## Supports Editor

#### Supports Editor

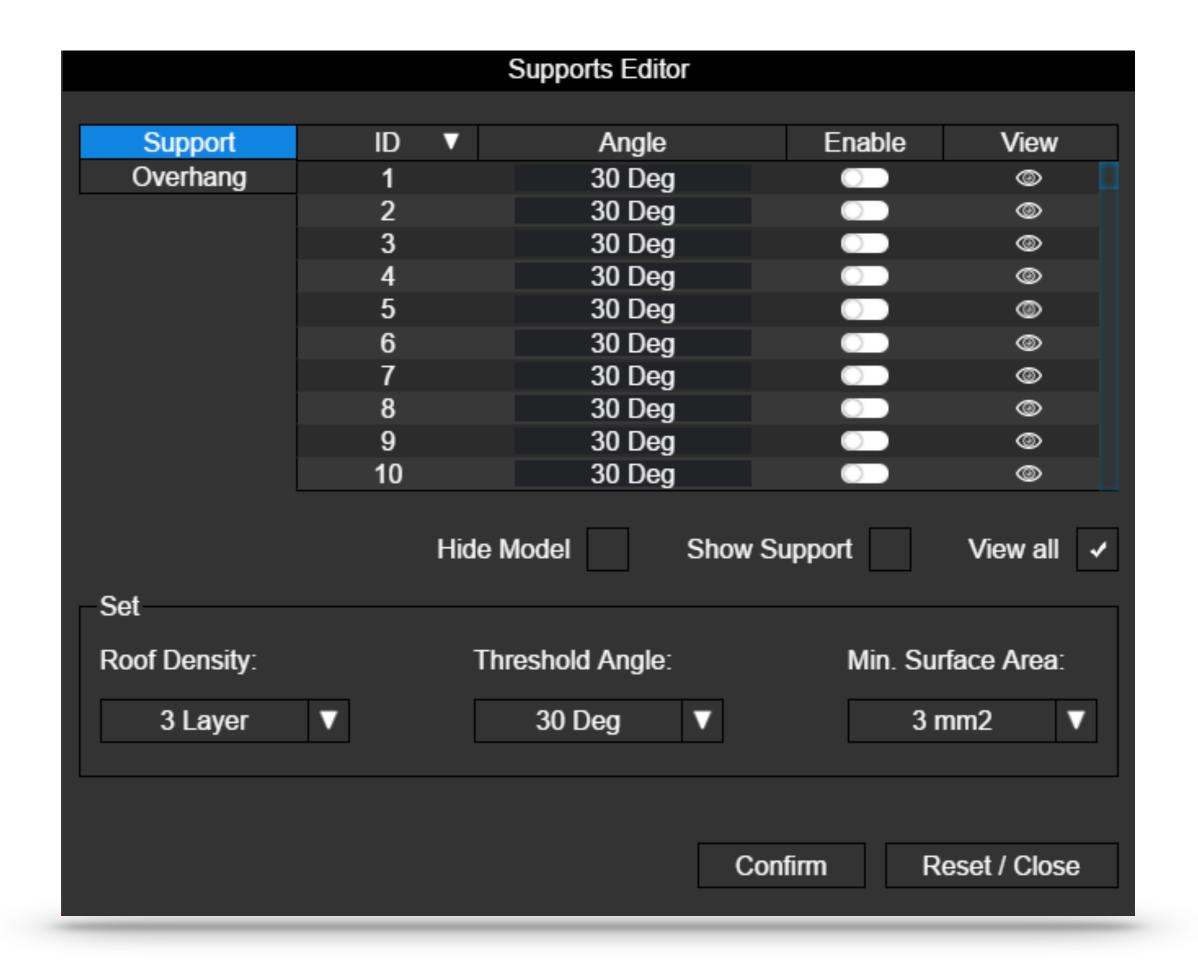
UP Studio 2.2 provides a Supports Editor.

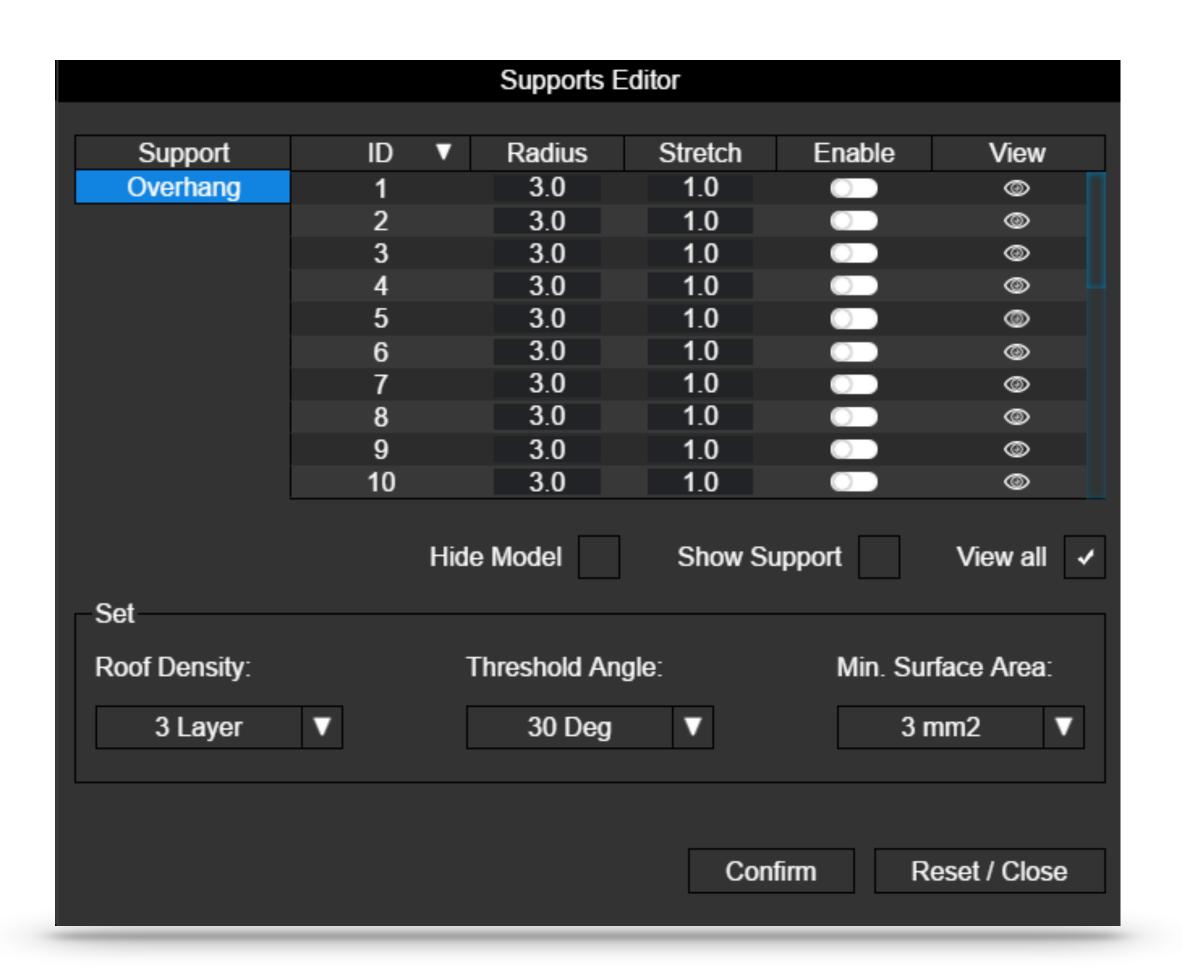
It helps you preview the model layer by layer and adjust supports, plus it shows you the results of changes you make to general support settings. You can exit the Supports Editor via the reset button and return to default Smart Supports.





