her Guests home with no further obligation or compensation whatsoever to First Winner or his/her Guests. In the event First Winner or any Guest engages in behavior during travel and/or other applicable experience that (as determined by Mattel in its sole discretion) is illegal, tortious, or subjects First Winner or Guest(s) to arrest or detention, Mattel shall have no obligation to pay any damages, fees, fines, judgments or other costs or expenses of any kind whatsoever incurred by First Winner or Guest(s) as a result of such conduct. MATTEL SHALL HAVE NO LIABILITY FOR ANY PERSONAL INJURIES, DEATH, PROPERTY DAMAGE, OR OTHER DAMAGES OR EXPENSES RESULTING FROM OR ARISING OUT OF ANY TRAVEL RELATED TO THE TRIP PACKAGE OR ANY OTHER ASPECT OF THE FIRST WINNER'S OR ANY GUEST'S ACCEPTANCE OR USE OF THE TRIP PACKAGE. Admission to the Event is subject to certain terms and conditions as specified thereon. First Winner and Guests must comply with all Event venue rules and regulations and must abide as such. Failure to do so may result in forfeiture of the prize as well as First Winner and Guests being subject to actions as controlled by the Event venue. In the event Mattel is unable to provide admission to the Event no compensation or substitution will be provided in lieu thereof; however, remainder of Trip Package will be awarded and Mattel will have no further obligation to First Winner and/or Guests.

First Winner and his/her parent or legal guardian agree (and agree to affirm to such in writing) to forever and irrevocably release, discharge, indemnify and hold harmless the Super League and Mattel, and each of their respective officers, directors, licensors, employees, representatives, contractors, and agents (the "Released Parties") from any liability, claims, demands, and causes of action from personal injury, loss or damage of any kind, including death, or property damage, theft, or loss suffered or resulting in whole or in part, directly or indirectly, from participation in this competition or the use, misuse or acceptance or possession of the Trip Package or any portion thereof, or participation in any Trip Package-related activity or any claims based on publicity rights, defamation or invasion of privacy, or merchandise delivery. By participating in the completion and accepting the Trip Package, First Winner and Guests agree that the Released Parties are not responsible for any claims, damages, lawsuits, causes of action, proceedings, or liability due to any injuries, theft, damages, expenses, costs, or losses to any person (including death) or property of any kind resulting from, arising from, or in connection with, in whole or in part, directly or indirectly, from: (i) any typographical or other error in the publication or printing of the Rules, and/or the offering or announcement of any prize; (ii) any wrongful, negligent, or unauthorized act or omission on the part of any of the Released Parties, or any of their agents or employees; (iii) acceptance, receipt, possession, attendance at, travel related to, defects in, misuse, inability to use, or use of any component of the Trip Package including, but not limited to, lost, stolen, damaged, delayed, or misdirected or destroyed prize (or any element thereof); or (iv) any change in the Trip Package (or any components thereof) due to unavailability, any of which is due to reasons beyond Released Parties' control, including, but not limited to, by reason of any acts of God, any action(s), regulation(s), order(s) or request(s) by any governmental or quasi-governmental entity (whether or not such action(s), regulation(s), order(s) or request(s) prove(s) to be invalid), threatened or actual terrorist acts, air raid(s), blackout(s), act(s) of public enemy, earthquake, war (declared or undeclared), fire, flood, epidemic(s), explosion, unusually severe weather, hurricane, embargo, labor dispute or strike (whether legal or illegal), labor or material shortage, transportation interruption of any kind, work slow-down, civil disturbance, insurrection, riot, or any other cause beyond any of the Released Parties' sole and reasonable control, or as otherwise permitted in these Rules.

