



Udacity, Inc. Student Catalog

New York Edition

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I. Introduction

Welcome to Udacity! After reading this document, you should understand the requirements and policies of the program, where completing the program will take you, and how to get support when you need it.

Please read this whole document carefully before you begin, and if you still have questions at the end, feel free to contact us in the [forums](#) or at uconnect-support@udacity.com.

a. Disclosure Statement

The student should be aware that some information in the catalog may change. It is recommended that students considering enrollment check with the school director to determine if there is any change from the information provided in the catalog. In addition, a catalog will contain information on the school's teaching personnel and courses/curricula offered. Please be advised that the State Education Department separately licenses all teaching personnel and independently approves all courses and curricula offered. Therefore, it is possible that courses/curricula listed in the school's catalog may not be approved at the time that a student enrolls in the school or the teaching personnel listed in the catalog may have changed. It is again recommended that the student check with the school director to determine if there are any changes in the courses/curricula offered or the teaching personnel listed in the catalog. A director will be accessible online or in person and either the director or his/her delegate will be available on-site during school hours when in-person classes are in session.

Once again, welcome, and we can't wait to see what you achieve!

b. Governance

The Udacity, Inc. Board of Directors includes:

Kay Krafft
Mark Kvamme
Peter Levine
Vishal Makhijani
Sebastian Thrun
George Zachary

Udacity was born out of a Stanford University experiment in which Sebastian Thrun and Peter Norvig offered their "Introduction to Artificial Intelligence" course online to anyone, for free. Over 160,000 students in more than 190 countries enrolled and not much later, Udacity was born. Now we're a growing team of educators and engineers on a mission to change

the future of education by bridging the gap between real-world skills, relevant education, and employment.

c. Approvals

Udacity is licensed by the New York State Education Department, Bureau of Proprietary School Supervision

Happy learning,
The Udacity Team

d. 2017 Calendar

Holiday	Date Observed
New Year's Day	January 2*
Martin Luther King, Jr. Day	January 16
George Washington's Birthday	February 20*
Memorial Day	May 29
Independence Day	July 4
Labor Day	September 4
Columbus Day	October 9
Veterans Day	November 10*
Thanksgiving Day	November 23
Christmas Day	December 25

*When a federal holiday falls on a Saturday, it is usually observed on the preceding Friday. When the holiday falls on a Sunday, it is usually observed on the following Monday.

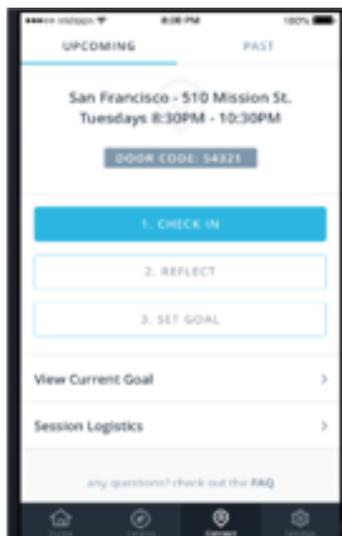
e. Term Timeline

The Front-End Web Developer Program is estimated to take 6 months.
The Data Analyst Program is estimated to take 12 months.

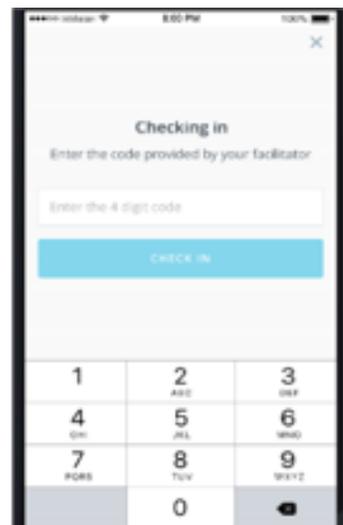
However, course duration varies by student, as each program is self-paced and students can enroll online at anytime. Please refer to www.udacity.com for more information.

f. Attendance and Absence Policy

Udacity Connect in-class sessions occur once a week. Weekend sessions are generally on Saturdays and three hours long. Unless notified in advance by your Instructor, weekly sessions take place at the same time and location every week. The student receives a check in code by the Instructor while attending their session. The student enters the code in their mobile app (iOS/Android).