The Supports Editor includes support and overhang structures.



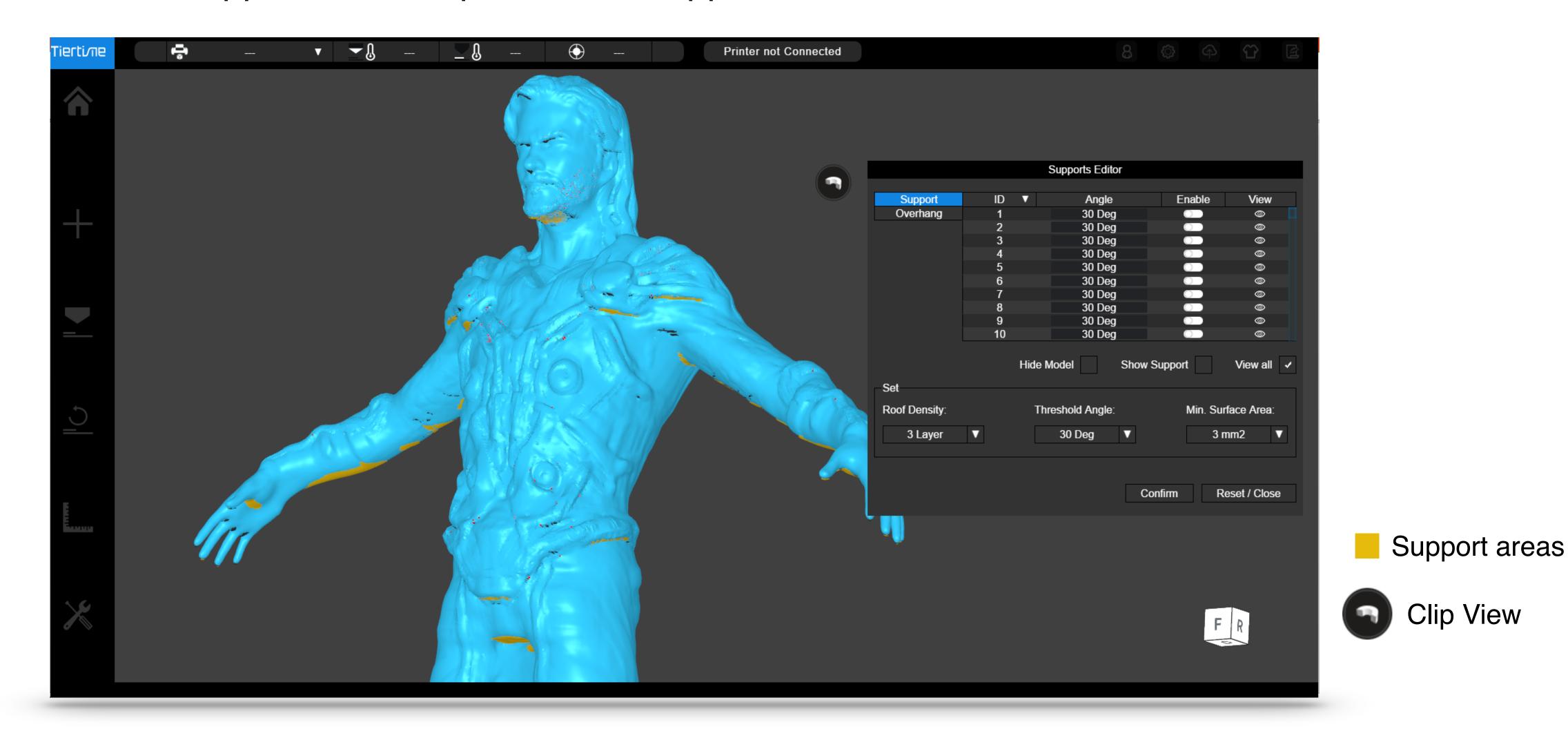


**Support** 

Overhang

The support areas are the areas requiring support.

Please note – the support areas depict default support structures.

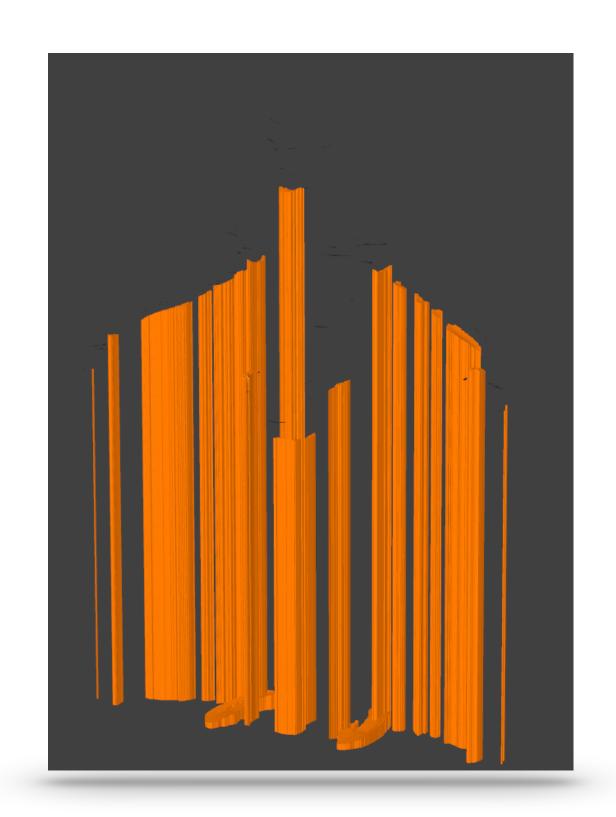


#### **Support View Mode**

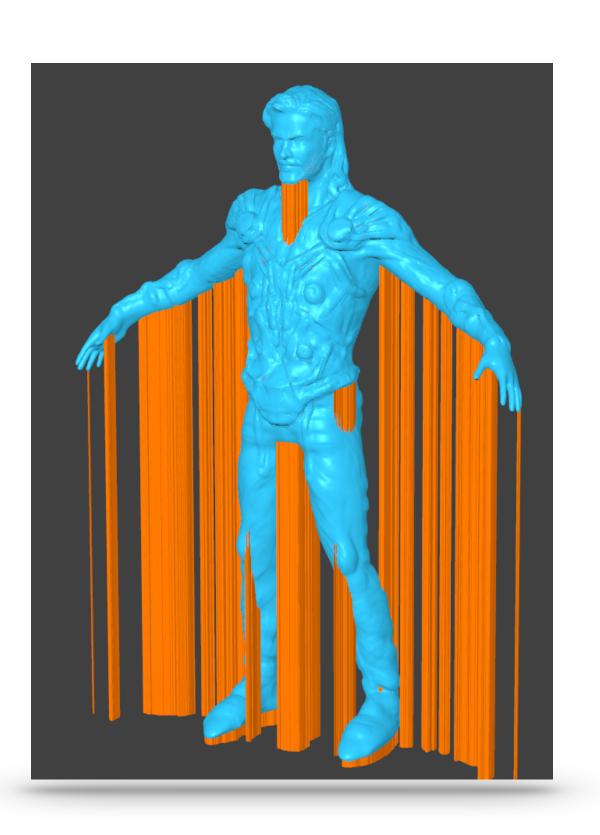
You can choose from three different view modes.



