Introduction and Purpose

These Official Rules (“Rules”) of the Super League (“SLG”) POKÉMON GO COMMUNITY DAY (“PGCD”) apply to each player who enters to play in the event. These Rules apply only to official PGCD play and not to other competitions, tournaments or organized play of POKÉMON GO (“POKÉMON GO” or the “game”).

Super League Gaming, a Delaware company, has established these Rules for the competitive play of POKÉMON GO in order to unify and standardize the rules used in PGCD competitive play.

These Rules are designed solely to ensure the integrity of the system established by the PGCD for play of POKÉMON GO and create a competitive balance among the players. Standardized rules benefit all parties who are involved in the play of POKÉMON GO.

1.0 Competition Eligibility

1.1 Association Regulations

All participants must registered for the PGCD via the Super League platform, located https://www.superleague.com/. All LP players will be associated with a Super League community location in the United States or Canada.

1.2 Eligibility Rules

1.2.1 Age Requirement

In order to be eligible to participate solo in PGCD, players must be at least 13 years old by 06/08/2019. For clarity, this is defined as having a birthday of 06/08/2006 or earlier. Players who are not 13 by the start of the tournament must have a parent or guardian present at in all in-person events.

1.2.2 Equipment

Players must have a device during PGCD that meet or exceed the following specifications:

1.2.2.1 iOS

- iPhone 5s or above
- iOS 10 or above
- Strong internet connection (Wi-Fi, 3G, or 4G)
- GPS and Location Services
- Jailbroken devices are not supported

1.2.2.2 Android

- Android 4.4 or above
- Preferred resolution of 720x1280 pixels (Pokémon GO is not optimized for tablets)
- Strong internet connection (Wi-Fi, 3G, or 4G)
- GPS and Location Services
• Rooted devices are not supported

1.2.3 Niantic & Nintendo Disciplinary Status

Players may not have any current disciplinary suspension from Niantic & Nintendo affiliated competitions.

1.2.4 Eligible Pokémon GO Account

Players must have a Pokémon GO account in good standing with Niantic & Nintendo in order to compete. This same account must be used for the duration of the competition. Players may not change their Username without permission during the competition.

2.0 Prizes

2.1 Eligible Recipients

Prizes will be distributed based on player performance in the competition. Players must attend the in person PGCD event in order to be eligible for prizes.

2.2 Prize Breakdown

2.2.1 Grand Individual Prize

The top individual player with the most points will win their choice of one official Pokémon merchandise prize.

2.2.1.1 Individual Tiebreaker

In an instance where one or more individuals have accrued an equal number of points, the tie will favour the individual who has the greatest number of tasks completed. In the event of a tie in quantity of completed tasks the tie will go in favour of the participant who has collected the highest CP featured Pokémon.

2.2.2 Grand Team Prize

Participants for the top team (Valor, Mystic, or Instinct) with the most combined points will win an exclusive per event memorabilia item.

2.2.2.1 Team Tiebreaker

In an instance where one or more teams have accrued an equal number of points, the tie will favour the team that has more participants present at the event. In the event of a tie in quantity of participants, the victor will be determined by coin flip.

2.2.3 Raffle
All PGCD participants will be receive raffle tickets for remaining prizing items based on event performance. Raffle winners will in order of winner have their choice of the remaining POKÉMON merchandise prizes.

2.3 Retail Value of Prizing

The prizing items hold a total approximate retail value of $130.00 USD

3.0 Player Commitment and Usernames

3.1 Player Commitment

Players are required to attend, in person, each event day on the dates and times of the PGCD schedule for as long as they remain uneliminated from the event.

3.2 Lateness and Absence

Players accept that the PGCD will run according to schedule, and that lateness or absence may affect ability to compete.

3.3 No Refunds

By entering the PGCD competition, you are making the commitment detailed in 3.1 above. No refund of entry fee shall be provided for any reason.