In the Udacity app, in the Connect tab, students can see the door code. They are prompted first to "1. CHECK IN".



You will orally provide the 4-digit attendance check-in code during the session that students will use to check in.

Instructors also keep notes by student using a Attendance Sheet that is shared between Instructor and Udacity.

If a student is unable to attend a session, they must notify the Instructor by emailing uconnect-support@udacity.com. If a student does not notify the Sessions Lead or Udacity before a session starts, it is considered an unexcused absence.

The Instructor checks in with student if they are absent for the first time. If there are no responses, it is considered an 'unexcused' absence. A student is allowed two unexcused absences before they are un-enrolled from the program. In the event that happens, student will be notified via email.

g. Grading Policy

Course completion is determined by students passing all required projects within their program. Projects are reviewed as pass/fail ("Meets Specifications" or "Requires Changes")

by course instructors. Students receive results based on the predetermined project rubric as outlined by the instructor. Additionally, they receive a code review or an annotated PDF (whichever is applicable), including a detailed evaluation their work for each project submission. All required projects must meet specifications to allow a student to graduate. Students have the opportunity to resubmit each project until they pass. Upon completion of all required projects for a given program, students are considered eligible for graduation.

h. User Conduct Policy

Any User of the Online Courses agrees that he or she:

- will not harass other Students, Attendees or Visitors;
- will not cheat on any homework assignment or exams for the Online Courses;
- will not post online any Secured Testing Materials (as defined below);
- will not share solutions to homework assignments or exams; and
- will notify the instructors immediately if he or she becomes aware of any other User cheating or breaching these Terms of Use.
- and will comply with the requirements of the specific applicable code of conduct, if any, relating directly to a program in which such User is enrolled.

As a condition of accessing the Class Sites and/or using the Online Courses, you agree not to (a) reproduce, duplicate, copy, sell, resell or exploit for any commercial purposes any portion of the Online Courses other than as expressly allowed under these Terms of Use; (b) use Udacity's name, trademarks, service marks, or other materials in connection with, or to transmit, any unsolicited communications or emails; (c) use any high volume, automated, or electronic means to access the Class Sites (including without limitation robots, spiders or scripts); (d) frame the Class Sites, place pop-up windows over its pages, or otherwise affect the display of its pages; (e) falsely state, impersonate, or otherwise misrepresent your identity, including but not limited to the use of a pseudonym or misrepresenting your affiliations with a person or entity, past or present; (f) force headers or otherwise manipulate identifiers in order to disguise the origin of any communication transmitted through the Online Courses; or (g) interfere with or disrupt the Online Courses or servers or networks connected to the Online Courses, or disobey any requirements, procedures, policies or regulations of networks connected to the Online Courses.

In addition, you may not post, upload, or transmit to or otherwise make available through the Class Sites or Online Courses any content, communications, or other information (collectively, "Unauthorized Content"):

- that is obscene, fraudulent, indecent, or libelous or that defames, abuses, harasses, discriminates against or threatens others;
- that contains any viruses, Trojan horses, worms, time bombs, cancelbots, or other disabling devices or other harmful components intended to or that may damage, detrimentally interfere with, surreptitiously intercept, or expropriate any system, data, or personal information;

- that you do not have the right to disclose or make available under any law or under contractual or fiduciary relationships (such as insider information, or proprietary and confidential information learned or disclosed as part of employment relationships or under nondisclosure agreements);
- that consists of any high volume, automated, or electronic means to access the Class Sites (including without limitation robots, spiders or scripts);
- that infringes the copyright, patent, trademark, trade secret, right of publicity, or other intellectual property or proprietary right of any third party;
- that violates the rights of other Users of the Class Sites; or
- that violates any applicable local, state, national or international law or otherwise advocates or encourages any illegal activity.

To the extent you are enrolled as a student in, or are otherwise attending, an Educational Partner or other institution with its own policy regarding student and/or employee conduct or an "honor code," those terms shall apply to you as a student and/or employee of such institution.