**Hide Model and Support** 



**Hide Model and Show support** 



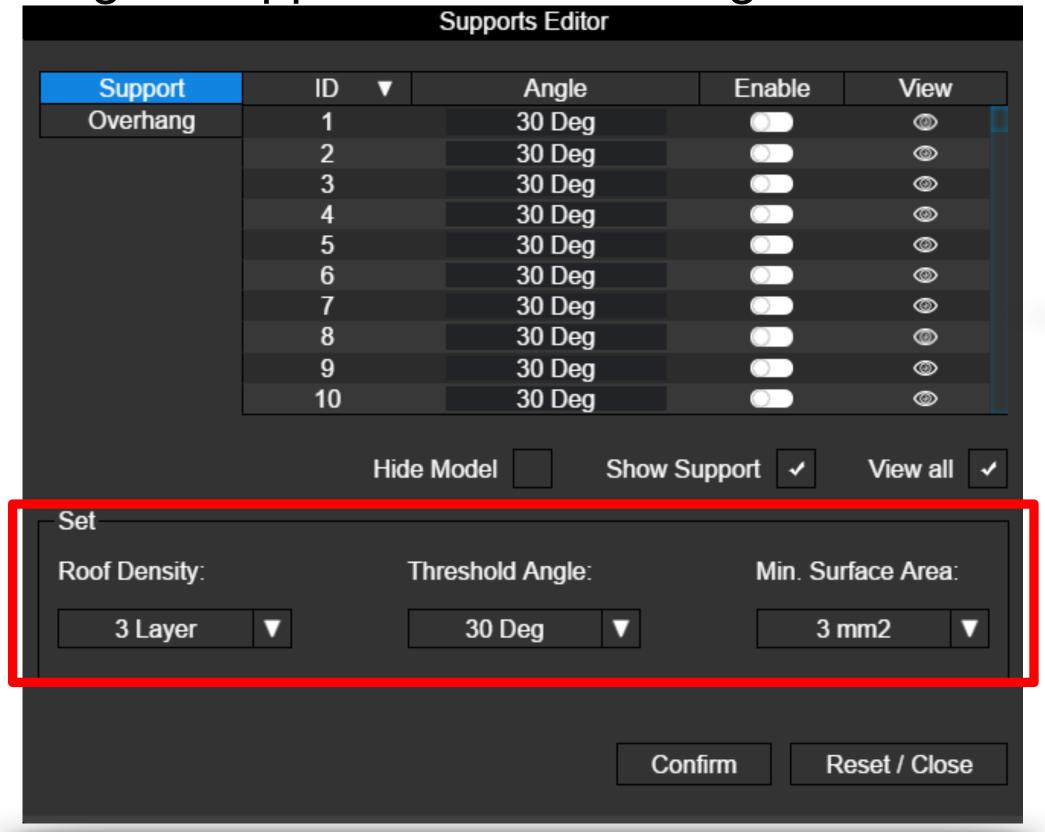
**Show Support** 

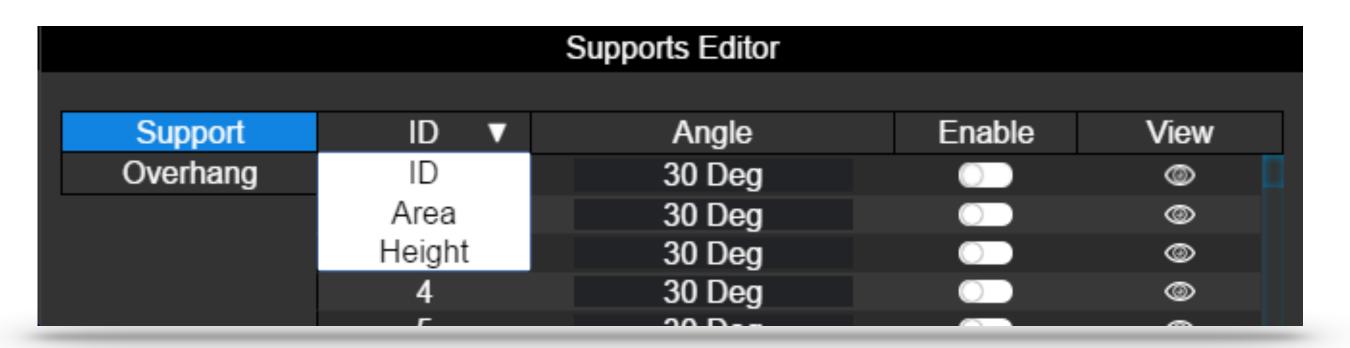
Support structures can be sorted by ID, Area, and Height.

ID: Starting from 1

Area: The amount of area requiring support.

Height: Support structure's height.





- Enable the support structure
- Enable viewing of support structure

To modify the angle and size of a supported area, you can choose Threshold Angle or Min. Surface Area to reach the desired print setting. \*

