NOTE:
THIS EPISODE CONTAINS DISTURRING AND
REAL-TO-LIFE IMAGES. LEADERS AND PARENTS SHOULD
PREVIEW THIS VIDEO TO MAKE SURE IT IS AGE-APPROPRIATE.

Disc 20 ~ Episode 2
Ravenous ~ Deceptive Fantasy

Video Summary
This is the culmination of Chad’s preparation to go to
the rave. All the accessories are in place and Chad, Chris
and Angelo dive into this popular subculture to expose
the appeals these events have to people of all ages. This
counter-culture scene promises to accept and embrace
participants, but by the end of night, all leave confused
and discouraged.

Icebreaker
The Blonde Brunette
A young brunette goes to the doctor’s office and says
her body hurts wherever she touches it.

“Impossible,” says the doctor. “Show me.”

She takes her finger and pushes her elbow and screams
in agony.

She pushes her knee and screams, pushes her ankle
and screams, and so it goes on, everywhere she touches
makes her scream.

The doctor says, “You’re not really a brunette, are
you?”

She says, “No, I’m really a blonde.”

“I thought so,” he says. “Your finger is broken.”

Primary Lesson
Dangerous Escapism
This lesson exposes the attractions of escapism and
how dangerous and unfulfilling experimentation
with these fantasies can be difficult to overcome.
This fantasy based Rave has qualities similar to that
of a church service; music (worship), a message (the
musical lyrics), and fellowship (relationships with other
believers). Everyone is worshipping and pressing into
the supernatural through their own understanding, a
dangerous situation for anyone who does not have a
reality-based relationship with Jesus.

Christ said, “Where your treasure is, there will your heart
be also.” This is partly a question: what do you treasure?
Where are you investing your time and emotions, in
fantasy or reality? Chad explains simple truths on how
to escape this seductive trap and take steps back into
reality through humility, repentance and relationship
with Jesus.

Facts, Figures & Illustrations
How Fantasy Effects People
Fantasy stirs up artificial emotions. You can become
terrified, or angry, or amorous over situations that don’t
exist in real life. This is a waste of the time God gave
you, time that is not yours to waste. It also confuses and
agitates the emotions, so that they become less acute
and discerning.

Real life is the only place you can change things. There is
much in this life, and perhaps in your personal life, that
needs changing. Dwelling in “if-onlys” just leaves you
frustrated and bitter, and blunts the possibility of actual
change. People who prefer daydreaming to actually
tackling problems may comfort themselves with
imaginary vindication, but they have actually chosen
a passive role of ineffectiveness. Only real screwdrivers
can drive screws; the ones in fantasy may look shiny,
but they’re inevitably made of rubber.

Fantasy: Fiction; unrealistic; characterized by highly
fanciful or supernatural elements; an imagined event or
sequence of mental images, such as a daydream, usually
fulfilling a wish or psychological need.

Deceitful: Intended to deceive; “deceitful advertising”;
“fallacious testimony”; “smooth, shining, and deceitful
as thin ice”.

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Key Scriptures
(From NKJV, unless otherwise noted)

**Acts 4:12** ~ Salvation is found in no one else, for there is no other name under heaven given to men by which we must be saved.

**Ecclesiastes 12:1** ~ Remember your Creator in the days of your youth, before the days of trouble come and the years approach when you will say, “I find no pleasure in them”.

**Revelation 18:4** ~ Then I heard another voice from heaven say: “Come out of her, my people, so that you will not share in her sins, so that you will not receive any of her plagues;

**2 Corinthians 6:17** ~ Therefore come out from them and be separate, says the Lord. Touch no unclean thing, and I will receive you.

**John 12:46** ~ I have come as a light into the world, that whoever believes in Me should not abide in darkness.

**John 3:19** ~ And this is the condemnation, that the light has come into the world, and men loved darkness rather than light, because their deeds were evil.

Discussion Questions
1. Christians often look down on people who are involved in escapist behavior. What is the best way we can minister to friends and family who are trapped in a deceitful fantasy? Discuss whether other forms of fantasy-based escapism, though not as drastic, are the same as those participating in raves.

2. Discuss how young people often get pressured into fantasy situations because they felt they have no one to talk to or have no one they can trust. What are the factors that keep teens from trusting parents and one another?

3. The Bible talks about walls in our lives. What are the walls we have in our lives? Are they for protection or have they become a prison? How do you go about breaking down the walls in your life and the lives of others?

4. Discuss the need of accountability and the importance of having people in your life who are committed to telling you the truth regardless of the consequences. Do you have anyone like that or are you trying to navigate your life alone?

5. Pray for one another that God will give you courage and wisdom, to not only help others, but to recognize the forms of escapism in your own lives.

Meanwhile seven major domestic game makers have agreed to install an anti-obsession system on eleven online game products. The system entered a trial period on October 20.

Complimentary Story
Death of Internet Game Addicts

**BEIJING, Nov. 1, 2005**: The recent deaths of two net gamers have once again raised the issue of the impact of addiction on the online gaming community, and the health risks involved.

A young girl nicknamed “Snowly” died last month after playing the online game “World of Warcraft” for several continuous days during the national day holiday. Snowly’s friends, who share the same game community, say that Snowly was a very diligent member and a key official of their community, who was always connected to the Internet.

Several days before Snowly’s death, the girl was said to be preparing for a relatively difficult part of the game and had very little rest. She told her friends that she felt very tired.

A big online funeral was held for Snowly one week after her death. But the event was sadly overshadowed by the death of another game enthusiast nicknamed “Nan Ren Gu Shi”.

Thereafter, several online game communities have posted announcements to urge their members to pay attention to their health.