2. Anatomy of a Udacity Program

a. What is a Udacity program?

A Udacity program consists of a series of projects and supporting courses designed to help you develop job-relevant skills and build a portfolio to show prospective employers. Udacity designed the curriculum through close work with industry partners and experts alike. Udacity is not an accredited university and we don't confer traditional degrees. Udacity programs represent collaborations with our industry partners who help us develop our content and who hire many of our program graduates.

Udacity Connect ("UConnect") is taught at 9 E 53rd St, #1, New York, NY 10022. This building is equipped with a handicapped-accessible elevator. Our administrative headquarters are at 2465 Latham Street, 3rd Floor, Mountain View, CA. Udacity Connect currently offers two programs at our New York location: the Front End Web Developer program and the Data Analyst program. The location is equipped with tables, chairs, wi-fi, secure entry code system (only shared with students and instructors), extension cords, and whiteboards. Students bring their own laptops to class..

Udacity Connect is an opportunity for eligible students to work together on their program in a shared physical space. Study sessions will be hosted by a Instructor who will help students plan their weekly learning goals.

b. UConnect Eligibility Requirements

- A face-to-face interview is scheduled over video conference to gather a preliminary understanding of the candidate's background and motivations for applying to Udacity Connect, and also to provide the candidate an opportunity to ask any questions he or she may have. Part of the interview process involves one or more programming skill problems that the interviewer/interviewee work through together.
- Attendee must enroll in a Udacity course program + UConnect, remain enrolled, and be in compliance with [Udacity's Terms of Service](#) throughout attending sessions
- Attendee must own an Android or iOS mobile device
- Attendee must be located in the city that UConnect is offered and/or be able to commute to them
- Attendee must be over the age of 13

c. Course Descriptions:

Front-End Web Developer Program

Together, with your Team and cohorts (all the students who started the course with you. Example: Oct '14, Jan '15), you will learn the fundamentals of how the web works and gain a working knowledge of the three foundational programming languages that power each and every website: **HTML**, **CSS**, and **JavaScript**. You will also learn about other tools and frameworks used by web developers in the tech industry today, including **Git** and **Github**. The program takes 151 hours to complete.

Prerequisites and Requirements

General Requirements:

- You are self-driven and motivated to learn. Participation in this program requires consistently meeting the deadlines set for your cohort and devoting at least 10 hours per week to your work including progress in online courses.
- You can communicate fluently and professionally in written and spoken English.
- You are willing to contribute to the success of the program, including collaborating with fellow students and giving us feedback on how we can improve.

Front End Web Developer Program Specific Requirements:

One of the following entrance requirements is required to be eligible for the program:

- You must have completed a high school degree, earned a GED or equivalent degree, or
- You have knowledge of college-level mathematics courses demonstrated through course completion certificates in Algebra, Geometry, Stats, or Algebra 2, or
- You must have 1 year of work experience in related field.
- Beginner exposure to HTML, CSS and/or Javascript is highly recommended, but no programming experience is required to take this program.

Data Analyst Program

This program consists of a series of courses and projects designed to help you develop job-relevant skills and build a portfolio to show prospective employers. Udacity designed the Data Analyst curriculum through close work with industry partners and experts alike. The Data Analyst Program is designed to prepare you for a career in data science. As a Data Analyst, you will be responsible for obtaining, analyzing, and effectively reporting on data insights ranging from business metrics to user behavior and product performance. The program takes 307 hours to complete.

Prerequisites and Requirements

General Requirements:

- You are self-driven and motivated to learn. Participation in this program requires consistently meeting deadlines and devoting at least 10 hours per week to your work including online courses.
- You can communicate fluently and professionally in written and spoken English.
- You have access to a computer with a broadband connection, on which you'll install a professional code/text editor (ie. Sublime Text or Atom) and programming languages like Python and R and associating data science libraries.
- You are interested in data science.
- You have a strong grasp of descriptive and inferential statistics.
- You have programming experience (preferably in Python)
- You have a strong understanding of programming concepts such as variables, functions, loops, and basic data structures like lists and dictionaries.
- You will be a committed and contributing participant of the community.