3.4 Username Restrictions

For players who qualify for PGCD, Usernames may not contain the following: vulgarities or obscenities; POKÉMON GO champion derivatives or other similar character names; or derivatives of products or services that may create confusion.

3.5 Name Approval

All Usernames must be approved by PGCD officials in advance of use in play. Unapproved name changes are not allowed under any circumstances. PGCD officials have the ability to deny a Username if it does not reflect the standards sought by PGCD officials. A player will be notified by a PGCD official if their name does not meet the standard and will be allowed to change their name. Players may not change their Usernames on their main account during the season. Super League is not responsible for complications or costs that arise as the result of name changes.

3.6 Sponsorships

No PGCD player may acquire any sponsors in conjunction with their play in the City Champs season.

4.0 PGCD Structure
4.1 Event Process
All participants in the PGCD will receive a checklist of tasks to accomplish at the Super League Home Base. Participants must accomplish these tasks and take screenshots of their accomplishment. To validate the accomplishment and score points the participants must return to the home base and verify their task accomplishment/s with Super League Officials within the allotted time period. After the allotted time period has expired, no further accomplishments will be validated, regardless of the time that they were accomplished.

4.1.1 Verification
Participants must have screenshot evidence that they have accomplished a task, other forms of validation will not be accepted as verification.

4.2 Event Scoring
Each Research Task on the checklist is worth a certain amount of points. For every 5 points, participants receive an additional raffle ticket.

- Easy – 1 point
- Medium – 2 points
- Hard – 5 points

5.0 Match Process

5.1 Role of Referees
Referees are PGCD officials who are responsible for making judgments on every match-related issue, question and situation which occurs before, during, and immediately following match play.

5.1.1 Referee Responsibilities
Referee oversight may include, but is not limited to the following:

5.1.1.1 Participant Check In
Checking in participants prior to or after event start.

5.1.1.2 Official Event Start
Announcing the beginning of the match.

5.1.1.3 Validation and Scorekeeping
Validating accomplished tasks and recording participant scores.

5.1.1.4 Deliver Penalties
Issuing penalties in response to Rule violations before, during, or after the event.
5.1.5 Announcing end of event/validation time

Confirming the end of the event and determining final results.

5.2 Referee Comportment

At all times, referees shall conduct themselves in a professional manner, and shall issue rulings in an impartial manner. No passion or prejudice will be shown towards any player, team, or other individual.

5.3 Finality of Judgment

If a referee makes an incorrect judgment, the judgment can be subject to reversal. PGCD officials at their discretion may evaluate the decision during or after the match to determine if the proper procedure was implemented to allow for a fair decision. If the proper procedure was not followed, PGCD officials reserve the right to potentially invalidate the referee’s decision. PGCD officials will always maintain final say in all decisions set forth throughout the PGCD.

5.4 Gambling Prohibition

All rules prohibiting gambling on POKÉMON GO, as found below in Section 9, shall apply to referees without limitation.

6.0 Player Conduct

6.1 Competition Conduct

6.1.1 Unfair Play.

The following actions will be considered unfair play and will be subject to penalties at the discretion of PGCD officials.

6.1.1.1 Collusion

Collusion is defined as any agreement among two (2) or more players and/or confederates to disadvantage opposing players. Collusion includes, but is not limited to, acts such as:

6.1.1.1.1 Soft Play

Defined as any agreement among two (2) or more players to not damage, impede or otherwise play to a reasonable standard of competition in a game.

6.1.1.2 Prearranging

Prearranging to split prize money and/or any other form of compensation.
6.1.1.3 Signaling

Sending or receiving signals, electronic or otherwise, from a confederate to/from a player.

6.1.1.4 Deliberate Loss

Deliberately losing a game for compensation, or for any other reason, or attempting to induce another player to do so.

6.1.2 Competitive Integrity

Players are expected to play at their best at all times within any PGCD game, and to avoid any behavior inconsistent with the principles of good sportsmanship, honesty, or fair play.

6.1.3 Hacking

Hacking is defined as any modification of the POKÉMON GO game client by any player or person acting on behalf of a player.