In addition, Released Parties shall not be responsible for any cancellations, delays, diversions or substitutions or any acts or omissions whatsoever by any performer(s)/event(s), air carrier(s), hotel(s), or other transportation companies or any other persons providing any of these services and accommodations to passengers including any results thereof such as changes in

services or accommodations necessitated by same. The passenger contracts in use by the airlines or other transportation companies shall constitute the sole contracts with respect to the Trip Package. First Winner's and his/her Guests' transportation and such contracts shall be solely between First Winner and his/her Guests and such transportation companies. Released Parties shall not be parties to such contracts and shall assume no responsibility in such connection. Released Parties shall not be liable for any loss or damage to baggage or the loss, theft or damage of cash, cameras, jewelry, securities, heirlooms, negotiable papers or any other valuables. First Winner and his/her Guests assume all liability for any injury or damage caused, or claimed to be caused, by participating in or use or redemption of this Trip Package. The Released Parties are not responsible if entry or participation is prevented, or if any component of the Trip Package cannot be awarded, due to cancellations, delays, or interruptions due to acts of god, acts of war, natural disasters, weather, or terrorism.

WITHOUT LIMITING THE FOREGOING, THE TRIP PACKAGE AND ALL OTHER PRIZES ARE PROVIDED "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESS OR IMPLIED, INCLUDING, WITHOUT LIMITATION, THE IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, AND NON-INFRINGEMENT. SOME JURISDICTIONS MAY NOT ALLOW LIMITATIONS OR EXCLUSION OF LIABILITY FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES OR EXCLUSION OF IMPLIED WARRANTIES, SO SOME OF THE ABOVE LIMITATIONS OR EXCLUSIONS MAY NOT APPLY TO YOU. CHECK YOUR LOCAL LAWS FOR ANY RESTRICTIONS OR LIMITATIONS REGARDING THESE LIMITATIONS OR EXCLUSIONS.

Each of the one hundred twenty (120) participants in the Grand Final (including the First Winner) (each a "Second Winner") shall be awarded a 9-pack of Hot Wheels toy cars, the ARV of which is approximately ten dollars (\$10.00).

3.0 Player Commitment, Lateness/Absence, Replacement Rules and User Names

3.1 Player Commitment

Players must attend each Thunder Road Tournament event on the date and time of the Thunder Road Tournament schedule.

3.2 Lateness and Absence

Player acknowledges that Thunder Road Tournament will run according to schedule. Any player who arrives late will miss a portion of gameplay.

3.3 Substitutes

Players may not provide their own substitutes to any Thunder Road Tournament events. Account sharing between multiple Players in this tournament is not allowed and will result in disqualification.

3.4 Username Restrictions

User Names may not contain: vulgarities or obscenities; or derivatives of any commercially available products or services that may create confusion.

3.5 Name Approval

All User Names must be approved by Thunder Road Tournament officials in advance of use in play. Unapproved name changes are not allowed under any circumstances. Thunder Road Tournament officials have the ability to deny a User Name if it does not meet the standards of Thunder Road Tournament. A player will be notified by a Thunder Road Tournament official if their name does not meet the standard, and will be allowed to change their name. Players may not change their User Names on their main account during season.

3.6 Sponsorships

No Thunder Road Tournament player may acquire any sponsors in conjunction with their play in the Thunder Road Tournament.

4.0 Thunder Road Tournament Structure

4.1 Definition of Terms

- Player: Single Minecraft player.
- Team: Group of 5 players.
- Game: Minecraft game mode on which the Tournament is based.
- Event: Series of games over the course of one play session.
- Game Instance / Server: Single server instance.

4.2 Phase Details

4.2.1 Qualifier Matches Competition Phase

Players compete as a team against other teams to earn the highest average score in the Qualifier Matches and advance to the Grand Final. This portion of the tournament takes place over the course of six (6) hours on December 28, 2017, from 1:00 PM PT to 7:00 PM PT.

4.2.1.2 Teams

Each Player will be assigned randomly to a team at the onset of each match. SLG determines team assignments. Subsequent matches played by the same Player will feature new randomly assigned teams.