Program Specific Requirements:

One of the following entrance requirements is required to be eligible for the program:

- You must have high school degree or GED or equivalent certificate, or
- You must have knowledge of college-level basic algebra or arithmetic proven through a course completion certificate in Algebra, Geometry, Statistics, and Algebra 2; or AP Chemistry, Biology or Physics; or completed first 3 lessons of Introduction to Computer Science or Programming Foundations in Python offered by Udacity to demonstrate understanding of programming concepts, such as variables, functions, loops, and basic Python data structures like lists and dictionaries, or
- You must have one year related work experience.

d. Projects and Courses

Each program consists of completing seven projects, accompanied by courses. These courses are designed to help you prepare to work on your projects, but they are not mandatory. More information is provided in Udacity Program Roadmap. You can see a list of these projects and courses in the [Udacity Homepage](#) after you enroll.

e. Deadlines

To help you pace yourself, each project has its own deadline - a date by which the project must be submitted - that you'll need to meet in order to stay with your current cohort. You'll find your deadlines on the Udacity Homepage after you enroll.

f. Time Commitment

We designed this program so that you can graduate in 6-9 months, assuming you devote at least 10 hours per week to learn and work on the required projects. By attending Udacity Connect sessions, students generally graduate on an accelerated timeline.

g. Career Development

Career development, in addition to technical growth, is an important part of the course program. Udacity's career development support includes:

- One-on-one feedback on your resume, LinkedIn, and GitHub profiles, and feedback as you prepare for [behavioral](#) and [technical](#) interviews.
- Career Development Workshops with industry experts touching on topics like [salary negotiation](#).
- One-on-one career appointments and email support to help you work through any career questions you have.
- Introductions to employers and recruiters through Udacity Talent Source. To take part in this program, make sure you fill out your Udacity Profile fully to best show off your talents to Udacity partner employers.
- Access to [Udacity's Career Resource Center](#) and its library of helpful articles, videos, and workshops.

This program is new, and therefore statistics on the number of students who graduate, the number of students who are placed, or the starting salary you can earn after finishing the program are not yet earned.

h. Faculty

Nikhil Abraham, Director/Instructor: Prior to joining Udacity, Nik worked at Codecademy, and helped refine online courses which introduced basic coding skills to millions of learners around the world. Based on his experiences teaching beginners to code, he published *Coding for Dummies*, and *Getting a Coding Job for Dummies*. Nik has also previously held positions at Boston Consulting Group, Goldman Sachs, and Wachtell Lipton, and serves on the board of Weston United, a non-profit providing housing and support to people who are homeless and mentally ill. Nik received a J.D.-M.B.A from the University of Chicago in 2011, and a B.A. in Quantitative Economics from Tufts University in 2004. While at the Law School, he was awarded a John M. Olin Student Fellowship in Law and Economics, a Turnaround Management Association Fellowship, and a Kauffman Fellowship. Following graduation, he founded an education technology startup, which received funding from Y Combinator.

Andrew Brown, Instructor: After graduating from MIT with a Bachelor's degree in Physics, Andy spent two years teaching, traveling around the world, and biking across the United States. Prior to Udacity, he worked with Teach for America in Chicago. Andy has experience teaching a variety of courses including introductory programming, web development and iOS.

Brian Greene, Director: Brian is currently a User Experience Researcher at Meetup in NYC, whilst in a previous life he cofounded an international education company. He is passionate about bridging online and offline worlds. He received his Bachelor's degree in Literature and Creative Writing at Bard College in 2004.

Salwa Muhammad, Agent: Salwa received her Master's degree in Technology, Innovation and Education from Harvard University; and Bachelor's degree in Psychology and Educational Studies from Wellesley College. Prior to joining Udacity, she served as a director at Wellesley College, where she advised students about international careers. She also worked as a Development Manager for Forsyth Institute where she developed grants and proposals for state and private foundation for health education programs. She has also taught in Bangladesh, Uganda, and the U.S., where her students have ranged from preschoolers to adult learners.

j. Fees

Access to online course materials: \$199/month

Attendance in in person classroom with facilitator: \$99/month

Supplies: Laptop computer. (at students discretion, approximated at \$1000 one time cost).