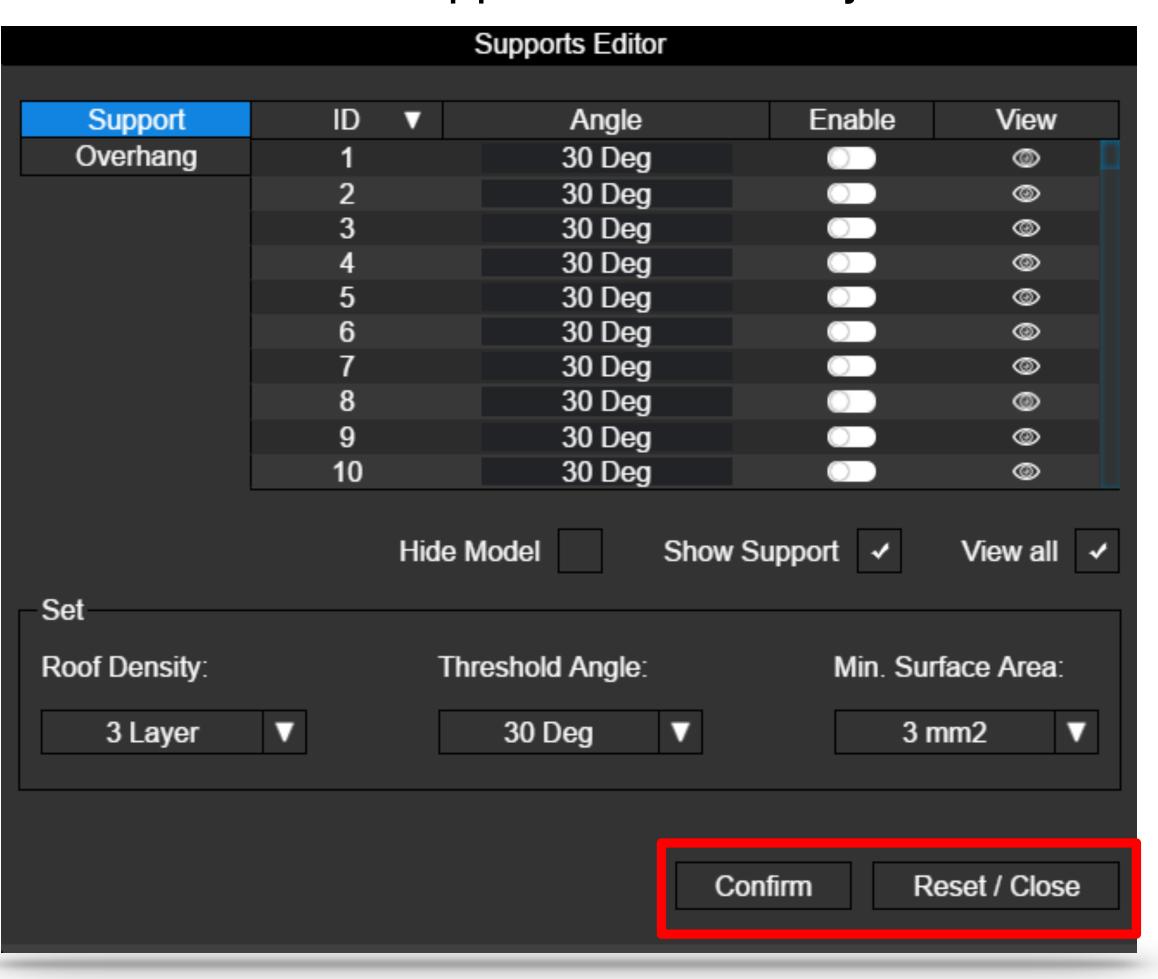
Roof Density is the more tightly-printed area between a raft or support and the model. You can choose from two to six layers.

<sup>\*</sup> The Roof Density, Threshold Angle and Min. Surface Area settings control all supports. Model preview will automatically reflect adjustments to these settings.

Click Confirm to save the customized supports setting.

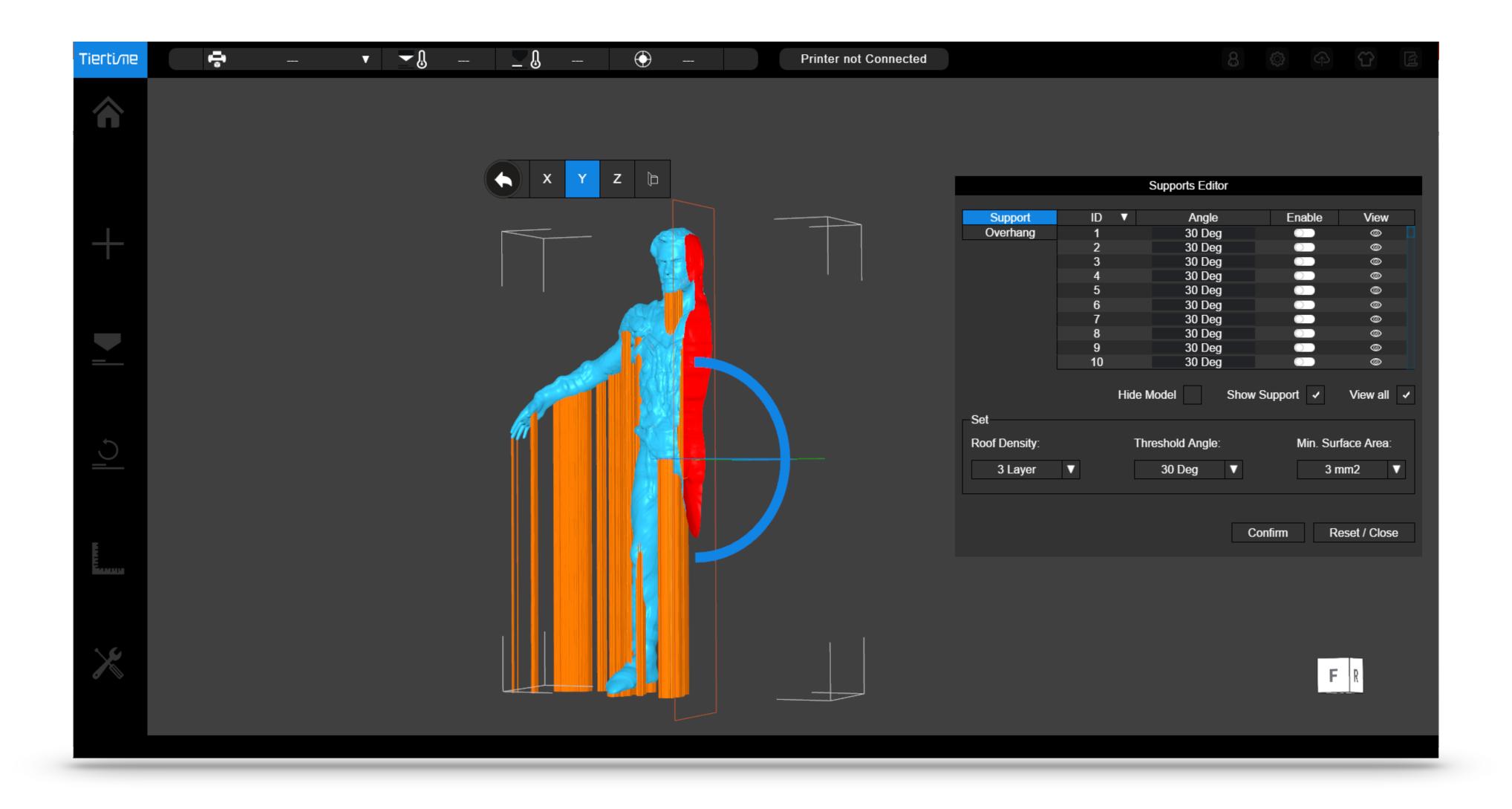
Please be aware that altering the model's size or angle on the platform after clicking Confirm will reset the customized supports to default.

Click Reset/Close to revert to default Smart Supports and erase your customization.