4.2.1.3 Qualifier Event

The Qualifier event consists of six (6) hours of game time on December 28, 2017 in which Players join teams, play matches and earn points.

4.2.1.4 Points

At the end of each match, each team will earn Points based on its performance. Players receive the same number of points earned by their team at the end of a match. A Player's score for the event is calculated by taking the average of all of that Player's scores from all matches completed during the Qualifier event.

4.2.1.5 Eligibility for the Grand Final

A Player must compete in a minimum of six (6) Qualifier Matches in order to qualify for the Grand Final.

4.2.2 Thunder Road Tournament: Minecraft Grand Final Phase

In the Grand Final on December 30 from 1:00 PM PT to 3:00 PM PT, the top 120 highest average scores from the Qualifier Matches will compete against each other in a second event. This portion of the tournament takes place over the course of one (1) day. Teams and Points rules for the Grand Final are the same as in the Qualifier Matches and can be found in 4.2.1.2 and 4.2.1.4. The Player with the highest average Score from the Grand Final event will be declared the winner. A Player must compete in a minimum of six (6) Grand Final Matches in order to be eligible to win the Tournament.

5.0 Match Process

5.1 Minecraft PC Version & Server

Thunder Road Tournament will be played on SLG's live server, so players must update their Minecraft client with the version indicated by SLG for each event.

5.2 Setup and Player Responsibilities for Matches

All players must be ready to join the game lobby during the time period specified by the Thunder Road Tournament officials. Readiness includes, but is not limited to, player having completed client patching, configuration of in-game settings, and confirming that all player-used peripherals are functional.

5.3 Player Equipment Functionality

All players are responsible for ensuring the performance of their chosen setup, including computer hardware, peripherals, and power. A problem with player equipment is not an acceptable reason for lateness regardless of the root cause of the problem.

5.4 No In-Client Spectators

Only Thunder Road Tournament players are allowed in the game lobby. No additional in-client spectators are permitted for any reason.

6.0 Player Conduct & Unsportsmanlike Behavior

6.1 Competition Conduct

6.1.1 Unfair Play.

The following actions will be considered unfair play and will be subject to penalties at the discretion of Thunder Road Tournament officials.

6.1.1.1 Collusion

Collusion is defined as any agreement among two (2) or more players and/or confederates to disadvantage opposing players. Collusion includes, but is not limited to, acts such as:

6.1.1.1.1 Soft Play

Defined as any agreement among two (2) or more players to not damage, impede or otherwise play to a reasonable standard of competition in a game.

6.1.1.1.2 Prearranging

Prearranging to split prize money and/or any other form of compensation.

6.1.1.1.3 Signaling

Sending or receiving signals, electronic or otherwise, to/from a confederate to/from another player.

6.1.1.1.4 Deliberate Loss

Deliberately losing a game for compensation, or for any other reason, or attempting to induce another player to do so.

6.1.1.2 Competitive Integrity

Players are expected to play at their best at all times within any Thunder Road Tournament game, and to avoid any behavior inconsistent with the principles of good sportsmanship, honesty or fair play.

6.1.1.3 Hacking

Hacking is defined as any modification of the Minecraft game client by any player or person acting on behalf of a player.

6.1.1.4 Exploiting

Exploiting is defined as intentionally using any in-game bug to seek an advantage. Exploiting includes, but is not limited to, acts such as: glitches in buying items, glitches in Champion ability performance, or any other game function that, in the sole determination of Thunder Road Tournament officials, is not functioning as intended.

6.1.1.5 Ringing

Playing under another player's account or soliciting, inducing, encouraging or directing someone else to play under another player's account.

6.1.1.6 Cheating Device

The use of any kind of cheating device and/or cheat program.

6.1.1.7 Intentional Disconnection

An intentional disconnection without a proper and explicitly stated reason (e.g. rage quit).