TOTAL: \$298/month

3. Udacity Program Roadmap

a. Udacity Program Enrollment Requirements

This program has several important criteria that you should have met before enrolling in the program. Please make sure you have already done each of the following:

1. Graduated from high school or earned a GED or equivalent degree.
2. Fulfilled all [prerequisites](#), as listed on the Front-End Web Developer Program overview page.
3. Made sure your system satisfies Udacity's [Technology Requirements](#).

If you have not done all of these things, please do them right away. If you realize you are not prepared to begin the program at this time, please [unenroll from the program](#) **before** your first two class sessions that are free. You will be able to re-enroll with a later cohort when you are ready. We cannot guarantee a refund for students on account of unpreparedness.

If you currently have little to no programming experience, we recommend taking a look at the courseware for [Intro to Computer Science](#) for a thorough understanding of foundational computer science concepts before you begin this program.

b. Program Timeline and Project Portfolio

Graduating from the program requires that you submit work that meets Udacity's specifications for all projects. You can submit a project as many times as required until it meets specifications. You can find the week-to-week schedule for your online cohort, as well as a roadmap for what you'll work on in the program, on the [Udacity Homepage](#). If you are not able to meet a deadline, you will automatically be moved to a later online cohort based on your progress and activity in the Udacity Program. The cohort deadline provide guidelines and sets expectations for pace of the program. This will *not* affect your overall standing in the program!

c. Project Submission and Graduation

You will submit each project you complete to Udacity for evaluation via your [Udacity home](#). Detailed submission instructions for each project are listed in its project info section, accessible by clicking the project's name in the portal.

You can submit projects as soon as you enroll in the Udacity Program. Due to the high volume of submissions and the time it takes to give personalized feedback, the turnaround period for project evaluations is currently 1 week. We encourage you to start working on the next project or associated support course while waiting for the evaluation to be returned. Once your project is evaluated, you will receive an email with a link to your evaluation. You can also view the feedback from your Udacity Home.

Once your project Meets or Exceeds Specifications of its rubric (found in the Project Information section), you may be required to do a verification interview with a Udacity

Coach to demonstrate that the project in question represents your own work and/or correctly cites all sources and reasons for using others' code in any part of your submission. *For verification purposes, you will be asked to show a government-issued ID during your graduation process.*

d. Previously Earned Verified Certificates

If you've already earned a verified certificate for a project in the Udacity program curriculum, please submit a compressed folder (.zip) containing your original project and your passing project evaluation on the Student Portal. We will check off the project for you. To become a verified graduate of the Front-End Developer Program, you must:

- Successfully complete all projects in the Project Portfolio, earning a "Meets Specifications" or above for all projects
- Schedule and pass any requested verification interviews
- Maintain good standing for the duration of the program
- Stay in the program longer than one month past the Free Trial window

e. Transferring Credits

You may be eligible to transfer credits earned in Udacity to another institution of higher education. Licensed private career schools offer curricula measured in clock hours, not credit hours. Certificates of completion, i.e., school diplomas, are issued to students who meet clock hour requirements. The granting of any college credit to students who participated in and/or completed a program at a licensed private career school is solely at the discretion of the institution of higher education that the student may opt to subsequently attend.

f. How do I maintain good standing in the program?

To maintain good standing and stay in the program, students are expected to meet the following criteria:

- Abide by the Udacity Honor Code, the [Terms of Service](#), and the terms outlined in this Student Handbook
- If asked, schedule a verification interview within 7 days.

The requirements above are designed to help students graduate from the program within 6-12 months of enrollment or earlier depending on the program.. Students who do not maintain good standing will be asked to leave the program.

If a student is unable to attend a session, they must notify the Instructor by emailing uconnect-support@udacity.com.