#### Clip View

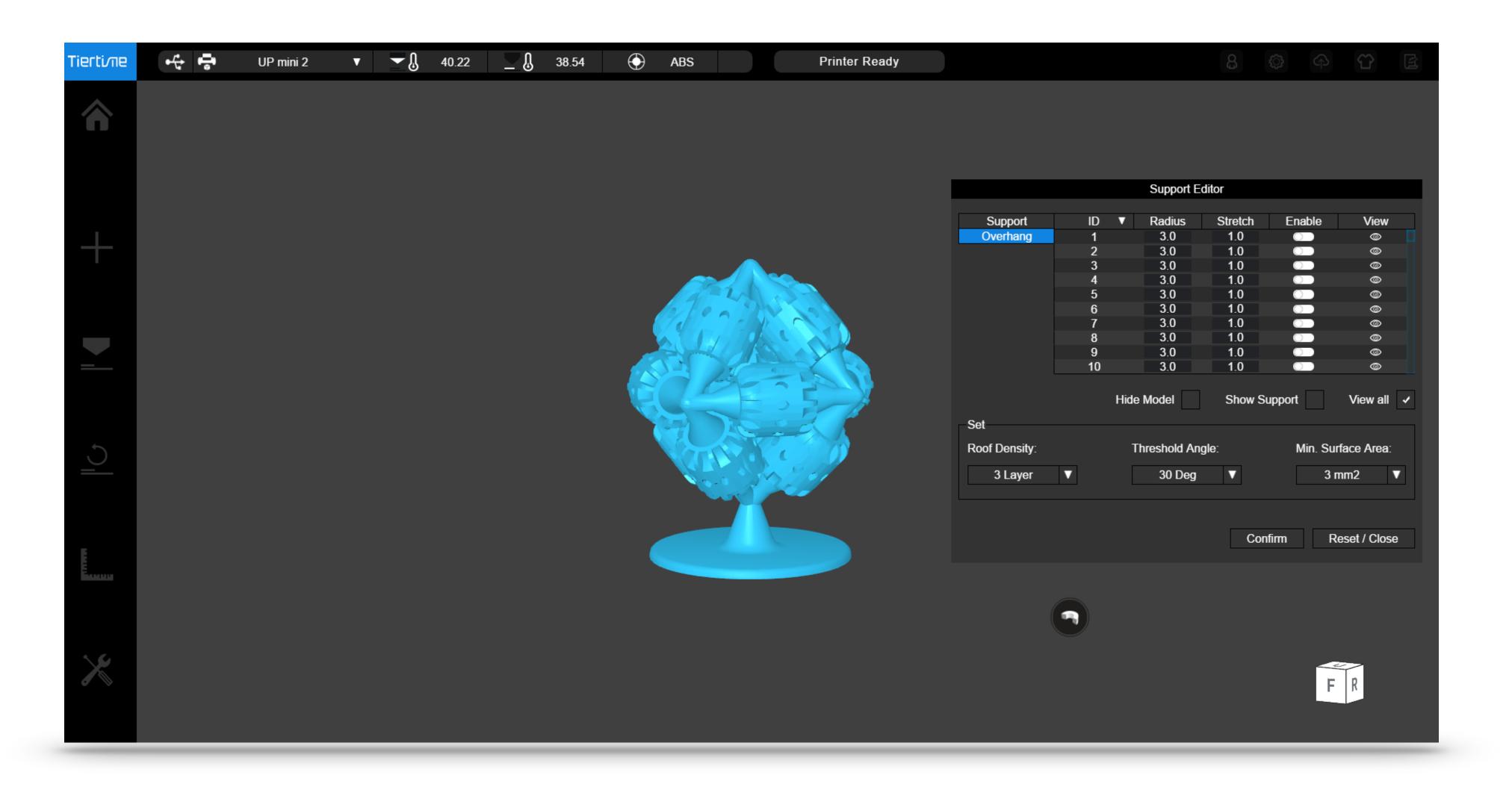
Clip View allows you to preview interior support structures.



# Supports Editor Overhang

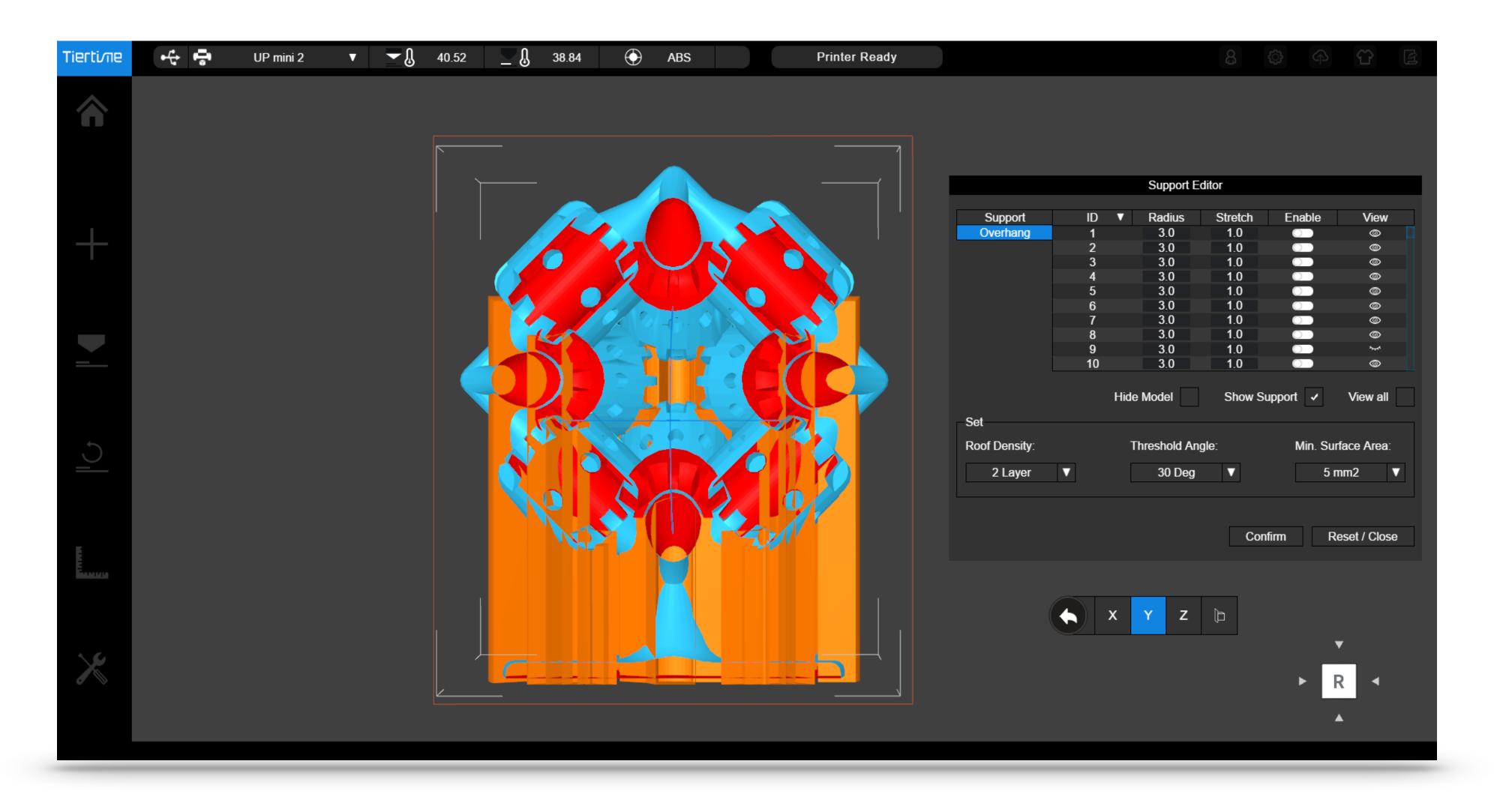
The Overhang tab offers the ability to edit overhang structures.