6.1.4 Exploiting

Exploiting is defined as intentionally using any in-game bug to seek an advantage. Exploiting includes, but is not limited to, acts such as: glitches in buying items, glitches in neutral minion interactions, glitches in Champion ability performance, or any other game function that, in the sole determination of PGCD officials, is not functioning as intended.

6.1.5 Ringing

Playing under another player’s account or soliciting, inducing, encouraging or directing someone else to play under another player’s account.

6.1.6 Cheating Device

The use of any kind of cheating device and/or cheat program.

6.1.7 Intentional Disconnection

An intentional disconnection without a proper and explicitly stated reason (e.g. rage quit).

6.1.8 PGCD Discretion
Any other further act, failure to act, or behavior which, in the sole judgment of PGCD officials, violates these Rules and/or the standards of integrity established by PGCD for competitive game play.

6.1.2 Profanity and Hate Speech

A Player may not use language that is obscene, foul, vulgar, insulting, threatening, abusive, libelous, slanderous, defamatory or otherwise offensive or objectionable; or promote or incite hatred or discriminatory conduct, in or near the match area, at any time. A Player may not use any facilities, services or equipment provided or made available by PGCD or its contractors to post, transmit, disseminate or otherwise make available any such prohibited communications. A Player may not use this type of language on social media or during any public facing events such as streaming.

6.1.3 Disruptive Behavior / Insults

A Player may not take any action or perform any gesture directed at an opposing Player, fan, or official, or incite any other individual(s) to do the same, which is insulting, mocking, disruptive or antagonistic.

6.1.4 Abusive Behavior

Abuse of PGCD officials, opposing Players, or audience members will not be tolerated. Repeated etiquette violations, including but not limited to touching another player’s computer, body or property will result in penalties. Players and their guests (if any) must treat all individuals attending a match with respect.

6.2 Unsportsmanlike Behavior

6.2.1 Responsibility Under Code

Unless expressly stated otherwise, offenses and infringements of these Rules are punishable, whether or not they were committed intentionally. Attempts to commit such offenses or infringements are also punishable.

6.2.2 Harassment

Harassment is forbidden. Harassment is defined as systematic, hostile, and repeated acts taking place over a considerable period of time, or a singular egregious instance, which is/are intended to isolate or ostracize a person and/or affect the dignity of the person.

6.2.3 Sexual Harassment

Sexual harassment is forbidden. Sexual harassment is defined as unwelcome sexual advances. The assessment is based on whether a reasonable person would regard the conduct as undesirable or offensive. There is zero tolerance for
any sexual threats/coercion or the promise of advantages in exchange for sexual favors.

6.2.4 Discrimination and Denigration

Players may not offend the dignity or integrity of a country, private person, or group of people through contemptuous, discriminatory, or denigrating words or actions on account of race, skin color, ethnic, national or social origin, gender, language, religion, political opinion or any other opinion, financial status, birth or any other status, sexual orientation or any other reason.

6.2.5 Statements Regarding PGCD, Niantic & Nintendo, Pokémon GO.

Players may not give, make, issue, authorize, or endorse any statement or action having, or designed to have, an effect prejudicial or detrimental to the best interest of PGCD, Niantic & Nintendo or its affiliates, or Pokémon GO, or Red Bull as determined in the sole and absolute discretion of PGCD.

6.2.6 Player Behavior Investigation

If PGCD or Niantic & Nintendo determines that a Player has violated the Pokémon GO Terms of Service, or other rules of Pokémon GO, PGCD officials may assign penalties at their sole discretion. If a PGCD official contacts a Player to discuss the investigation, the Player is obligated to tell the truth. If a Player lies to a PGCD official creating obstruction of the investigation then the Player is subject to punishment.

6.2.7 Criminal Activity

A Player may not engage in any activity which is prohibited by common law, statute, or treaty and which leads to or may be reasonably deemed likely to lead to conviction in any court of competent jurisdiction.