Students who properly notify the Instructor will receive an excused absence. A student who receives six excused absences must repeat the program. After the student's first, second, and third absences, the student will be contacted by the Instructor via email and the results

recorded in the attendance record. Following the student's fourth and fifth absences, the student will be contacted via email and advised in writing of the consequences of continued absences. A copy of the letter will also be given to the student the next time the student comes to class, at which point the student will be asked to sign an acknowledgement of receipt. If absent a sixth time, the student will be informed in writing that the program must be repeated and that the student will be subject to paying additional tuition for the repeat.

If a student does not notify the Instructor before a session starts, it is considered an *unexcused* absence. If the student receives one unexcused absence, the student will be contacted by the Instructor via email. The student will be advised in writing of the consequences of a second unexcused absence. A student with two consecutive unexcused absences will be dropped from the program. Udacity will formally advise the student of the status in writing. If appropriate, the student will be informed that a leave of absence status is available.

g. Leave of Absence

Students have flexibility and can make progress on their own schedule as they go through Udacity's course offerings. If a student is unable to continue their course of study for a period of time due to other commitments or need to complete a foundational course, the student request a "leave of absence" before returning to the program. A student enrolled in Udacity Connect can do so by filling out a Leave of Absence form and submitting to the Director via email through uconnect-support@udacity.com. If approved, the student will be allowed to pause their study for either 14 or 30 days by going into account settings. During the pause time, the student will not incur any charges and will not have access to Connect classes, online learning path, mentor support services, code reviews, or the forum. Please note: the student can only pause one time during their study. Their progress will be saved and they can pick up where they left off after un-pausing.

The course program will automatically un-pause after this selected time period, and student will receive a reminder beforehand via email. If the student would like to start learning again before the 14 or 30 days have elapsed, they can un-pause at any time.

4. Program Guidelines

a. Program Honor Code

- I will abide by the [Terms of Service](#), Student Handbook guidelines, and all components of the Honor Code set for Udacity participants.
- I will conduct myself with honor as part of the Udacity community.
- I understand that all decisions regarding participation, graduation, and awarding of verified certificates will be made by Udacity at its sole discretion.

b. Project Submissions

- I hereby confirm that all project submissions consist of my own work. Accordingly, I will document and cite the origins of any part(s) of my project submissions that were taken from websites, books, forums, blog posts, github repositories, or any other source and explain why I used them for any part of my submission. Acceptable sources consist of:
 - Un/modified code from the Udacity courses
 - A modest amount of un/modified code from third-party sources with attribution
 - NOT ACCEPTABLE: any part of another student's work, even with attribution
- I understand that Udacity will check my submission for plagiarism, and that failure to adhere to the [Udacity Honor Code](#) may result in the cancellation of my enrollment.
- I understand that I may be asked to explain my work in a video call with a Udacity Coach before my course is conferred.

c. Community Guidelines

- I will help cultivate a positive, supportive learning environment.
- I will communicate respectfully and considerately with all other program participants, Udacity Coaches, and Udacity representatives.
- I will not share any content that is obscene, illicit, threatening, or discriminatory.
- I will contribute constructively to discussions with fellow students.
- I will notify a Udacity Coach immediately if I become aware of cheating or plagiarism by any student.

d. Student Complaint Policy

Students email support@udacity.com with any questions or concerns. They receive a reply within one business day. A team of student support representatives are trained to handle requests and complaints in a respectful and efficient manner. The team maintains a help center on this web page as well: <https://udacity.zendesk.com/hc/en-us>

Students should make every effort to use Udacity's internal complaint procedure before filing a complaint with BPSS. However, any person may submit a written complaint to the New York BPSS within two years of the alleged violation regardless of whether they have

pursued the complaint via Udacity's internal complaint procedure. The contact information for BPSS is: New York Bureau of Proprietary School Supervision, New York State Education Department, 116 West 32nd Street, 5th floor, New York, NY 10001; 212-643-4760; bpss@nysed.gov. Complaints may also be submitted by filling out and submitting the complaint form available at:

<http://www.acces.nysed.gov/common/acces/files/bpss/ComplaintForm.pdf>.