6.1.1.8 Thunder Road Tournament Discretion

Any other further act, failure to act, or behavior which, in the sole judgment of Thunder Road Tournament officials, violates these Rules and/or the standards of integrity established by Thunder Road Tournament for competitive game play.

6.1.2 Profanity and Hate Speech

A Player may not use language that is obscene, foul, vulgar, insulting, threatening, abusive, libelous, slanderous, defamatory or otherwise offensive or objectionable; or promote or incite hatred or discriminatory conduct, in or near the match area, at any time. A Player may not use any facilities, services or equipment provided or made available by Thunder Road Tournament or its contractors to post, transmit, disseminate or otherwise make available any such prohibited communications. A Player may not use this type of language on social media or during any public facing events such as streaming.

6.1.3 Disruptive Behavior / Insults

A Player may not take any action or perform any gesture directed at an opposing Player, fan, or official, or incite any other individual(s) to do the same, which is insulting, mocking, disruptive or antagonistic.

6.1.4 Abusive Behavior

Abuse of Thunder Road Tournament officials, opposing Players, or spectators will not be tolerated. Repeated etiquette violations, including but not limited to touching another player's computer, body or property will result in penalties. Players and their guests (if any) must treat all individuals attending a match with respect.

6.2 Unsportsmanlike Behavior

6.2.1 Responsibility Under Code

Unless expressly stated otherwise, offenses and infringements of these Rules are punishable, whether or not they were committed intentionally. Attempts to commit such offenses or infringements are also punishable.

6.2.2 Harassment

Harassment is forbidden. Harassment is defined as systematic, hostile, and repeated acts taking place over a considerable period of time, or a singular egregious instance, which is/are intended to isolate or ostracize a person and/or affect the dignity of the person.

6.2.3 Sexual Harassment

Sexual harassment is forbidden. Sexual harassment is defined as unwelcome sexual advances. The assessment is based on whether a reasonable person would regard the conduct as undesirable or offensive. There is zero tolerance for any sexual threats/coercion or the promise of advantages in exchange for sexual favors.

6.2.4 Discrimination and Denigration

Players may not offend the dignity or integrity of a country, private person, or group of people through contemptuous, discriminatory, or denigratory words or actions on account of race, skin color, ethnic, national or social origin, gender, language, religion, political opinion or any other opinion, financial status, birth or any other status, sexual orientation or any other reason.

6.2.5 Statements Regarding Thunder Road Tournament, Microsoft, Mojang, or Minecraft

Players may not give, make, issue, authorize, or endorse any statement or action having, or designed to have, an effect prejudicial or detrimental to the best interest of SLG, Thunder Road Tournament, Microsoft, Mojang, or its affiliates, or Minecraft, as determined in the sole and absolute discretion of SLG.

6.2.6 Player Behavior Investigation

If SLG, Microsoft or Mojang determines that a Player has violated the Microsoft Terms of Service, Mojang Terms of Service, Minecraft Terms of Service, or other rules of the aforementioned companies, Thunder Road Tournament officials may assign penalties at their sole discretion. If a Thunder Road Tournament official contacts a Player to discuss the investigation, the Player is obligated to tell the truth. If a Player lies to a Thunder Road Tournament official creating obstruction of the investigation then the Player is subject to punishment.

6.2.7 Criminal Activity

A Player may not engage in any activity which is prohibited by common law, statute, or treaty and which leads to or may be reasonably deemed likely to lead to conviction in any court of competent jurisdiction.

6.2.8 Moral Turpitude

A Player may not engage in any activity which is deemed by the Thunder Road Tournament to be immoral, disgraceful, or contrary to conventional standards of proper ethical behavior.

6.2.9 Confidentiality

A Player may not disclose any confidential information provided by Thunder Road Tournament or any affiliate of Microsoft or Mojang, by any method of communication, including all social media channels.