6.2.8 Moral Turpitude

A Player may not engage in any activity which is deemed by the PGCD to be immoral, disgraceful, or contrary to conventional standards of proper ethical behavior.

6.2.9 Confidentiality

A Player may not disclose any confidential information provided by PGCD or any affiliate of Niantic & Nintendo, by any method of communication, including all social media channels.

6.2.10 Bribery

No Player may offer any gift or reward to a player, PGCD official, Niantic & Nintendo employee, or person connected with or employed by another PGCD
team for services promised, rendered, or to be rendered in defeating or attempting to defeat a competing team.

6.2.11 Gifts

No Player may accept any gift, reward or compensation for services promised, rendered, or to be rendered in connection with competitive play of the game, including services related to defeating or attempting to defeat a competing team or services designed to throw or fix a match or game.

6.2.12 Noncompliance

No Player may refuse or fail to apply the instructions or decisions of PGCD officials.

6.2.13 Match-Fixing

No Player may offer, agree, conspire, or attempt to influence the outcome of a game or match by any means that are prohibited by law or these Rules.

6.2.14 Document or Miscellaneous Requests

Documentation or other reasonable items may be required at various times throughout the PGCD as requested by PGCD officials. Penalties may be imposed if the documentation or items requested are not received and/or completed at the required time or do not meet the standards set by the PGCD.

6.3 Association with Gambling

No Player or PGCD official may take part, either directly or indirectly, in betting or gambling on any results of any POKÉMON GO tournament or match globally.

6.4 Prohibition of Solicitation or Sale of Goods

Players are prohibited from soliciting any service or selling any goods during the PGCD event.

6.5 Commercial Use of Super League Gaming Assets and Imagery

Players are prohibited from any commercial use of Super League Gaming Assets and Imagery without the express, written consent of Super League Gaming. Personal use of Super League Gaming imagery and assets, including on social media, is allowed and specifically subject to the Player Conduct rules above, including but not limited to no harassment, sexual harassment or disruptive behavior.

6.6 Subjection to Penalty

Any person found to have engaged in or attempted to engage in any act that PGCD believes, in its sole and absolute discretion, constitutes unfair play, will be subject to
penalty. The nature and extent of the penalties imposed due to such acts shall be in the sole and absolute discretion of the PGCD.

6.7 Penalties

Upon discovery of any Player committing any violations of the rules listed above, the PGCD may, without limitation of its authority under Section 8, issue the following penalties:

6.7.1 Verbal Warning

6.7.2 Prize Forfeiture

6.7.3 Disqualification

6.8 Penalty Schedule

Repeated infractions are subject to escalating penalties, up to, and including, disqualification from participation in PGCD. It should be noted that penalties may not always be imposed in a successive manner. PGCD, in its sole discretion, for example, can disqualify a player for a first offense if the action of said player is deemed egregious enough to be worthy of disqualification by PGCD.

6.9 Right to Publish

PGCD shall have the right to publish a declaration stating that a Player has been penalized. Any Players which may be referenced in such declaration hereby waive any right of legal action against the PGCD, Super League Gaming, NANTIC & NINTENDO and/or any of their parents, subsidiaries, affiliates, employees, agents, or contractors.

7.0 Spirit of the Rules

7.1 Finality of Decisions

All decisions regarding the interpretation of these rules, player eligibility, scheduling and staging of the PGCD, and penalties for misconduct, lie solely with PGCD, the decisions of which are final. PGCD decisions with respect to these Rules cannot be appealed and shall not give rise to any claim for monetary damages or any other legal or equitable remedy.

7.2 Rule Changes

These Rules may be amended, modified or supplemented by PGCD, from time to time, in order to ensure fair play and the integrity of PGCD.

7.3 Best Interests of the PGCD

PGCD officials at all times may act with the necessary authority to preserve the best interests of the PGCD. This power is not constrained by lack of specific language in this document. PGCD officials may use any form of punitive actions at their disposal against
any entity whose conduct is not within the confines of the best interests of the PGCD.