The support structures of overhangs are not shown by default. You must choose the view mode accordingly.

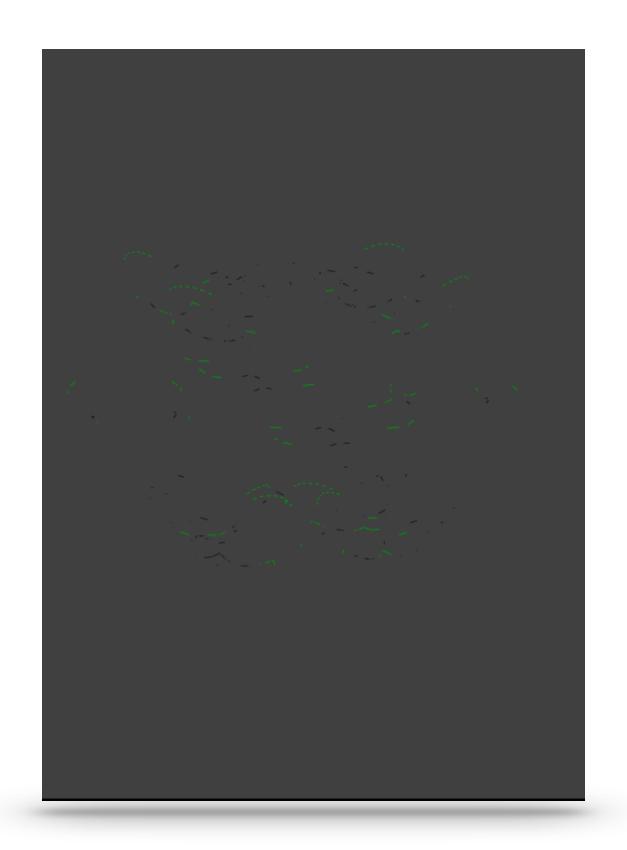


#### Clip View

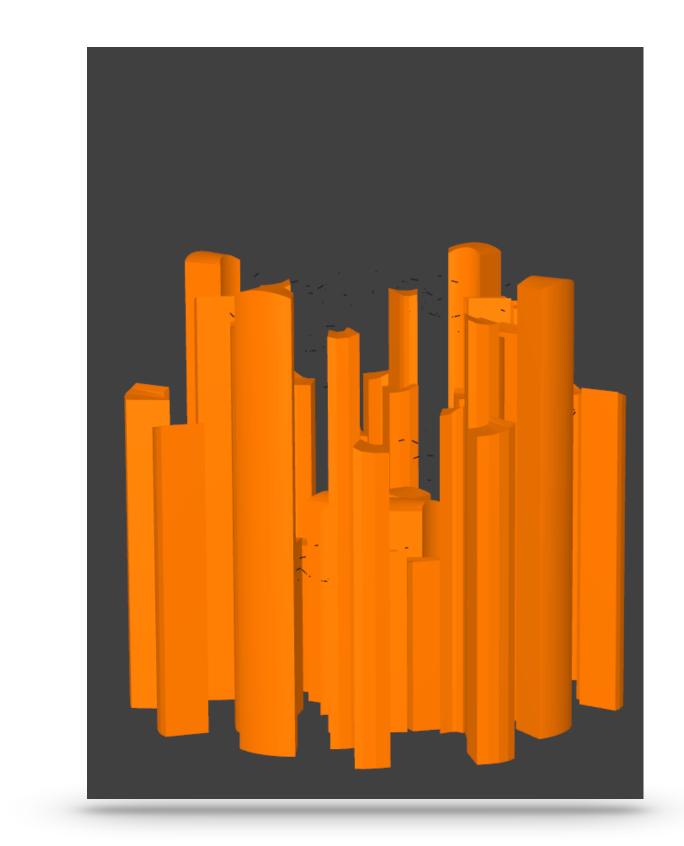
Clip View can also display interior support structures when working in overhang mode.