In some circumstances, students may be eligible to claim a refund from the Tuition Reimbursement Fund established by the New York Bureau of Proprietary School Supervision. If a school closes while you are in attendance and prior to the completion of your educational program or you drop out of school prior to completion and file a complaint against the school with BPSS and BPSS determines your complaint is valid, you may be eligible to receive a tuition refund. To file a claim with the Tuition Reimbursement Fund, you must first file a complaint with BPSS at the address above. BPSS will assist you in the preparation of a tuition reimbursement form.

5. Udacity Support System

a. Community Forum

Each program has its own Udacity Discussions forum where students can ask and answer each other's questions about the projects, program logistics, and course material. Udacity Coaches also moderate posts, answer student questions, and publicize important program information in this forum. Coaches do their best to ensure all content-related questions have answers within twenty-four hours.

To access the forum, click the [Discussions](#) link from any classroom page in your Udacity Program. Then click the "Log In" button in the upper right hand corner to be automatically signed in.

b. One-on-One Appointments

The Udacity Coach team is available for 20-minute one-on-one appointments on a first come, first served basis. The purpose of these meetings is to help answer in-depth content-related questions that you cannot get answers to elsewhere.

In-depth instructions on how to book a one-on-one appointment are available in your Student Portal.

c. Slack Channels

All students have access to content, community, and events integral to their learning experience through Slack. To be invited to this community, each student *must* have an active enrollment with Udacity.

6. Payment Policy and Cancellations

a. Free Trials

All Udacity Connect sessions offer 14 days of initial trial sessions for free (more precisely, fourteen 24-hour cycles), during which time you will have full access to all course features..

You are required to enter your credit card information at the time of enrollment, but will not be billed until after your free trial expires. After this, you will automatically be charged a fee of \$199 per month for your online courses and \$99 per month for Udacity Connect in person sessions..

b. Cancellations and Refunds

All Udacity Connect students who cancel enrollment via their Account Settings on Udacity homepage within 14 days of initial enrollment will receive all monies returned regardless of progress made. Withdrawals must be made online via Account settings at www.udacity.com and a request for refund must be made via email by sending email to uconnect-support@udacity.com, and students are considered unenrolled on the date their request is submitted. Refunds can take up to a maximum of 45 days from date of request, but are generally processed within two weeks. The failure of a student to immediately notify the school director in writing of the student's intent to withdraw may delay a refund of tuition to the student pursuant to Section 5002(3) of the Education Law.

Duration

The expected graduation period for each program is outlined in the Enrollment Agreement at the time of signup. The student cannot exceed 2 times the expected completion period for each course (i.e. a course designated at 6 months in length cannot exceed 12 months). The student should expect to pay the full tuition price for the entire program of study. If a student completes the program in less than the expected period, the student *will not be charged additional charges past the point of completion*. If the student takes longer than the expected period, for upto 2 times the expected completion period, the student should be prepared to pay additional monthly payments as outlined in Enrollment Agreement for each additional month of extended time. If a student does not complete within the maximum allowable period, their enrollment will be ended and no refund will be due, regardless of the amount of the program work has been completed.

Refund Policy

A Udacity Connect student who cancels within 14 days of initial enrollment in Udacity receives all monies returned (with the exception of any non-refundable fee) associated with enrollment.

Tuition liability for a UC student is determined on a pro-rata basis by the number of classes the student attends in the current month or last online login. Withdrawals must be made online via Account settings at www.udacity.com and a request for refund must be made via email by sending email to uconnect-support@udacity.com, and students are considered unenrolled on the date their request is submitted. The failure of a student to immediately notify the school director in writing of the student's intent to withdraw may delay a refund of tuition to the student pursuant to Section 5002(3) of the Education Law.

Refunds do not apply to previous months for which the in-person classes are completed and services rendered. Thereafter, if a student terminates or withdraws from the program, they will be liable for:

- Any nonrefundable fees associated with the program they are enrolled in
- Tuition liability as of the student's last date of online or physical attendance.

c. Financial Assistance

Financial Assistance is currently unavailable for Udacity.

d. More Questions?

We are actively working on ways to improve our programs. Please be aware that we may make adjustments throughout your time in the program based on student and industry feedback. We will notify active students about any impact this may have on their experience or program requirements. If you have any unanswered questions, please email uconnect-support@udacity.com!