6.2.10 Bribery

No Player may offer any gift or reward to a player, Thunder Road Tournament official, Microsoft/Mojang employee, or person connected with or employed by another Thunder Road Tournament team for services promised, rendered, or to be rendered in defeating or attempting to defeat a competing team.

6.2.11 Gifts

No Player may accept any gift, reward or compensation for services promised, rendered, or to be rendered in connection with competitive play of the game, including services related to defeating or attempting to defeat a competing team or services designed to throw or fix a match or game.

6.2.12 Noncompliance

No Player may refuse or fail to apply the instructions or decisions of Thunder Road Tournament officials.

6.2.13 Match-Fixing

No Player may offer, agree, conspire, or attempt to influence the outcome of a game or match by any means that are prohibited by law or these Rules.

6.2.14 Document or Miscellaneous Requests

Documentation or other reasonable items may be required at various times throughout the Thunder Road Tournament as requested by Thunder Road Tournament officials. Penalties may be imposed if the documentation or items requested are not received and/or completed at the required time or do not meet the standards set by the Thunder Road Tournament.

6.3 Association with Gambling

No Player or Thunder Road Tournament official may take part, either directly or indirectly, in betting or gambling on any results of any Minecraft tournament or match globally.

6.4 Prohibition of Solicitation or Sale of Goods

Players are prohibited from soliciting any service or selling any goods during a Thunder Road Tournament event.

6.5 Commercial Use of Super League Gaming Assets and Imagery

Players are prohibited from any commercial use of SLG Assets and Imagery without the express, written consent of SLG. Personal use of SLG, including on social media, is allowed and specifically subject to the Player Conduct rules above, including but not limited to no harassment, sexual harassment or disruptive behavior.

6.6 Subjection to Penalty

Any person found to have engaged in or attempted to engage in any act that Thunder Road Tournament believes, in its sole and absolute discretion, constitutes unfair play, will be subject to penalty. The nature and extent of the penalties imposed due to such acts shall be in the sole and absolute discretion of the Thunder Road Tournament.

6.7 Penalties

Upon discovery of any Player committing any violations of the rules listed above, the Thunder Road Tournament may, without limitation of its authority under Section 8, issue the following penalties:

6.7.1 Verbal Warning

6.7.2 Prize Forfeiture

6.7.3 Suspension

6.7.4 Disqualification

6.8 Penalty Schedule

Repeated infractions are subject to escalating penalties, up to, and including, disqualification from future participation in Thunder Road Tournament. It should be noted that penalties may not always be imposed in a successive manner. Thunder Road Tournament, in its sole discretion, for example, can disqualify a player for a first offense if the action of said player is deemed egregious enough to be worthy of disqualification by SLG.

6.9 Right to Publish

Thunder Road Tournament shall have the right to publish a declaration stating that a Player has been penalized. Any Players which may be referenced in such declaration hereby waive any right of legal action against the Thunder Road Tournament, SLG, Microsoft, Mojang, and/or any of their parents, subsidiaries, affiliates, employees, agents, or contractors.

7.0 Spirit of the Rules

7.1 Finality of Decisions

All decisions regarding the interpretation of these rules, player eligibility, scheduling and staging of the Thunder Road Tournament, and penalties for misconduct, lie solely with Thunder Road Tournament, the decisions of which are final. Thunder Road Tournament decisions with respect to these Rules cannot be appealed and shall not give rise to any claim for monetary damages or any other legal or equitable remedy.

7.2 Rule Changes

These Rules may be amended, modified or supplemented by Thunder Road Tournament, from time to time, in order to ensure fair play and the integrity of Thunder Road Tournament.

7.3 Best Interests of the Thunder Road Tournament

Thunder Road Tournament officials shall at all times act with the necessary authority to preserve the best interests of the Thunder Road Tournament. This power is not constrained by lack of specific language in this document. Thunder Road Tournament officials may use any form of punitive actions at their disposal against any entity whose conduct is not within the confines of the best interests of the Thunder Road Tournament.

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