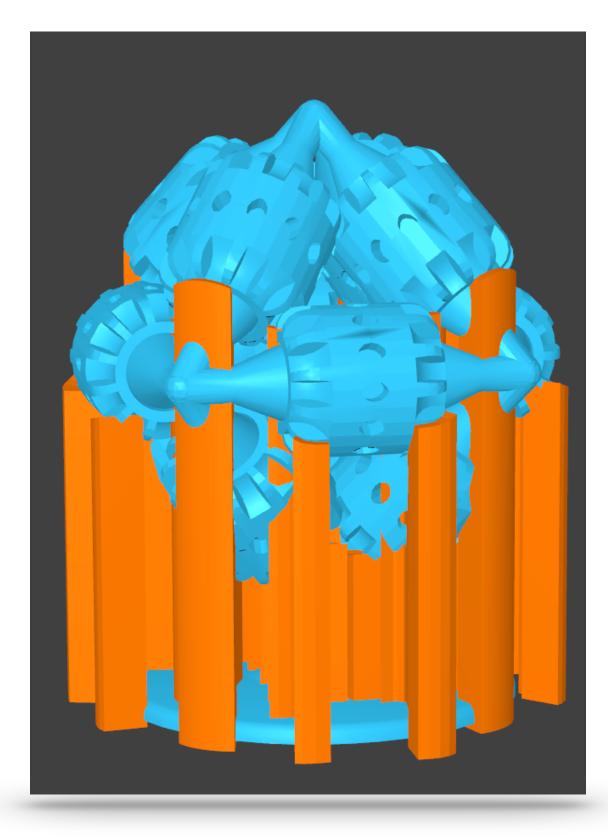
### Overhang View mode



**Hide Model and Support** 



**Hide Model and Show support** 



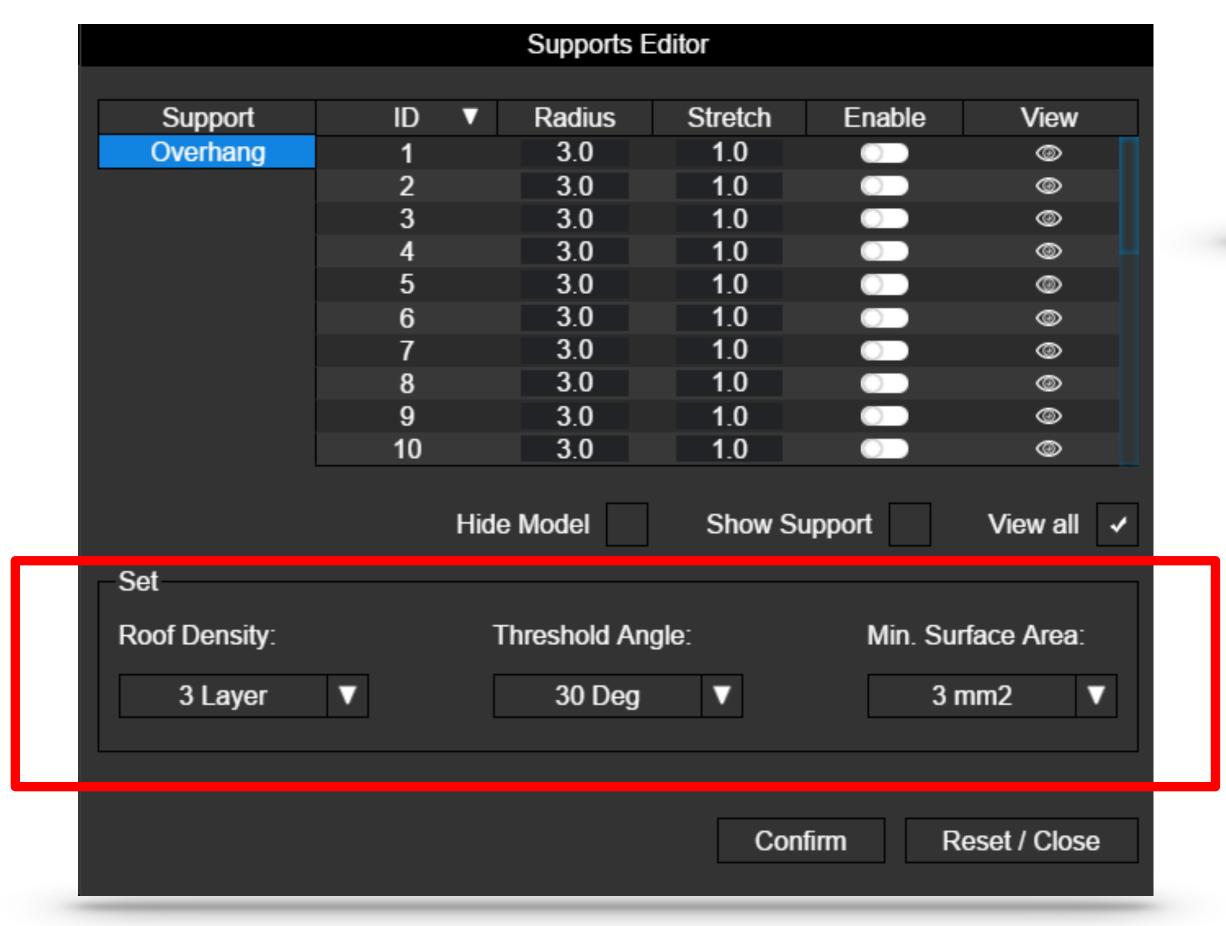
**Show Support** 

Support structures can be sorted by ID, Length, and Height.

ID: Starting from 1

Length: The length of overhang.

Height: Support structure's height.



Support	ID ▼	Radius	Stretch	Enable	View
Overhang	ID	3.0	1.0	0	<b>©</b>
	Length	3.0	1.0		<b>©</b>
	Height	3.0	1.0		<b>©</b>
	4	3.0	1.0		0

- Enable the overhang structure
- Enable to view

To edit the angle and area of overhangs, choose the ideal Threshold Angle or Min. Surface Area to reach your desired extent of support. \*

The number of roof density layers can also be altered.

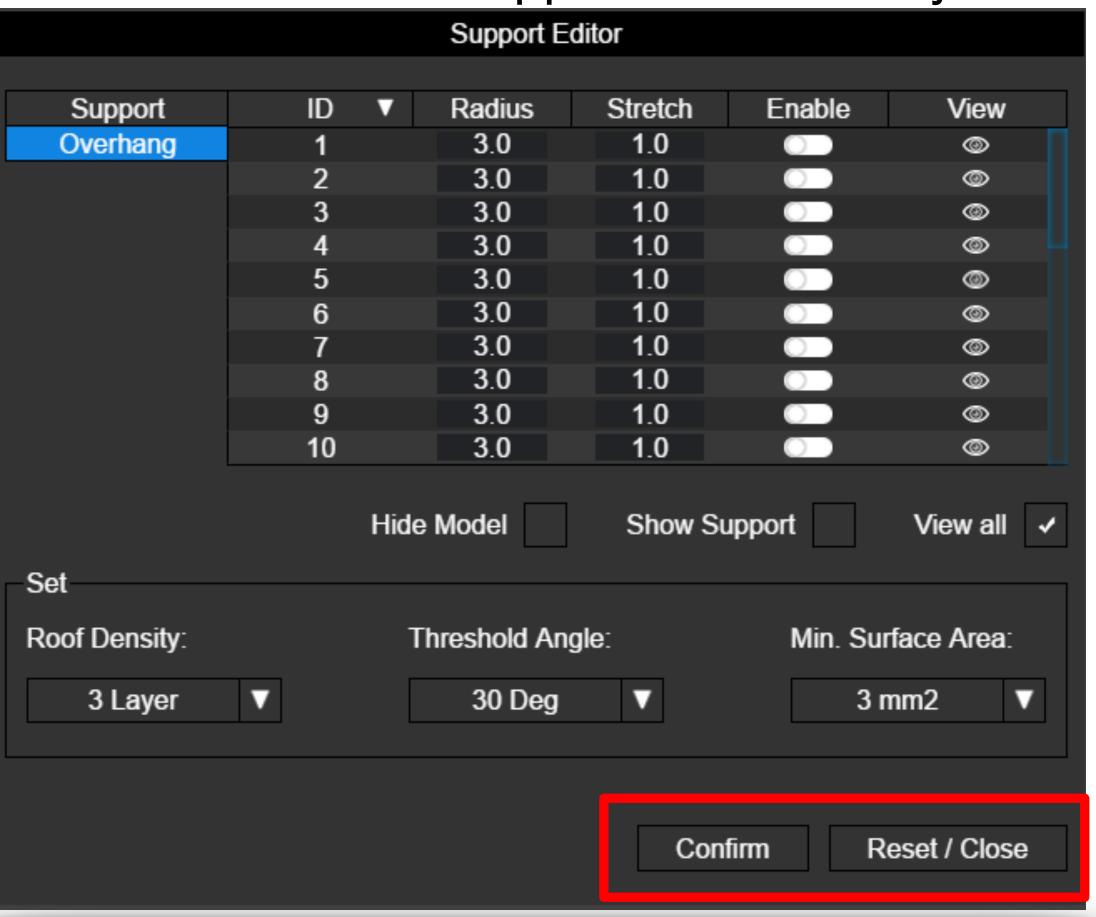
Roof Density is the more tightly-printed area between a raft or support and the model. You can choose from two to six layers.

<sup>\*</sup> The Roof Density, Threshold Angle and Min. Surface Area settings control all supports. Model preview will automatically reflect adjustments to these settings.

Click Confirm to save the customized support setting.

Please be aware that altering the model's size or angle on the platform after clicking Confirm will reset the customized supports to default.

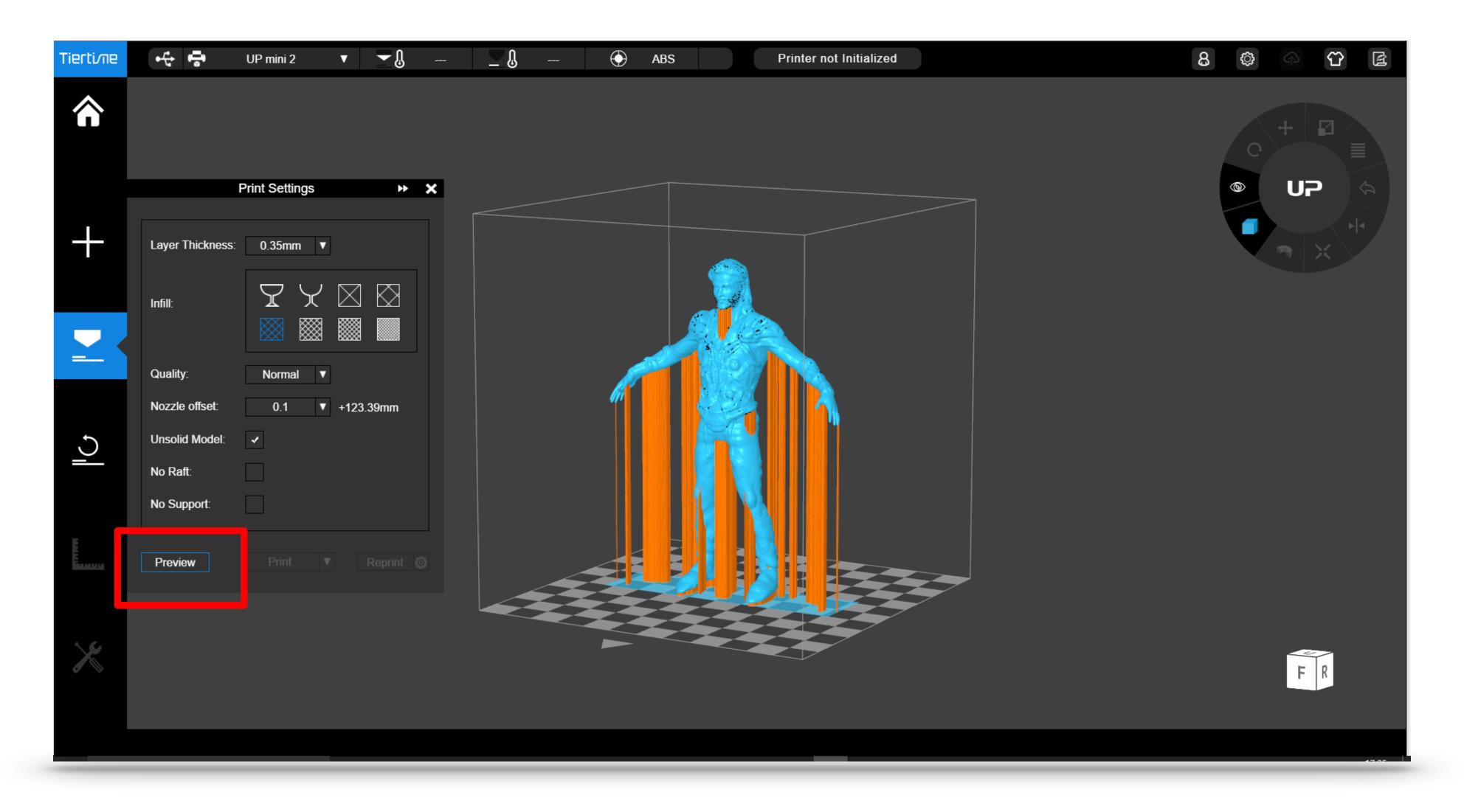
Click Reset/Close to revert to default Smart Supports and erase your customization.

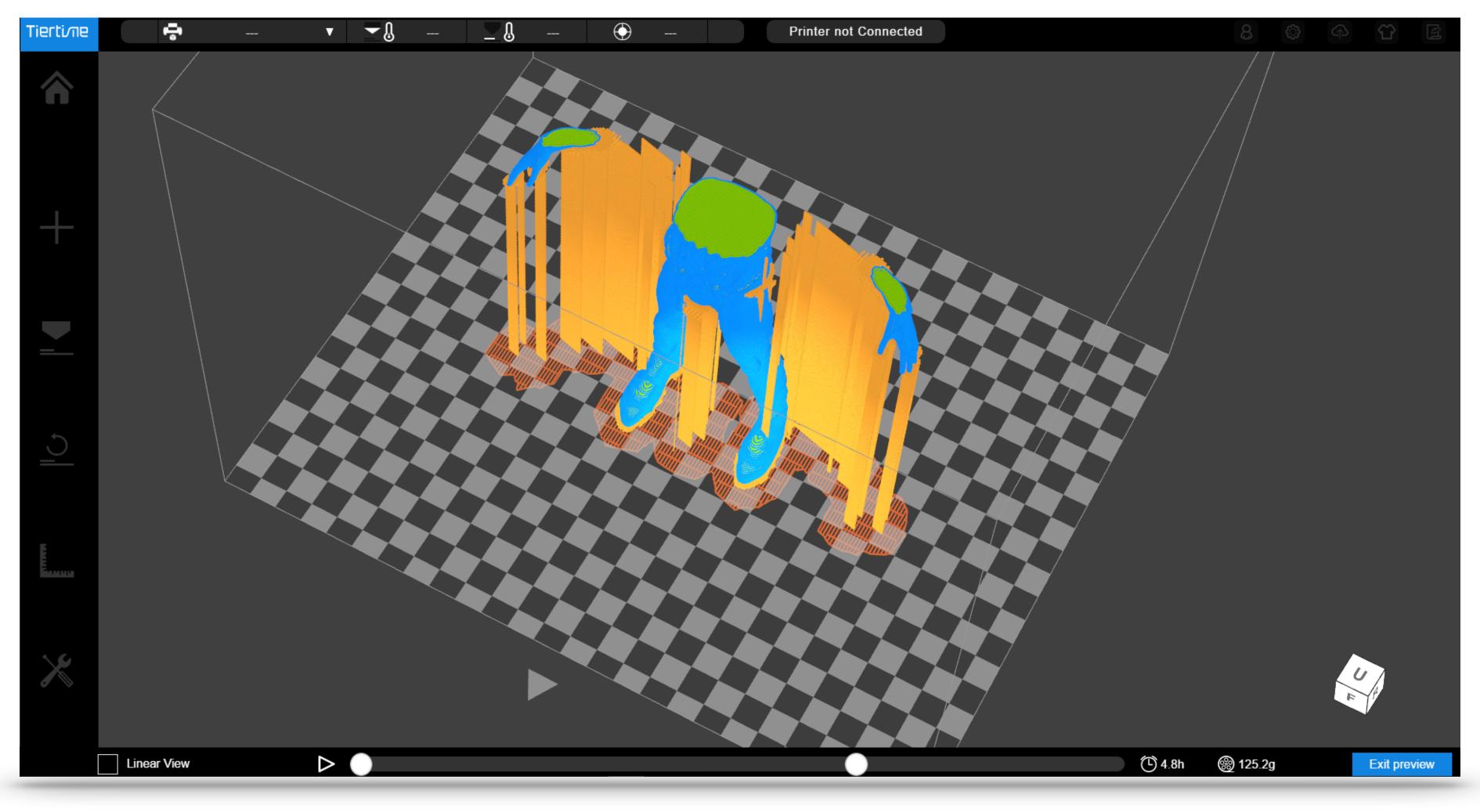


## Print Settings Preview

#### **Print Preview**

You can preview the support structure layer by layer with Print Preview.







#### Linear view

Linear View displays the layer path as lines.

